

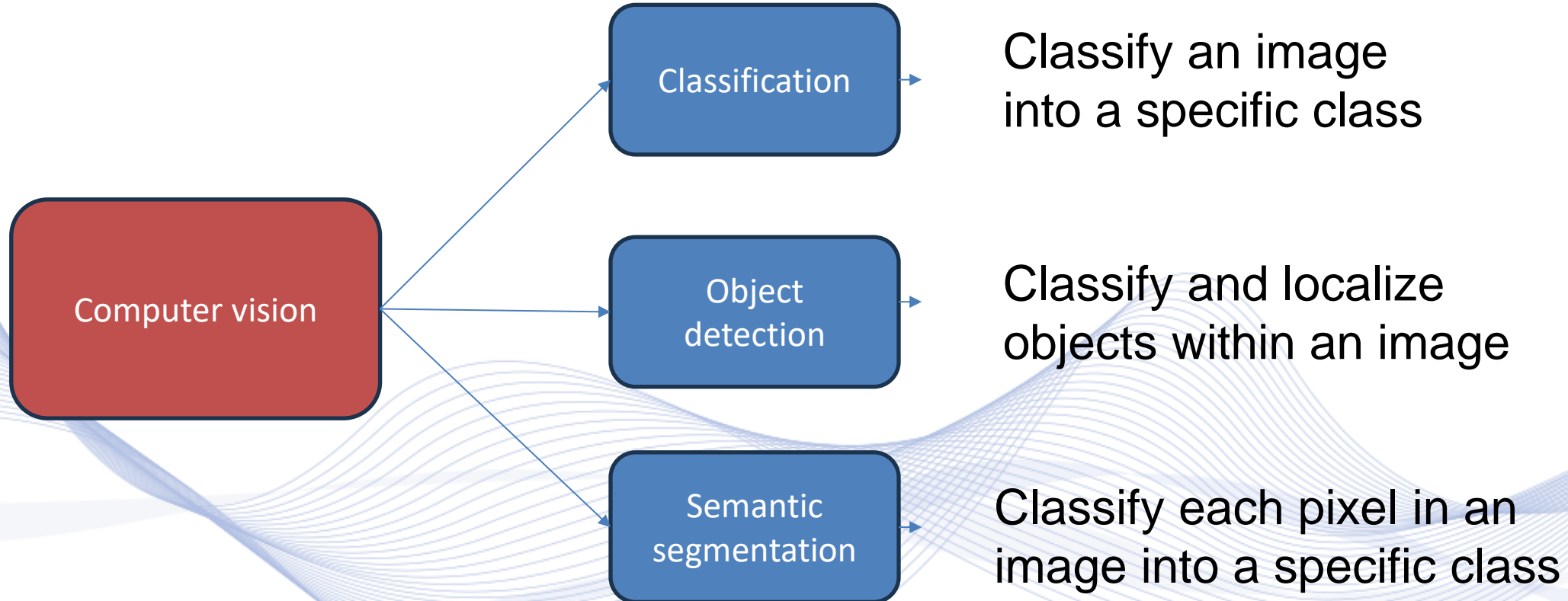
# Wildfire Image Analysis

M. Tzimas, D. Fotiou, P. Dinopoulos, Prof. Ioannis Pitas  
Aristotle University of Thessaloniki  
[pitass@csd.auth.gr](mailto:pitass@csd.auth.gr)  
[www.aiia.csd.auth.gr](http://www.aiia.csd.auth.gr)  
Version 3.1

# Wildfire Image Analysis

- **Computer Vision Tasks**
- Image Region Segmentation
- Semantic Image Segmentation
- Fire Detection
- Fire Segmentation

# Computer Vision Tasks





# Computer Vision Tasks



## *Image Classification*



Fire / No Fire



Smoke / No Smoke



Burnt area / No Burnt area



# Computer Vision Tasks

## *Object Detection*



Fire detection



Smoke Detection

# Computer Vision Tasks



***Object Detection = classification + localization***

- Find **what** is in a picture as well as **where** it is.



# Computer Vision Tasks



## ***Classification – Regression***

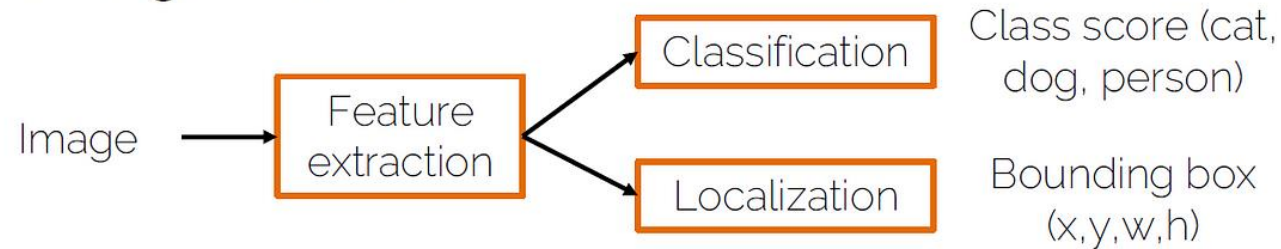
- Given a training set of **images annotated with bounding boxes** (coordinates and class per depicted object)
  - **Classification**: predict probabilities that each box belongs to each of the classes present in the dataset
  - **Regression**: for each depicted object predict bounding box coordinates in some predefined format, e.g., coordinates of the bounding box center along with its width and height  $(x, y, w, h)$ .



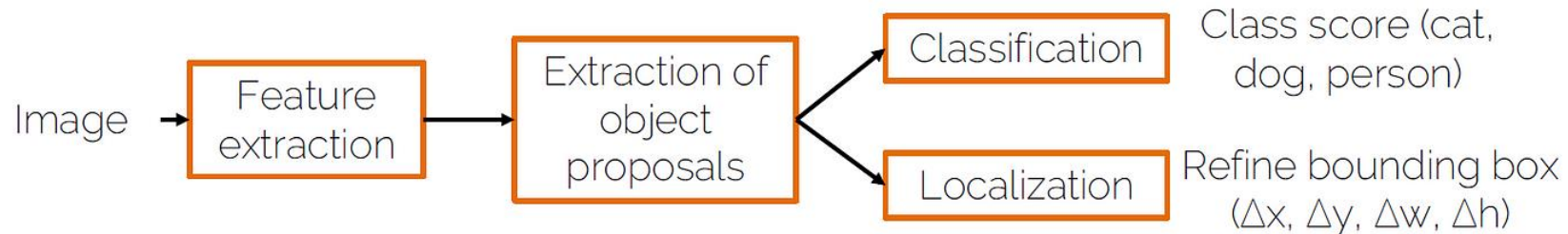


## Types of object detectors

- One-stage detectors



- Two-stage detectors



One stage vs Two stage object detection architectures [THA2023].



# Computer Vision Tasks



## *Semantic Image Region Segmentation*

- Assign class labels to each image pixel.



Fire Segmentation



Fire/Smoke Segmentation

# Computer Vision Tasks

## *Semantic Image Region Segmentation*



predict →



Person  
Bicycle  
Background

Semantic image segmentation of a sports event [EVE2011].



# Computer Vision Tasks



## *Semantic Image Region Segmentation*



Semantic image segmentation for autonomous driving [COR2016].





# Evaluation Measures



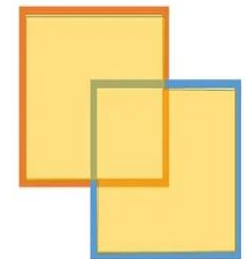
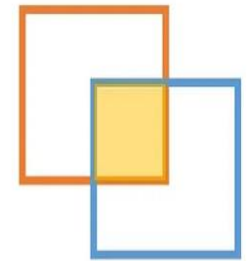
## ***Intersection Over Union (IoU)***

The overlap between a predicted bounding box (P) and a ground truth bounding box (G) is measured using IoU:

$$IoU(P, G) = \frac{|P \cap G|}{|P \cup G|}$$

$$Intersection\ over\ Union\ (IoU) = \frac{Area\ of\ Overlap}{Area\ of\ Union}$$

- Prediction
- Ground-truth

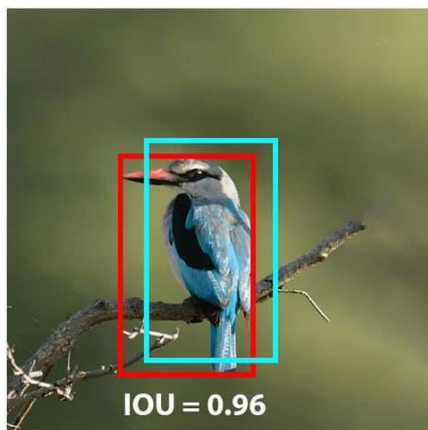


# Evaluation Measures

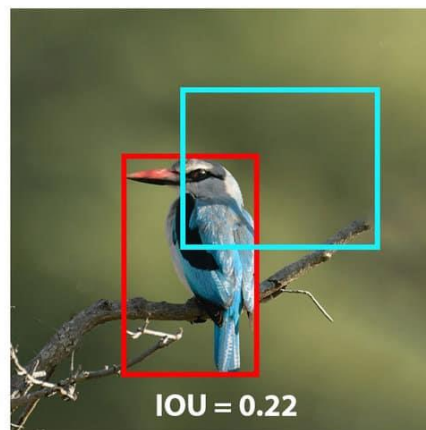
Predicted Bound box evaluation :

TP : IOU > 0.5

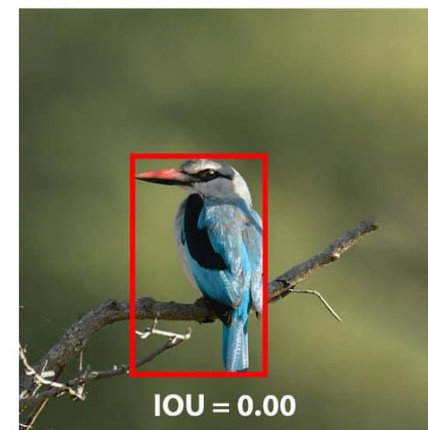
FP : IOU < 0.5



True Positive



False Positive



False Negative

Bounding box evaluation [KUK2023].

# Evaluation Measures



***Mean Average precision (mAP)*** for object detection:

- Combines precision and recall to evaluate detection accuracy.
- Uses Intersection over Union (IoU) to match predicted and ground-truth bounding boxes.
- Calculates the average precision for each class and averages across all classes.
- Rewards precise alignment and penalizes missing or incorrect predictions.

***Mean IoU (mIoU)*** for Segmentation:

- Averages IoU across all pixels and classes to assess segmentation quality.



# Wildfire Image Analysis

- Computer Vision Tasks
- **Image Region Segmentation**
- Semantic Image Segmentation
- Fire Detection
- Fire Segmentation

## Definitions

- An image domain  $\mathcal{X}$  must be segmented in  $N$  different regions  $R_1, \dots, R_N$ .
- The segmentation rule is a logical predicate of the form  $P(\mathcal{R})$
- Image segmentation partitions the set  $\mathcal{X}$  into the subsets  $R_i$ ,  $i = 1, \dots, N$ , having the following properties:

$$\begin{aligned}\mathcal{X} &= \bigcup_{i=1}^N R_i, \\ R_i \cap R_j &= \emptyset, \quad i \neq j, \\ P(R_i) &= \text{TRUE}, \quad i = 1, \dots, N, \\ P(R_i \cup R_j) &= \text{FALSE}, \quad i \neq j,\end{aligned}$$

# Image Region Segmentation



Image thresholding.



# Image Region Segmentation

## *Image thresholding*



(a)

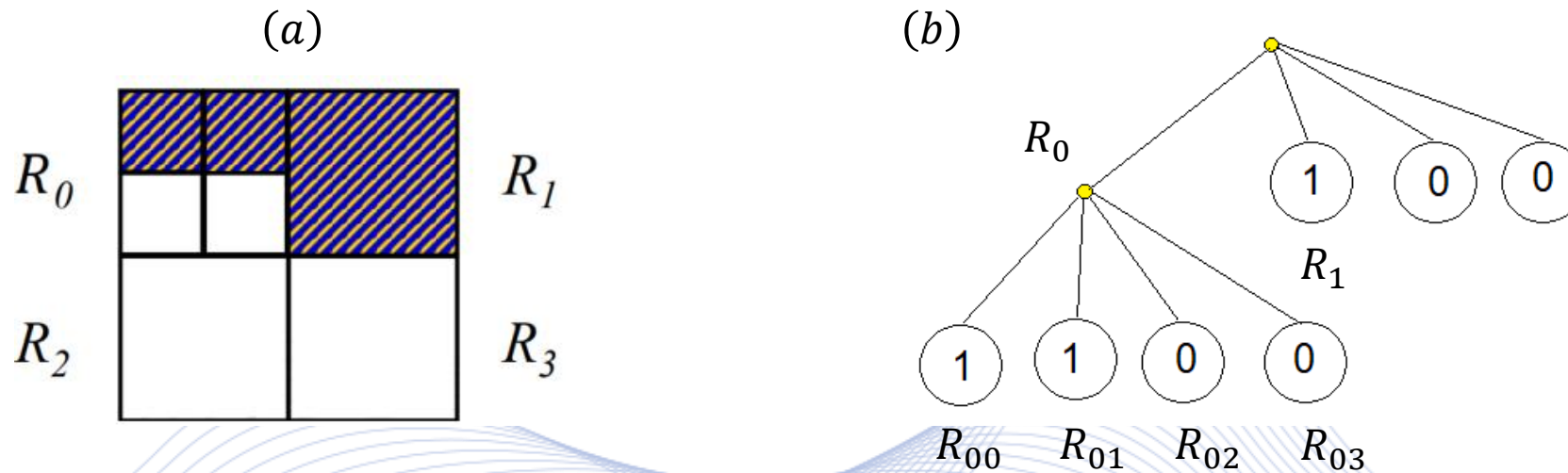


(b)

a) Original image; b) Image thresholding in four equirange regions.

# Image Region Segmentation

## *Split/merge segmentation algorithm*



a) Image segmentation by region splitting; b) Quadtree.

# Wildfire Image Analysis

- Computer Vision Tasks
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- **Semantic Image Segmentation**
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# Semantic Image Segmentation



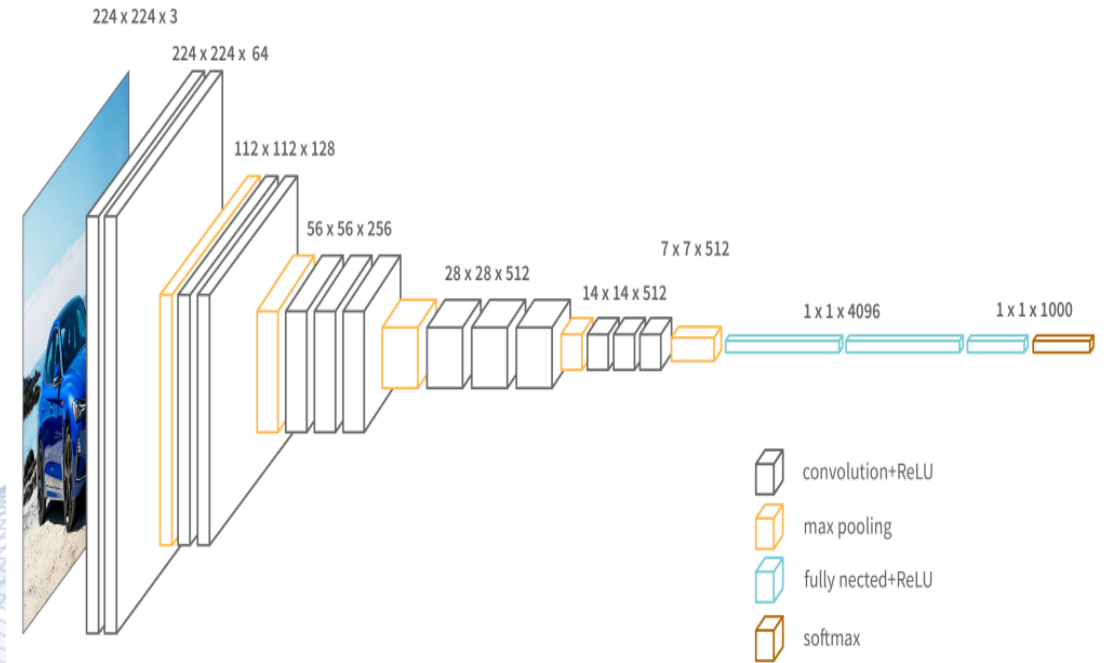
## CNN Image Classification

**Convolution layers** produce feature maps.

- The final feature map is **flattened** into a 1D vector.

### Fully Connected Layers:

- Reduce dimensionality to match the number of classes in the dataset.
- Perform the final classification by mapping features to class probabilities.



InterviewBit

[BIT2024]

# Semantic Image Segmentation



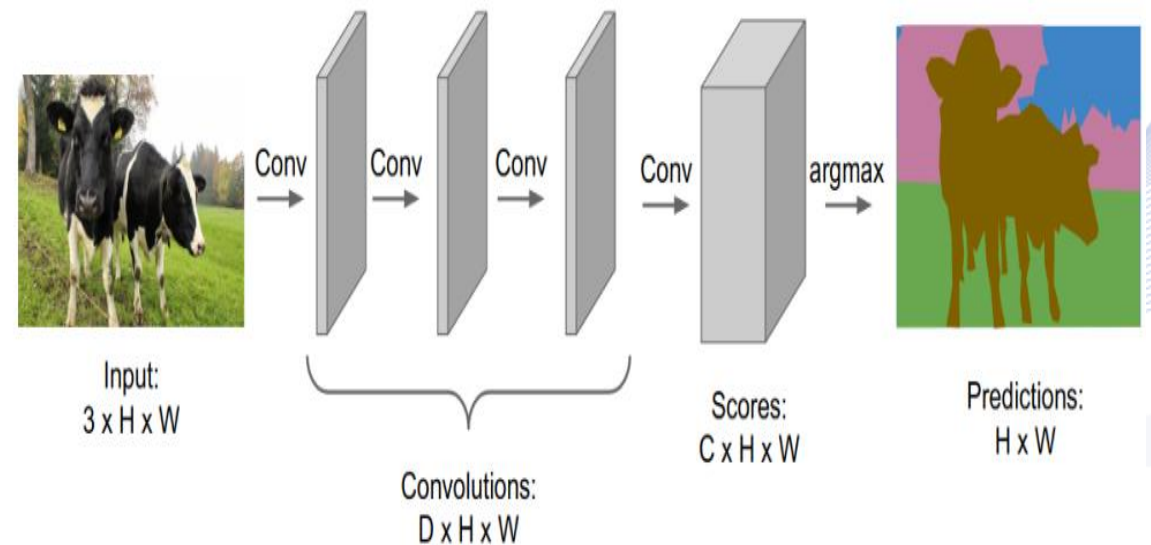
## *Semantic image segmentation*

In contrast to Image classification, in segmentation  $C$  segmentation maps of dimensions  $H \times W$  are produced:

- $C$ : Number of classes in the dataset.
- $H, W$ : Height and width of the image.

## Semantic Segmentation Idea: Fully Convolutional

Design a network as a bunch of convolutional layers to make predictions for pixels all at once!



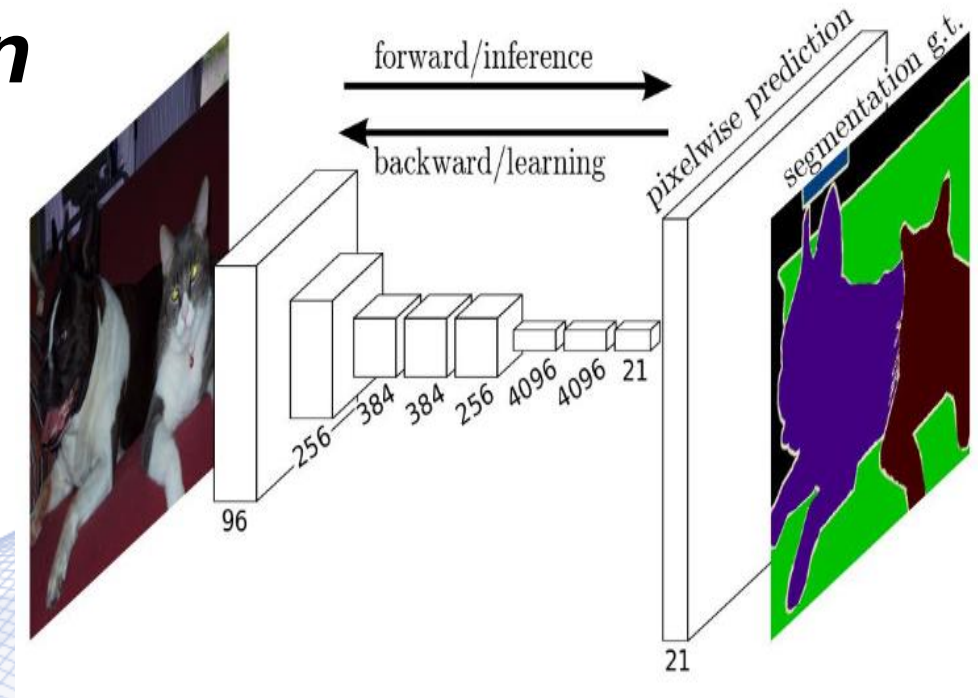
[SUP2024]

# Semantic Image Segmentation



## *Semantic image segmentation*

- Fully convolutional network for semantic segmentation.
- Usually, the final feature map is upsampled to match the resolution of the input image.



End-to-end CNN training for semantic image segmentation [LON2015].



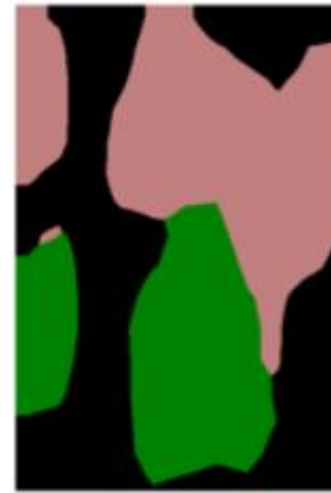
# Semantic Image Segmentation

- As the CNN model radically reduces the resolution of the input image, it fails to produce fine-grained segmentations.

Ground truth target



Predicted segmentation



Coarse image segmentation [LON2015].

# Semantic Image Segmentation



- To address this problem, ***skip network connections*** are added in fully convolutional network that combine the final prediction layer with previous fine-grained layers.
- Combining fine layers and coarse layers allows the model to make local predictions that respect global structure.

# Semantic Image Segmentation



Ground truth target



Predicted segmentation



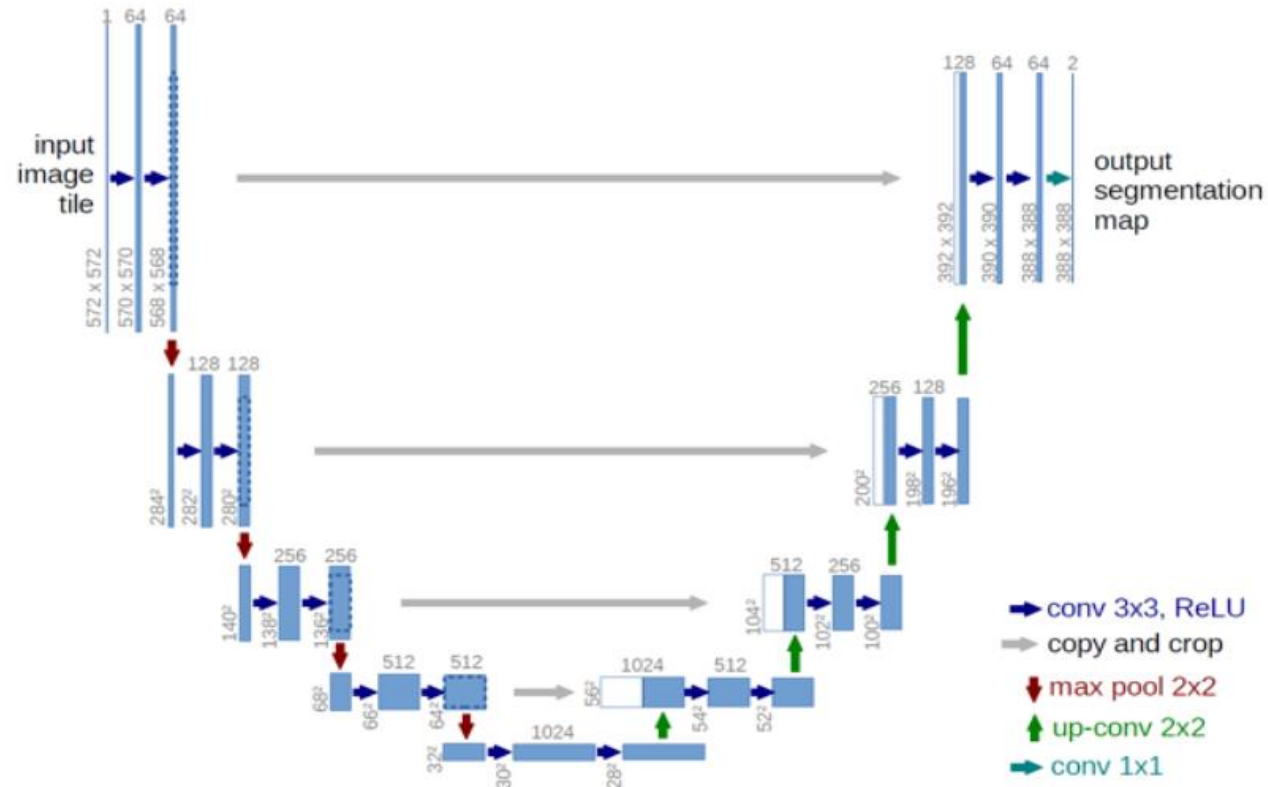
Improved segmentation results with skip connections [LON2015].



## ***U-Net architecture***

- More advanced semantic segmentation network architectures have emerged.
- The capacity of the decoder was expanded by using a ***U-shaped network*** architecture (***U-Net***).
- Consists of a ***contracting path*** to capture context and a ***symmetric expanding path*** that enables precise localization.

# Semantic Image Segmentation



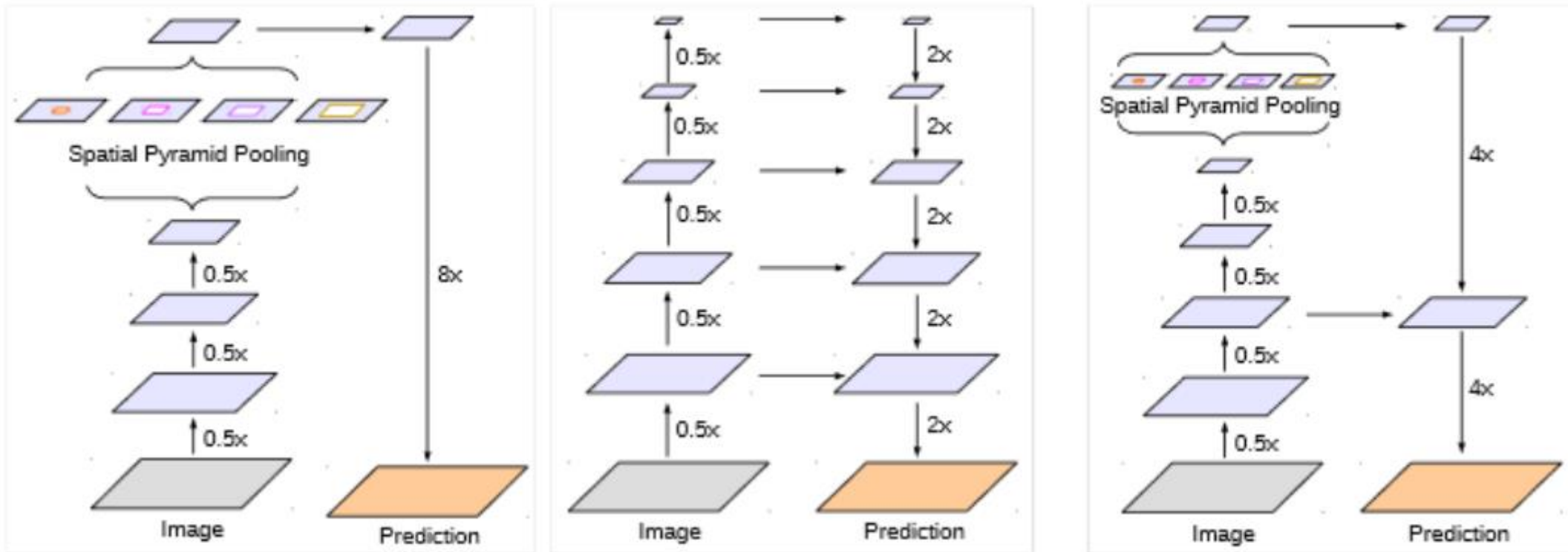
U-Net network architecture [RON 2015].

## *Spatial Pyramid Pooling*

- Semantic image segmentation performance was also increased by combining the advantages of a **Spatial Pyramid Pooling (SPP)** [ZHA2017] module and the encoder-decoder architecture.
- SPP module can encode multi-scale contextual information, by probing the incoming features with filters or pooling operations at multiple rates and multiple effective fields-of-view.



# Semantic Image Segmentation



Spatial Pyramid Pooling. Encoder-Decoder. Combined approach [CHE2018].

# Semantic Image Segmentation



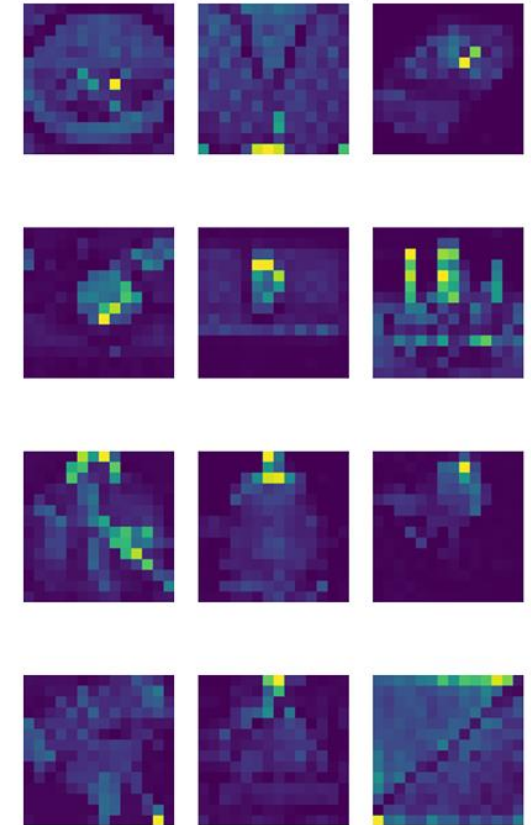
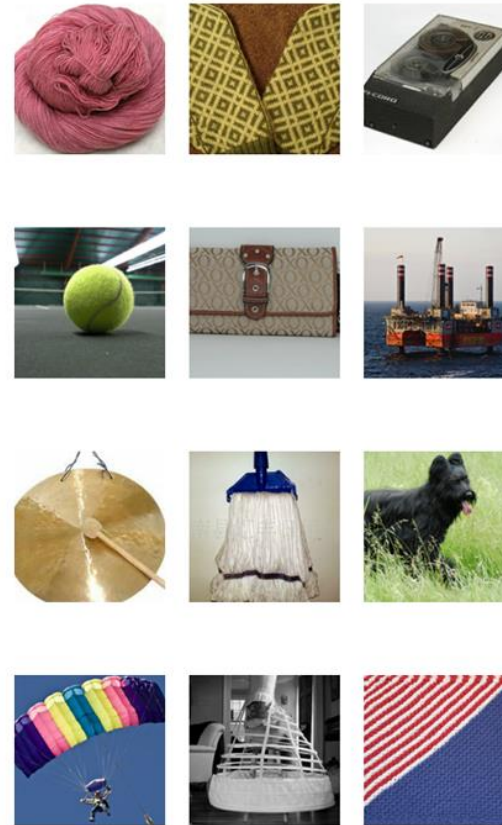
## ***Vision Transformer (ViT)*** [DOS2020].

- Implementation of transformer architecture in Computer Vision.
- A pure transformer applied directly to sequences of image patches works exceptionally well on image classification, segmentation and object detection tasks.
- Uses self-attention mechanisms to process images

# Semantic Image Segmentation

## *Self-Attention*

- A mechanism which computes a weighted sum of the input image data vectors (block pixels or their CNN features).
- The weights are computed based on the similarity between the input data vectors.

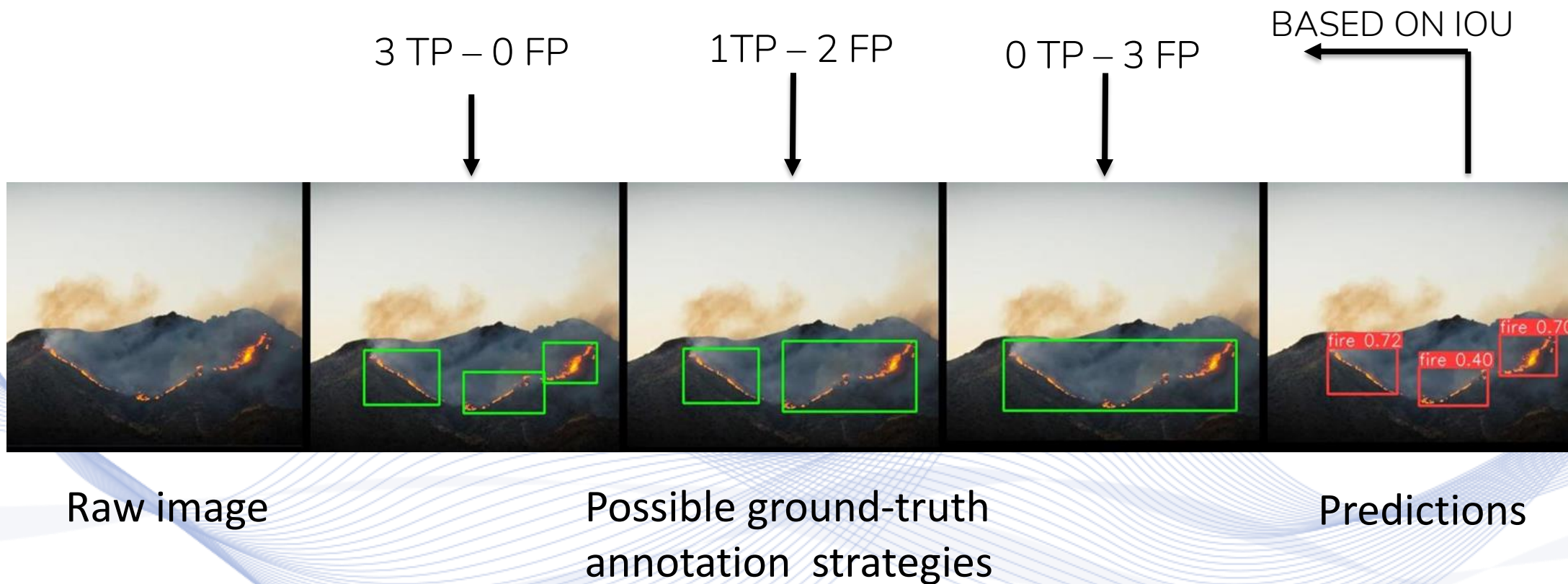




# Wildfire Image Analysis

- Computer Vision Tasks
- Image Region Segmentation
- Semantic Image Segmentation
- **Fire Detection**
- Fire Segmentation

# Fire Detection Evaluation



# Fire Detection Evaluation



## Challenges with mAP for Fire Detection

- Unlike most objects, fires consist of “children” objects (flames) that belong to the same class as the “parent” object (fire), making it uncertain how many bounding boxes are needed for accurate representation.

***Limitations of mAP:*** Inconsistent annotation styles for fire objects can misalign with predicted bounding boxes, leading to mAP scores that do not accurately reflect model performance.





# Fire Detection Evaluation



## ***Image-level mean Average Precision (ImAP) [TZI2023]:***

- It evaluates fire detection models based on their ability to predict bounding boxes for the entire image rather than individual boxes.
- ImAP demonstrates greater suitability than mAP for evaluating object detectors in fire detection tasks, addressing the unique properties of fire entities.

# Fire Detection Evaluation



**ImAP** utilize Image Level Intersection Over Union (**ImIOU**) instead of **IOU** in order to evaluate fire detection in the entire image

**ImIOU**: Intersection over Union between all predictions and all ground truth bounding boxes of the same image:

$$ImIoU(\mathcal{P}, \mathcal{G}) = \frac{\left| \left( \bigcup_{i=1}^{|\mathcal{P}|} P_i \right) \cap \left( \bigcup_{i=1}^{|\mathcal{G}|} G_i \right) \right|}{\left| \left( \bigcup_{i=1}^{|\mathcal{P}|} P_i \right) \cup \left( \bigcup_{i=1}^{|\mathcal{G}|} G_i \right) \right|}$$

- $\mathcal{G} = \{G_i\}_{i=1, \dots, N}$  : bounding box ground truths.
- $\mathcal{P} = \{P_i\}_{i=1, \dots, M}$  : predictions.

# Fire Detection Evaluation



**BASED ON IOU**

3 TP – 0 FP

1TP – 2 FP

0 TP – 3 FP



**BASED ON IMIOU**

IMIOU=0.78 -> TP

IMIOU=0.6 -> TP

IMIOU=0.51 -> TP



# Fire Detection Localization Loss

**Regression losses** for the localization task of the object detection:

- L1
- IoU-based.

The state of the art object detection model RTDETR [ZHA2024] combines the  $L_1$  loss with  $L_{IoU}$  to improve the detection of object of interest:

$$L_{loc} = \lambda_1 \cdot L_1 + \lambda_{IoU} \cdot L_{IoU}.$$

# Fire Detection Localization Loss

$L_1$  and  $L_{IoU}$  formulae for an image with  $N$  bounding boxes:

$$L_1(\mathcal{P}, \mathcal{G}) = \frac{1}{N} \sum_{i=1}^N \left( \sum_{j \in \{x, y, w, h\}} |P_{i,j} - G_{i,j}| \right)$$

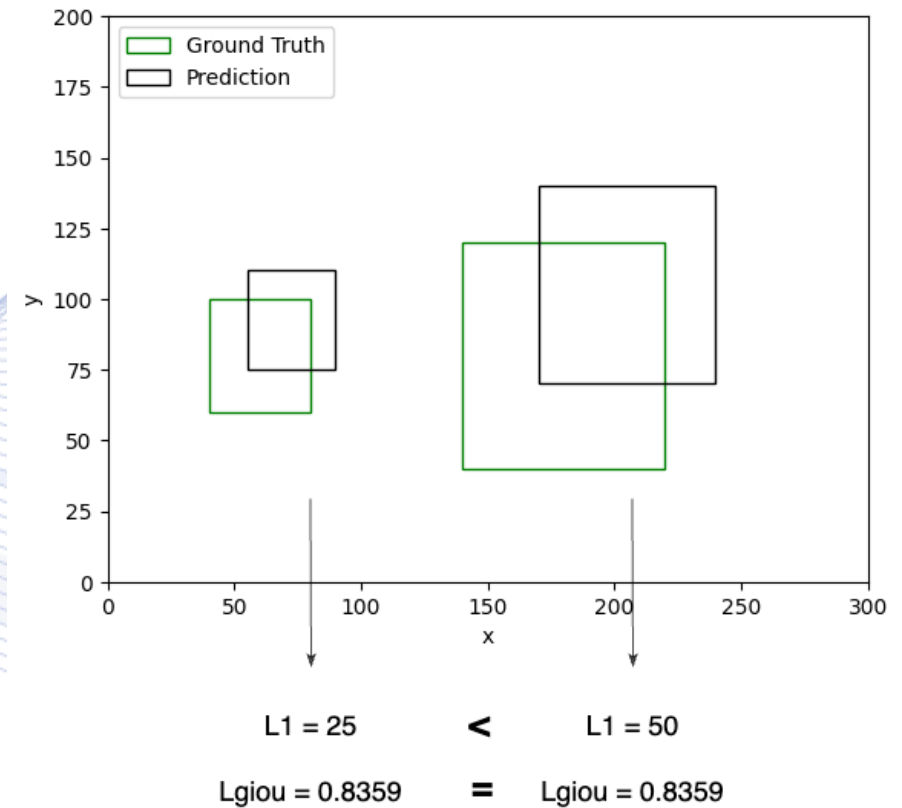
$$L_{IoU}(\mathcal{P}, \mathcal{G}) = \frac{1}{N} \sum_{i=1}^N (1 - IoU(P_i, G_i))$$

- $\mathcal{G} = \{G_i\}_{i=1, \dots, N}$  : bounding box ground truths
- $\mathcal{P} = \{P_i\}_{i=1, \dots, N}$  : predictions.

# Fire Detection Localization Loss

In fire detection, there are many scenarios where small and large flame regions can appear in the same image.

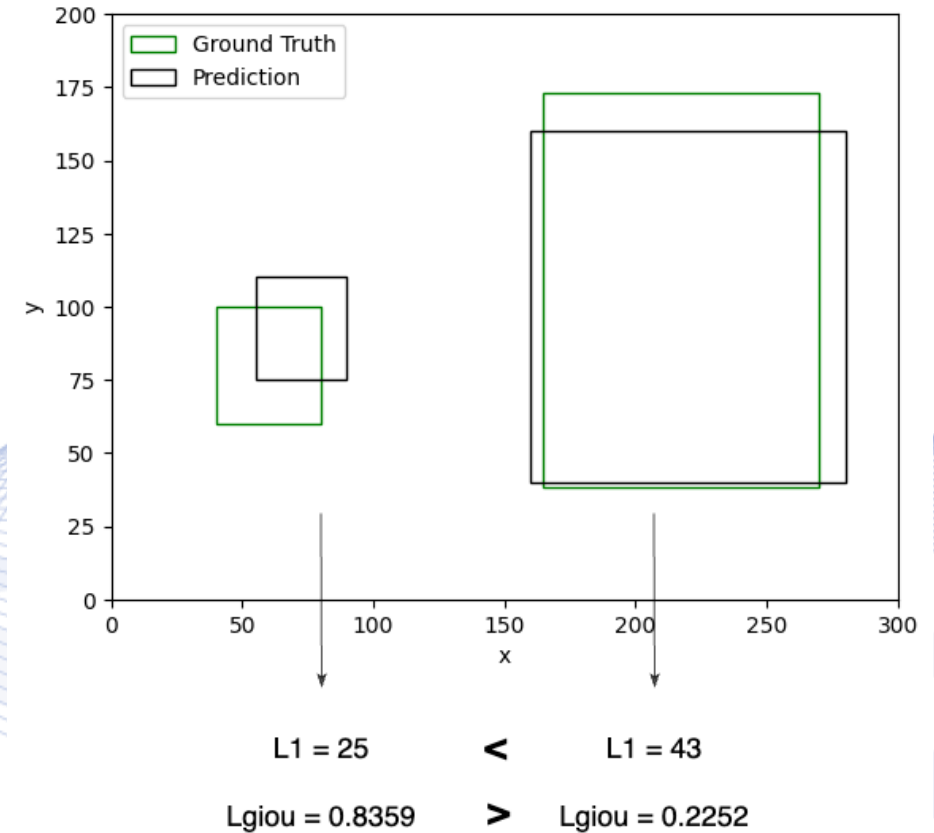
- In this case the larger prediction boxes have larger error with their corresponding due to the  $L_1$  loss.
- $L_{IoU}$  loss is invariant of the bounding box sizes.





# Fire Detection Localization Loss

In many cases, there may be disagreements between the  $L_1$  and IoU losses, which can affect training, as the two losses may not share the same local minimums.



# Fire Detection Localization Loss

**Size balanced loss**  $L_{SB}$  is an  $L_1$  loss variant adding a weighting mechanism on the L1 loss based on the ground-truth bounding box size.

$$L_{SB}(\mathcal{P}, \mathcal{G}) = \sum_{i=1}^N W_i \left( \sum_{j \in \{x, y, w, h\}} |P_{i,j} - G_{i,j}| \right).$$

Experiments on fire detection datasets demonstrate +2% improvement over mAP and ImAP using  $L_{SB}$ .

# Wildfire Image Analysis

- Computer Vision Tasks
- Image Region Segmentation
- Semantic Image Segmentation
- Fire Detection
- **Fire Segmentation**



# Fire Segmentation



Semantic segmentation Deep Neural Networks architectures were trained on the FLAME dataset:

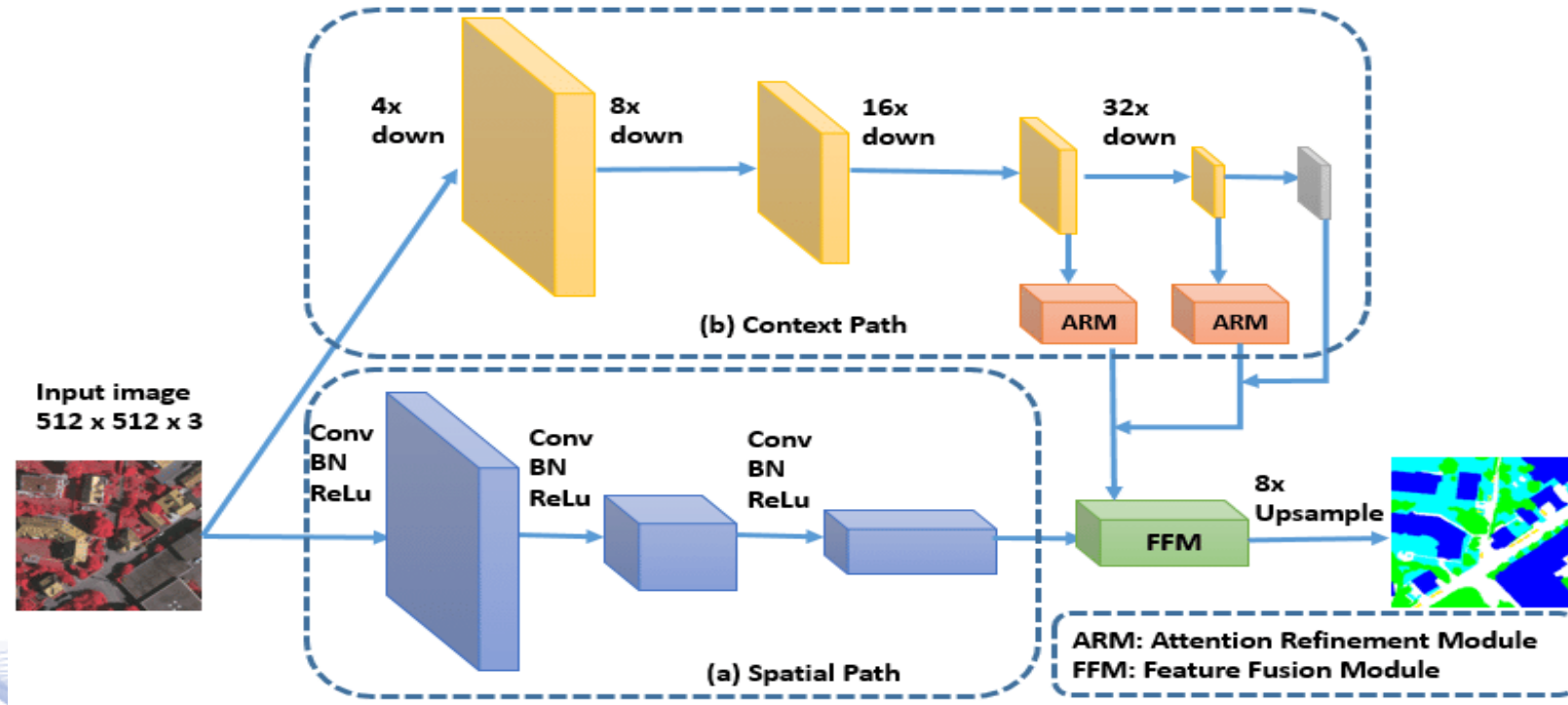
- BiSeNet (backbones: ResNet18, ResNet101) [CYO2018]
- I2I-CNN (backbones: ResNet18) [PAP2021]
- PIDNet (backbone: ResNet18) [JXU2023]

# Fire Segmentation

## ***BiseNet architecture***

- **Two-Stream Network:** Combines spatial and contextual information for high accuracy in segmentation.
- **Efficient and Fast:** Designed for real-time performance with lightweight structure, ideal for real-time applications like fire detection.
- **Context Path:** Captures large-scale features for better scene understanding.
- **Spatial Path:** Retains high-resolution details for precise boundary segmentation.

# Fire Segmentation



BiSeNet architecture [CYO2018]



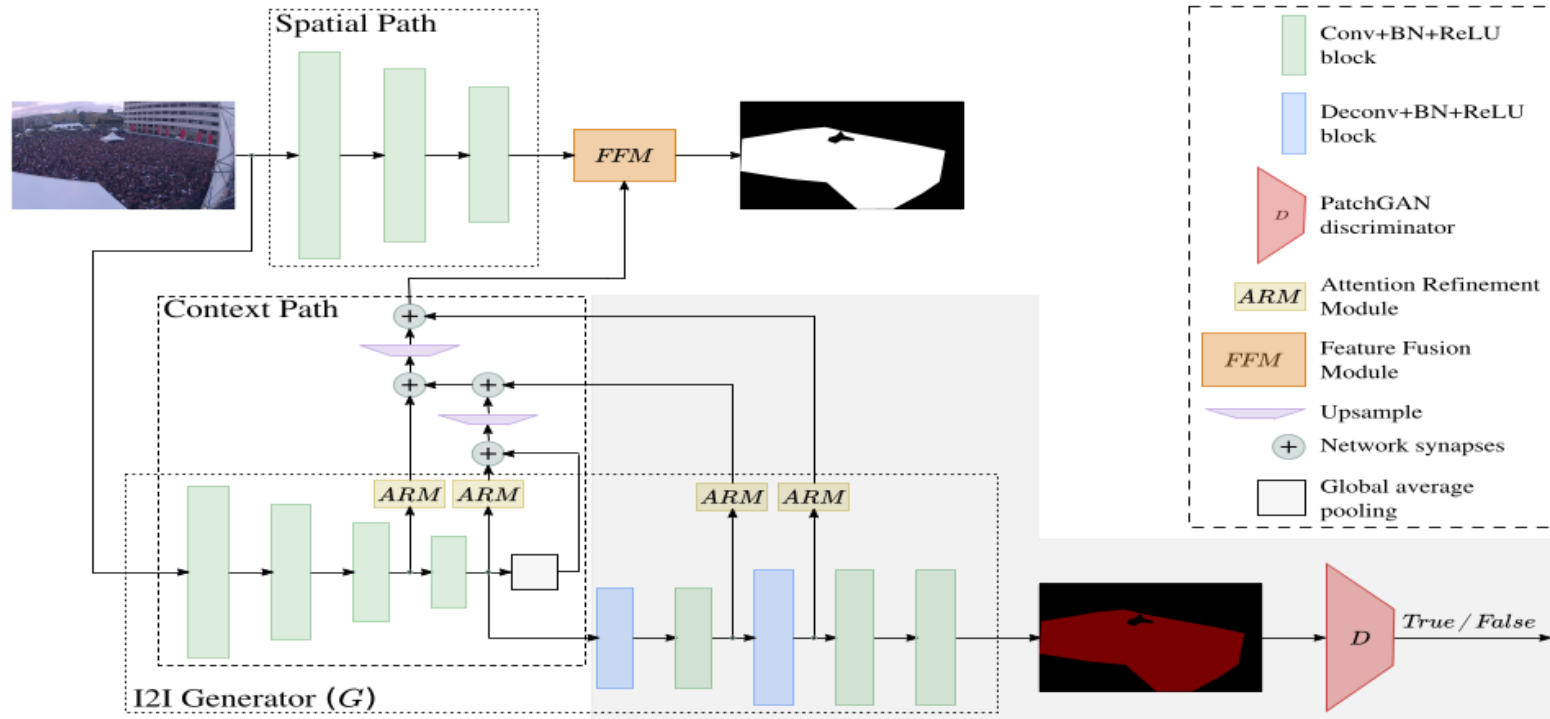
# Fire Segmentation



## ***I2I-CNN architecture***

- **Dual-Branch Design:** Adds an auxiliary neural branch to the BiSeNet branch for enhanced semantic accuracy without slowing down execution.
- **GAN-Based Auxiliary Branch:** Trained using a Generative Adversarial Network (GAN) to generate RGB-like segmentation maps, capturing additional semantic information.
- **Adversarial Training with Discriminator:** The auxiliary branch learns through adversarial loss, where a Discriminator validates its output for improved semantic feature extraction.
- **Lightweight and Fast:** This network has the same inference speed as Bisenet.

# Fire Segmentation



I2I-CNN architecture [PAP2021].

# Fire Segmentation

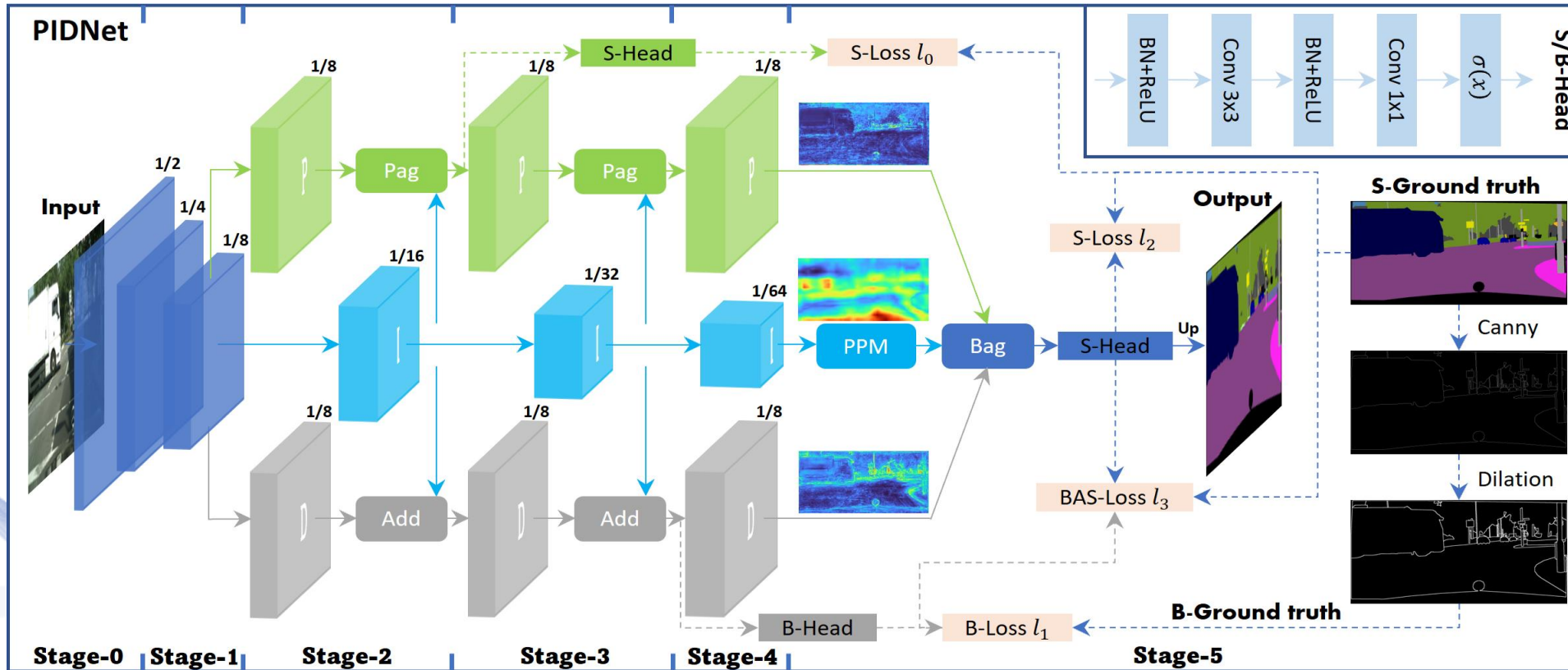


## ***PIDNet architecture***

- **Triple-Branch Design:** Uses three branches—Proportional (P), integral (I), and derivative (D)—to balance accuracy and efficiency.
- **Real-Time Performance:** Optimized for real-time applications, making it suitable for tasks like fire detection in edge environments.
- **High Precision in Edge Detection:** The Detail branch captures fine edges, crucial for accurately outlining objects in segmentation.
- **Competitive Accuracy:** Delivers performance close to more complex models, but with much faster inference speeds.



# Fire Segmentation



PIDNet architecture [JXU2023].

# Fire Segmentation



DNN input has the 3 following forms:

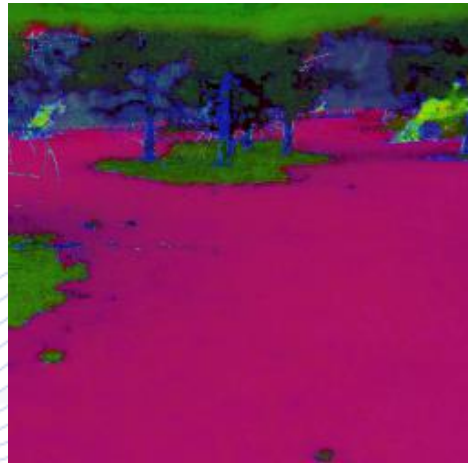
- RGB (3 channels)
- RGB+HSV (6 channels)
- RGBS (4 channels)
  
- *S*: processed saturation channel of HSV image transform and is used to suggest potential fire regions. This mask is then concatenated with the RGB image to form a new 4-channel input.

# Fire Segmentation

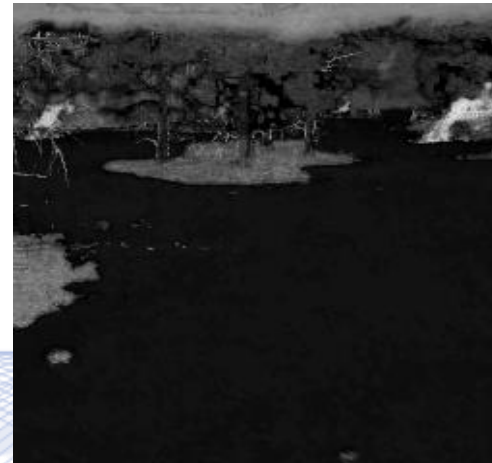
Process of creating the S channel (visualization)



RGB input image



HSV transformation of RGB image



Saturation channel (S)



Thresholding of channel S



# Fire Segmentation



BiSeNet, I2I-CNN and PID-Net were evaluated using mIoU and novel fire region segmentation measures:

- Fire region number difference  $D_N$ ,
- Average fire region area difference  $D_A$ ,
- Spatial dispersion  $D_A$  of fire regions.

These measures distill meaningful information about the extent of a forest fire and target the explainability to the end-user.

- The experiments on the FLAME dataset demonstrate that the PIDNet with RGB+S as input achieve the best mIoU among all the other configurations

# Fire Segmentation

Fire region number difference  $D_N$ :

$$= \frac{1}{|I|} \sum_{i=1}^{|I|} |N_i - N'_i|.$$

Average fire region area difference  $D_A$  (in pixels):

$$D_A = \frac{1}{|I|} \sum_{i=1}^{|I|} |A_i - A'_i|.$$

# Fire Segmentation

Spatial dispersion  $D_A$  of fire regions:

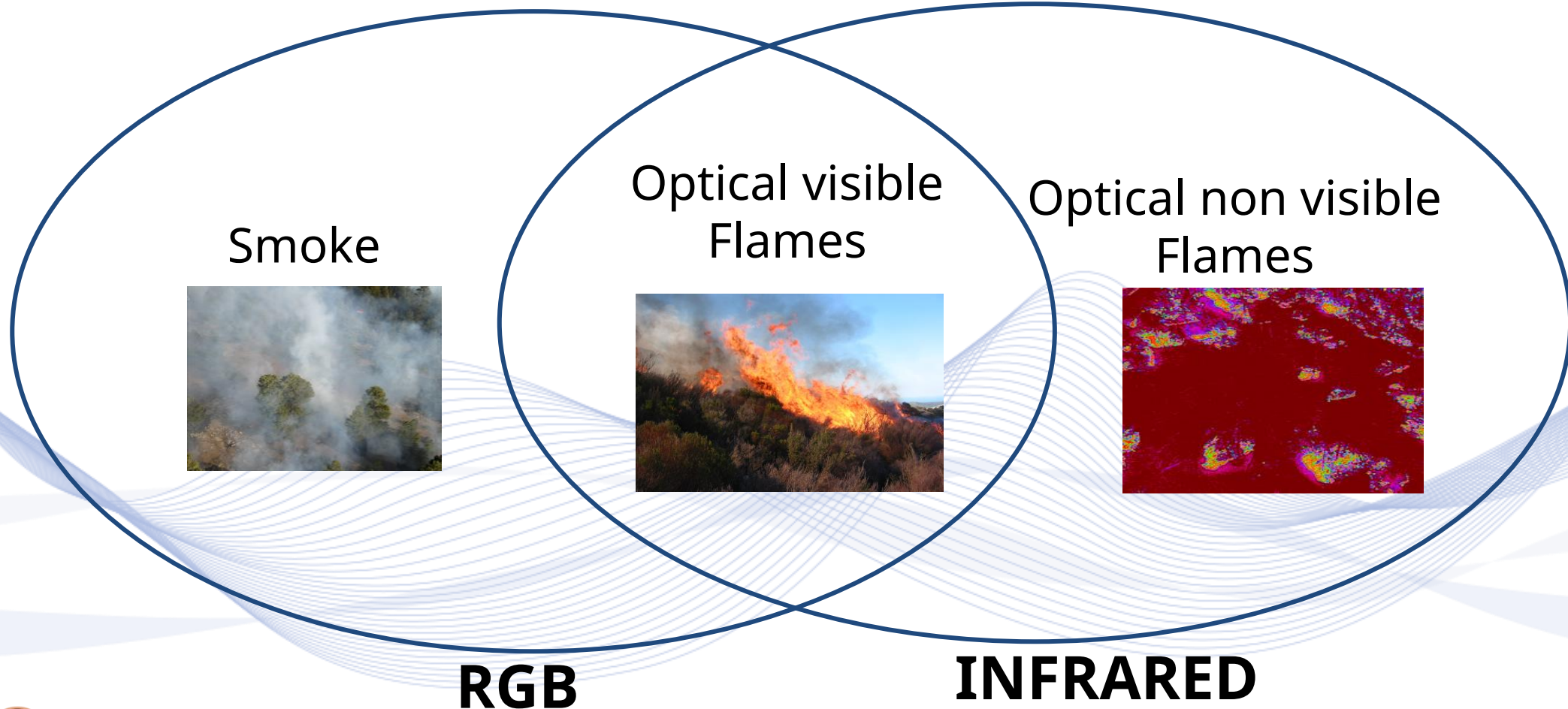
$$D_A = \frac{1}{|I|} \sum_{i=1}^{|I|} |s_i - s'_i|,$$

$$s_i = \frac{1}{|N|} \frac{1}{|N| - 1} \sum_{j=1}^{|N|} \sum_{k=1, j \neq k}^{|N|} \| \mathbf{p}_j - \mathbf{p}_k \|_2$$

$\mathbf{p}_i$ : centers of fire sources

# RGB/IR Fire Segmentation

## A Venn Diagram of RGB and IR Capabilities





# RGB/IR Fire Segmentation



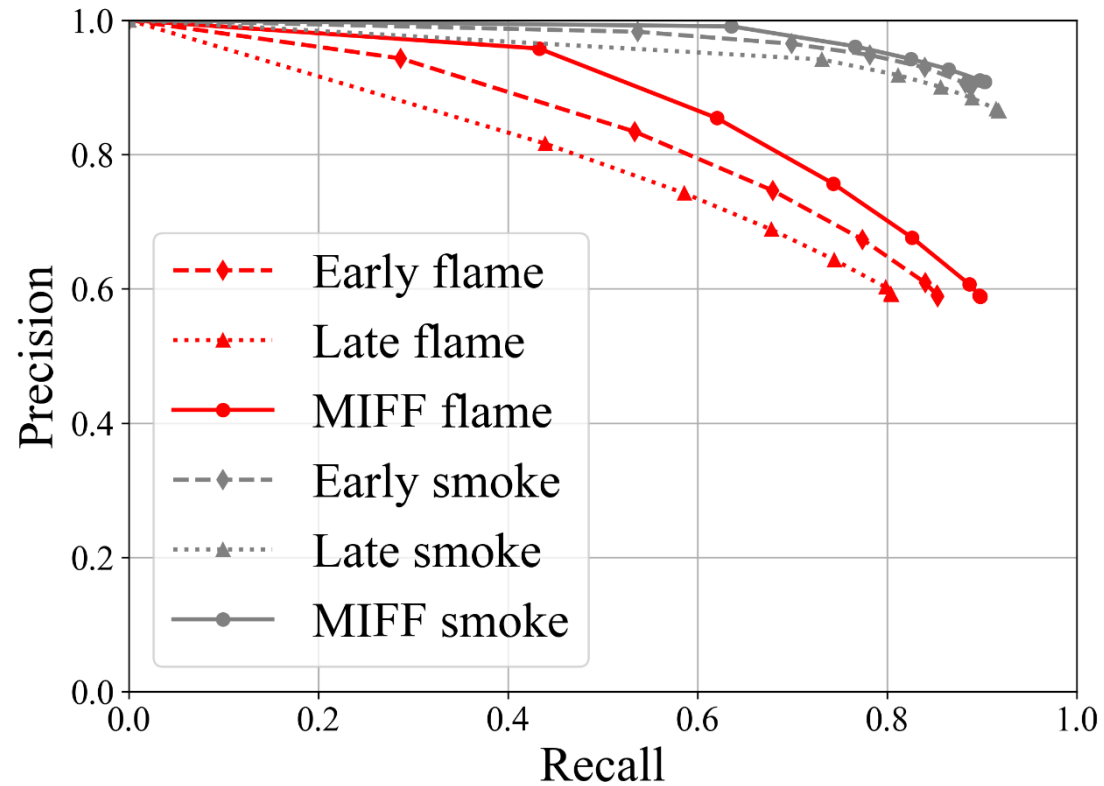
## *IR and RGB image fusion*

**Early fusion:** Concatenate the three RGB channels with the IR image to create a unified 4D input for the DNN.

**Intermediate fusion:** Feed the RGB and IR images separately into their respective DNNs, concatenate their intermediate feature maps, and then pass the aggregated map through a common network for further processing.

**Late fusion:** Process the RGB and IR images separately through their respective DNNs, then concatenate the segmentation results from both networks to obtain the final output.

# RGB/IR Fire Segmentation



Flame and smoke segmentation performance.

# RGB/IR Fire Segmentation



RGB/IR fire segmentation results.



# Wildfire Image Analysis

- Computer Vision
- Classical image segmentation techniques
- Deep semantic image segmentation
- Fire detection
- Fire segmentation
  - RGB/IR Fire segmentation
  - **Prompted fire segmentation**



# Prompted Fire Segmentation



An enormous amount of labeled data to train deep learning models to detect objects of interest. Annotating datasets is a time-consuming and expensive task.



Raw images and the corresponding labels.

# Prompted Fire Segmentation

***Unsupervised semantic segmentation*** architectures do not rely on labeled datasets.

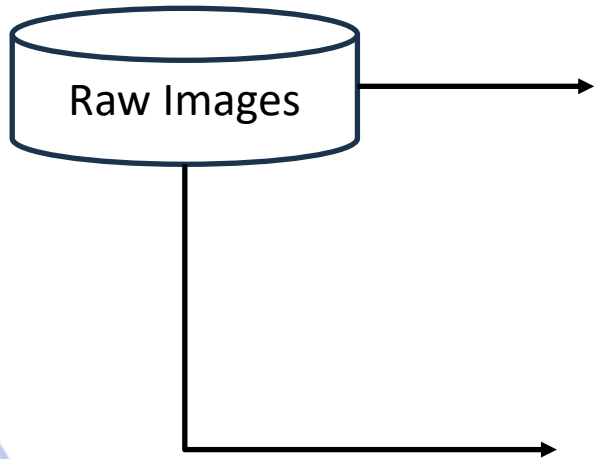
- Without prior information about the objects of interest, they have poor segmentation accuracy.



Dataset [TOU2017]

Unsupervised segmentation results.

# Prompted Fire Segmentation



We select a single image from the dataset and specify only one point where our object of interest is located.



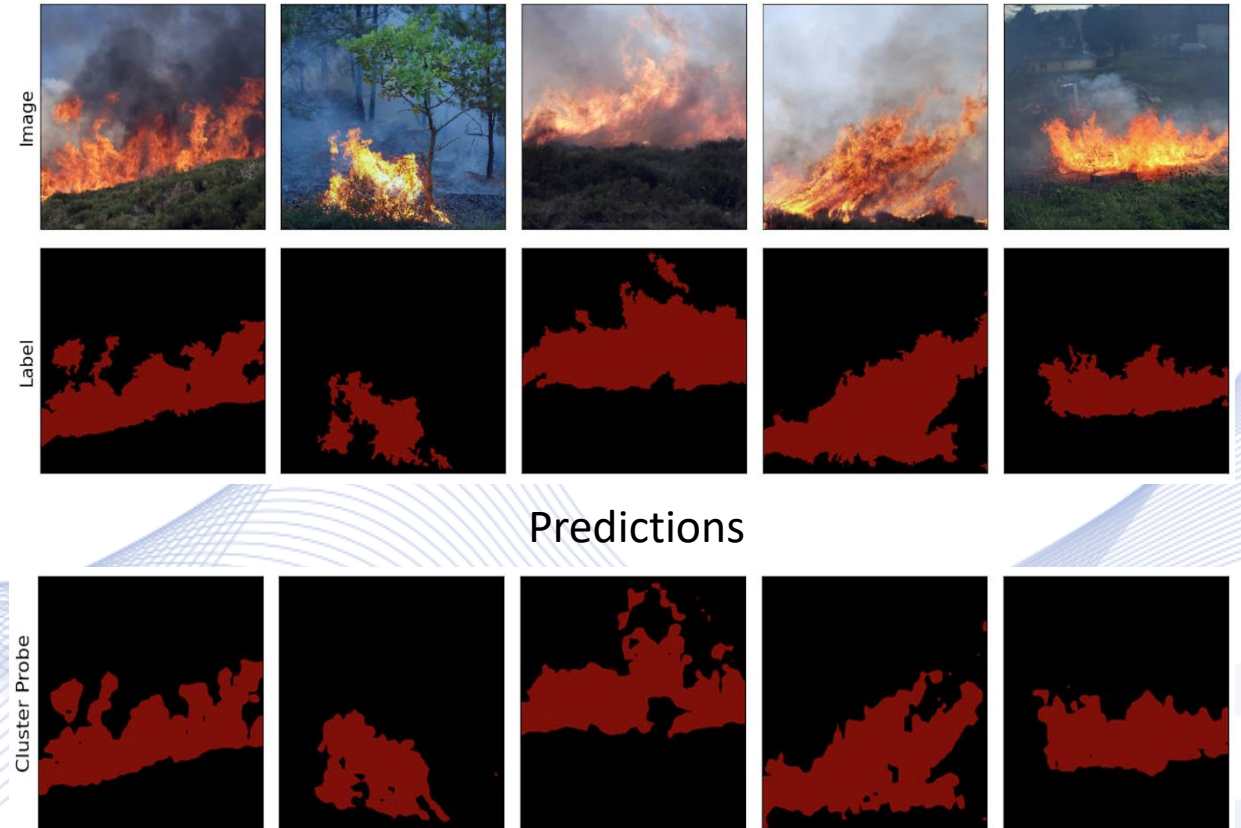
1. Combine the raw images with the signal from the annotated point.
2. Push fire representations closer together in the feature space
3. Create a cluster head that separates fire from the background



# Prompted Fire Segmentation

- Unsupervised segmentation performance: 40 % mIoU.
- Prompted segmentation performance: 80 % mIoU.
- Prompting achieves a 40% increase in mIoU using only a single fire point.

Raw Images and Labels





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# Q & A

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**Contact: Prof. I. Pitas  
[pitass@csd.auth.gr](mailto:pitass@csd.auth.gr)**