

# Flood Image Analysis

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**Version 3.1**

# Flood Image Analysis

- **Introduction**
- Deep Semantic Segmentation
- Flood Region Segmentation
- Object Detection
- Person/Vehicle Detection in Flooded Regions
- House-Roof Detection in Flooded Regions
- Flood Monitoring System

# Natural Disaster Management

- Due to climate change, **flash floods** *are more* usual than ever, affecting the lives of millions of people.
- There is an imminent need for cutting-edge Natural Disaster Management systems (NDM).



Thessaly megaflood (2023).

# Natural Disaster Management

- **Unmanned Aerial Vehicles (UAVs)** can fly over areas which humans cannot access and capture useful footage.
- State-of-the-art computer vision models can perform tasks like **flood segmentation** or **person detection** and produce valuable insights from multimedia.
- Evolution on **edge computing** enables us to deploy computer vision models on UAVs.



UAV flood monitoring in Peru.

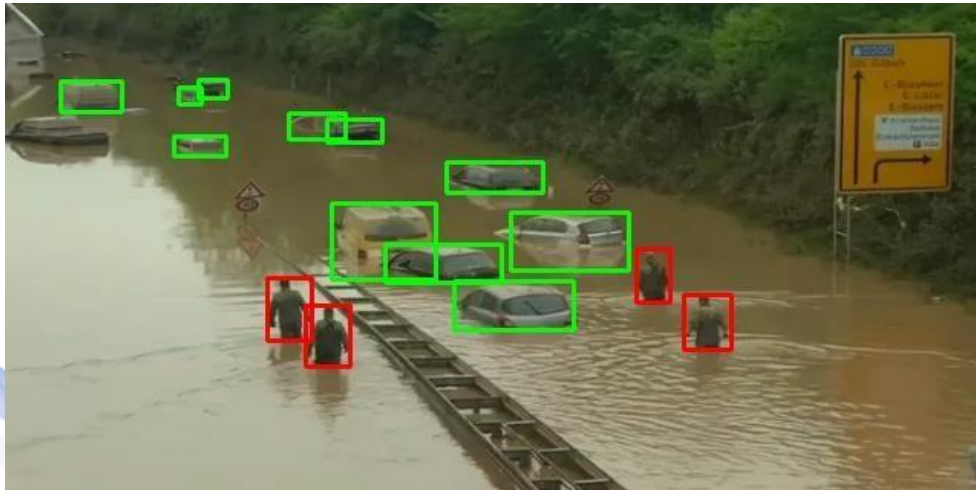
# Natural Disaster Management



Flood region segmentation, Ahrtal flood, Germany.

# Natural Disaster Management

*Object detection in flooded areas.*



Detected persons and cars.

# Flood Image Analysis

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# Flood Region Segmentation

## *Image region segmentation*

- An image domain  $\mathcal{X}$  must be segment in  $N$  different regions  $\mathcal{R}_1, \dots, \mathcal{R}_N$ .
- The segmentation rule is a logical predicate of the form  $P(\mathcal{R})$ .
- Image segmentation partitions the set  $\mathcal{X}$  into the subsets  $\mathcal{R}_i, i = 1, \dots, N$ , having the following properties:

$$\begin{aligned} \mathcal{X} &= \bigcup_{i=1}^N \mathcal{R}_i, \\ \mathcal{R}_i \cap \mathcal{R}_j &= \emptyset, \quad i \neq j, \\ P(\mathcal{R}_i) &= \text{TRUE}, \quad i = 1, \dots, N, \\ P(\mathcal{R}_i \cup \mathcal{R}_j) &= \text{FALSE}, \quad i \neq j \end{aligned}$$



# Deep Semantic Segmentation

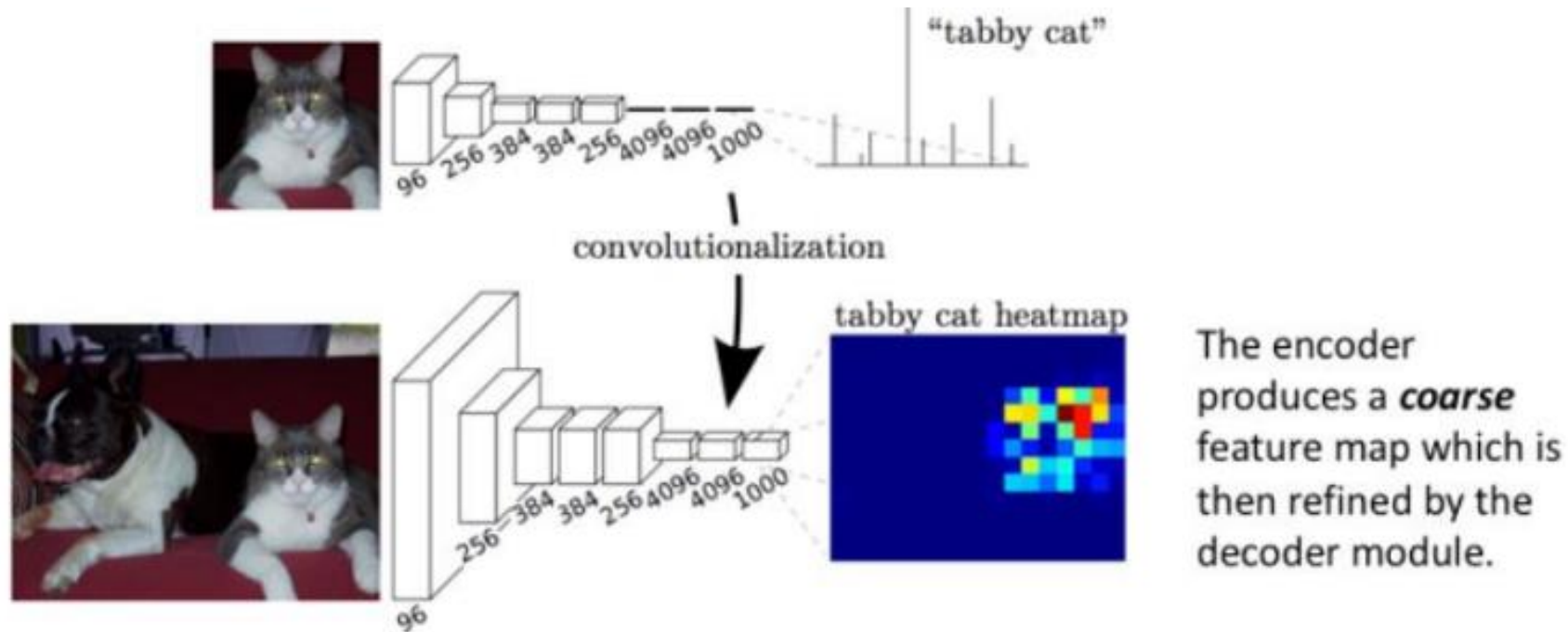
- Goal of deep flood semantic image segmentation is to classify each pixel of the input image to a flood or non-flood class using DNNs.
- **Feature Extraction:** Extract relevant information for the image, identifying visual patterns and characteristics that can assist in distinguishing the different regions.
- **Dense prediction:** DNN predictions are made at pixel level.
- Result: Class-related image segmentation maps.

# Deep Semantic Segmentation

- Transforming the fully connected layers of image classification networks into convolution layers enables the transformed network to output **heatmaps**.
- End-to-end dense prediction learning is possible by adding extra layers and using an appropriate loss function.
- Encoder-Decoder network architecture.

# Deep Semantic Segmentation

- Replacing fully connected layers with convolutional ones.

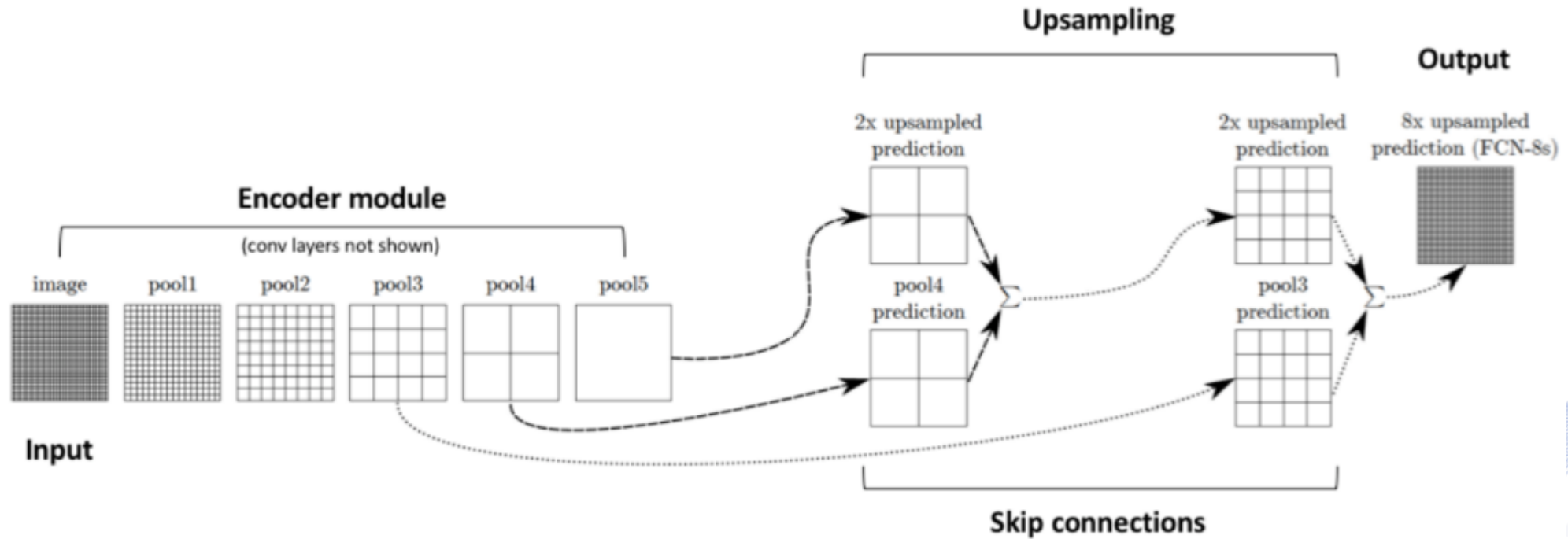


Coarse feature map for semantic image segmentation [LON2015].

# Deep Semantic Segmentation

- However, as the encoder radically reduces the resolution of the input image the decoder fails to produce fine-grained segmentations.
- ***Skip network connections*** are added in fully convolutional network that combine the final prediction layer with previous fine-grained layers.
- Combine fine layers and coarse layers allow the model to make local predictions that respect global structure.

# Deep Semantic Segmentation



Skip CNN layer connections [LON2015].

# Deep Semantic Segmentation

Ground truth target



Predicted segmentation



Coarse image segmentation [LON2015].

Ground truth target



Predicted segmentation



Improved segmentation results with skip connections [LON2015].

# Deep Semantic Segmentation

Types of semantic segmentation learning procedures:

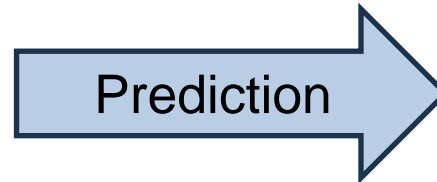
- **Supervised Segmentation:** A fully labeled dataset is used, where each image has a ground truth segmentation mask. The objective is to minimize the difference between the ground truth and the prediction mask using a loss function (e.g., cross entropy).
- **Unsupervised Segmentation:** Segmentation is performed without labeled data, relying on clustering or representation learning techniques to produce the segmentation masks.
- **Semi-Supervised Segmentation:** Both labeled and unlabeled images are utilized with a ratio of 1:5. It combines supervised learning on labeled data with consistency regularization on unlabeled data.

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# Flood Region Segmentation



DNN-based flood Region Segmentation, Ahrthal flood, Germany.

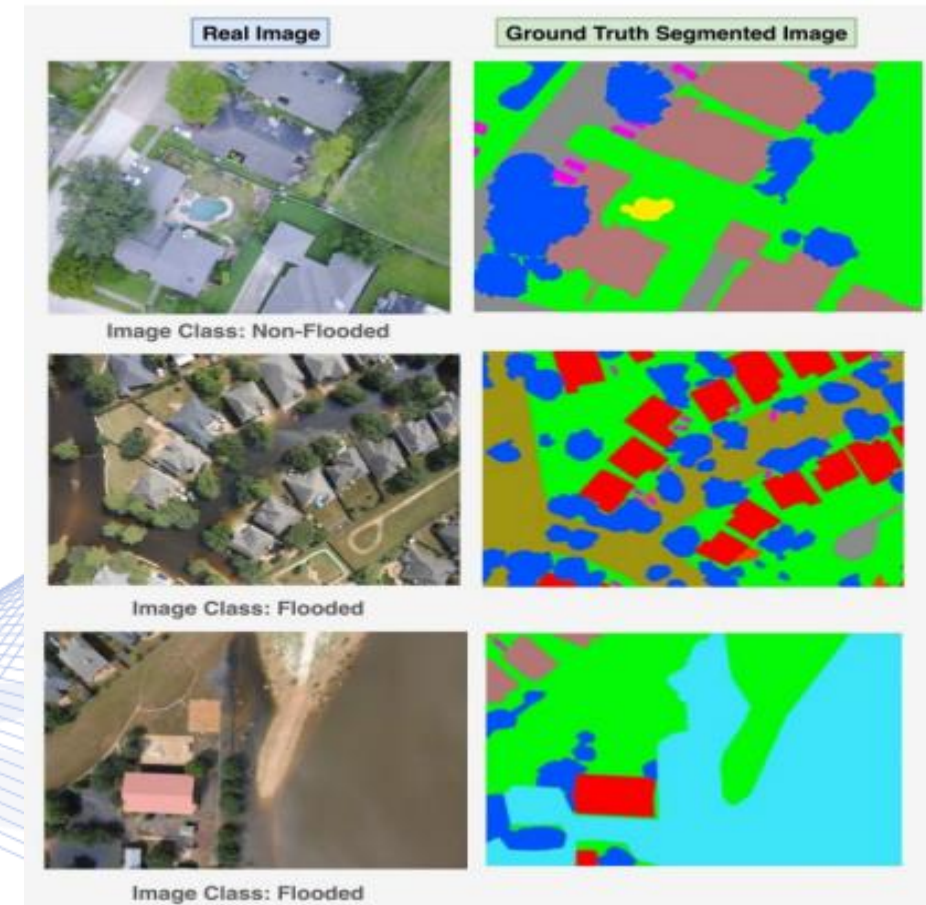
# Flood Region Segmentation

**FloodNet** dataset comprises UAV images for post-flood semantic segmentation.

- It is more suitable for post destruction assessment applications.

**V-floodnet** dataset includes thousands of images depicting regular waterbodies.

- Flood images are a “minority”.



FloodNet images.

# Flood Region Segmentation

**FloodSeg:** Novel Flood Segmentation dataset.

- **High-Resolution Aerial View:** FloodSeg contains detailed, high resolution aerial images of flood-affected areas.
- **Annotated Flood Regions:** Flooded regions are carefully labeled, allowing for precise segmentation of water boundaries from surrounding terrain.



# Flood Region Segmentation



FloodSeg dataset details:

## ***FloodSeg: Train, Val, Test***

- 548 annotated flood images from 3 different sources.
- Training-Validation split (ratio 3:1).
- 2 manually annotated videos for testing purposes.
  - Greek video: 567 frames
  - Italian video: 1204 frames.

## ***Extended FloodSeg Dataset***

- It includes unlabeled subsets to be used in semi-supervised training.
- It includes a new validation and test sets for distinct geographic regions (floods in Greece and Central Europe).

# Flood Region Segmentation

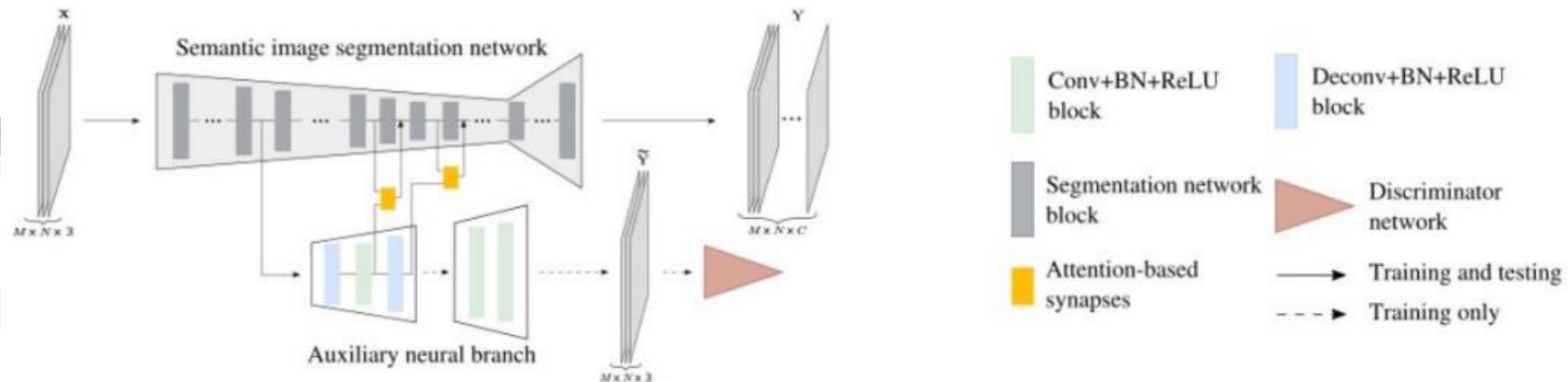


FloodSeg training dataset sample images from various locations.

# Flood Segmentation – CNN i2i

**CNN-i2i** is a state-of-the-art semantic segmentation model, capable of making real-time predictions.

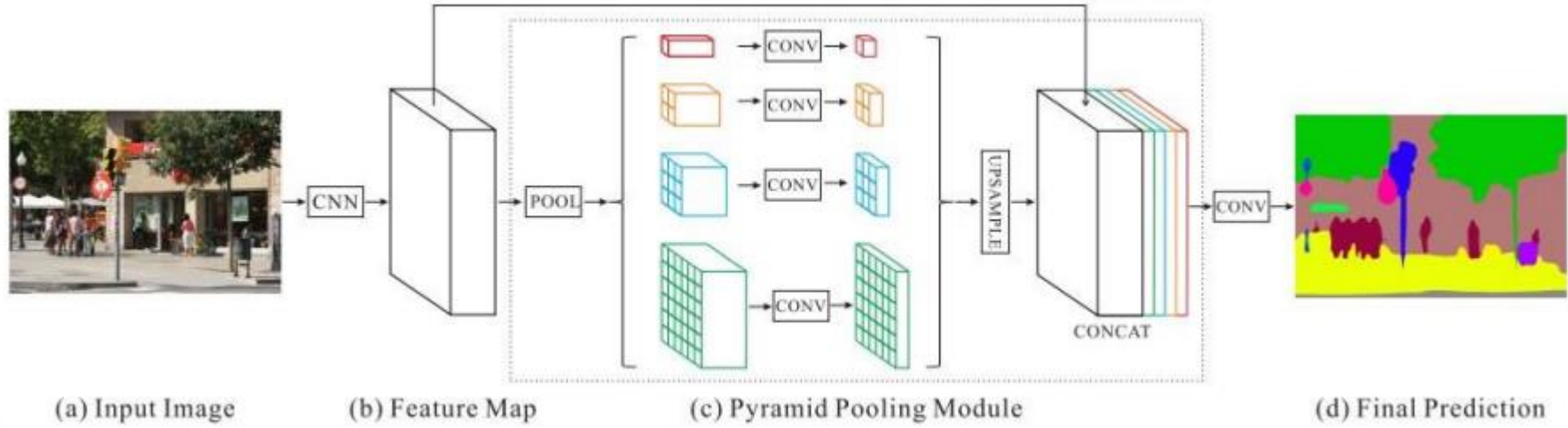
- A parallel **neural generative branch** is tasked to reconstruct the semantic masks in RGB format, and its useful features are propagated to the main branch via attention-based synapses.
- In our case, the main branch is a **BiseNet** Network with **Resnet18** as backbone.



# Flood Segmentation – PSPnet

**PSPnet** is considered a benchmark model for semantic segmentation tasks.

- It employs a Pyramid Pooling module, concatenates feature maps of different scales and captures “global” features.
- **Resnet50** is used as backbone for a lighter implementation.

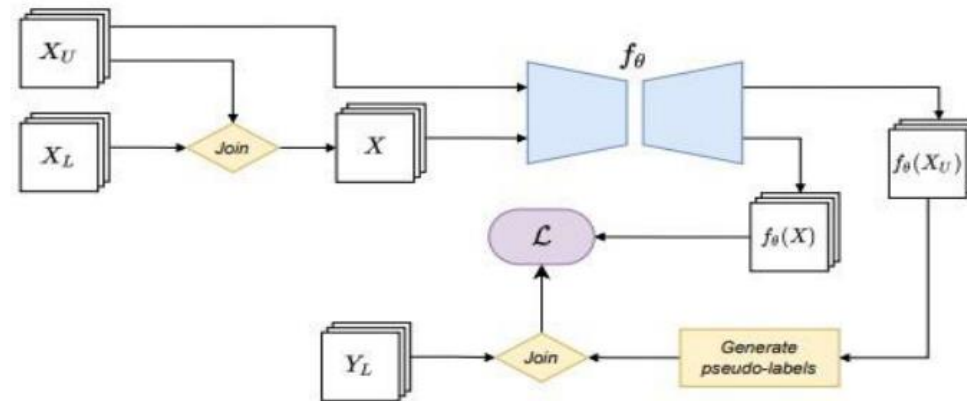


PSPnet architecture.

# Flood Segmentation – Semi Supervised Learning

**ST++** is a state-of-the-art self-training method is utilized for semi-supervised training.

- This method pseudo-labels the unlabeled images in two steps (reliable, unreliable).
- Strong image augmentations are injected in unlabeled images to prevent overfitting to wrong predictions.



ST++ architecture.



# Flood Segmentation Results

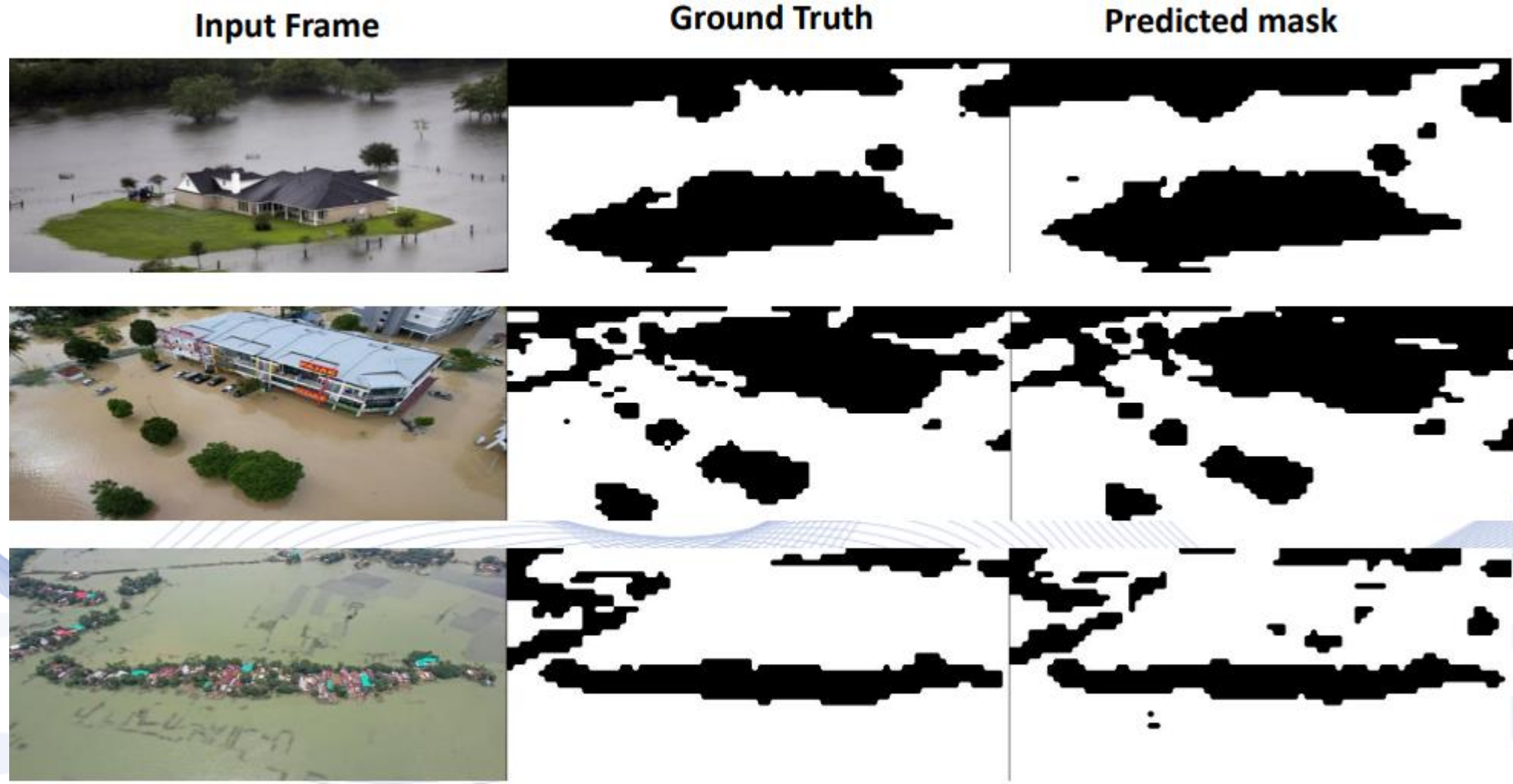
Experimental evaluation of both supervised segmentation architectures trained on FloodSeg Dataset.

Model	FloodSeg val (mIoU)	Greek Test (mIoU)	Italian test (mIoU)	Speed (ms)	FPS
CNN-i2i	<b>87.65%</b>	81.48%	<b>83.07%</b>	<b>9.82</b>	<b>101.85</b>
PSPnet	87.49%	<b>82.94%</b>	81.84%	12	79.5

PSPnet semi-supervised training results using various numbers of unlabeled flood images.

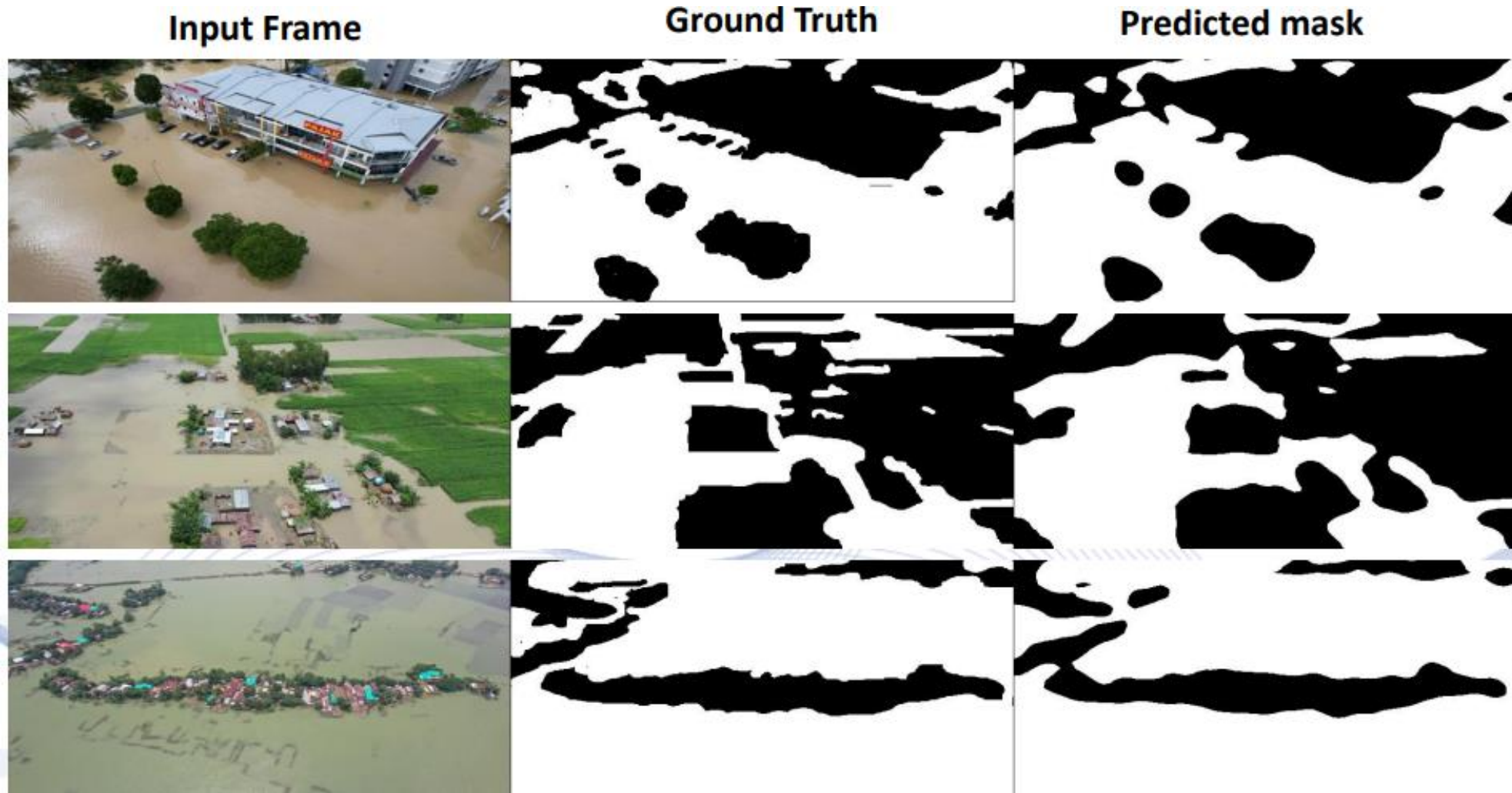
Unlabeled data amount	FloodSeg val (mIoU)	Greek Test (mIoU)	Italian test (mIoU)
827	88.43%	86.06%	<b>84.36%</b>
2430	88.74%	<b>86.55%</b>	83.88%
4647	<b>88.94%</b>	86.51%	83.89%

# Flood Segmentation



CNN-i2i segmentation.

# Flood Segmentation



PSPnet segmentation.

# Flood Segmentation



CNN-i2i segmentation results on Ahrtal flood images.

# Flood Segmentation



Flood segmentation masks.

# Flood Image Analysis

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# Object Detection

- Object detection = Classification + Localization:
- Find *what* is in a picture as well as *where* it is.

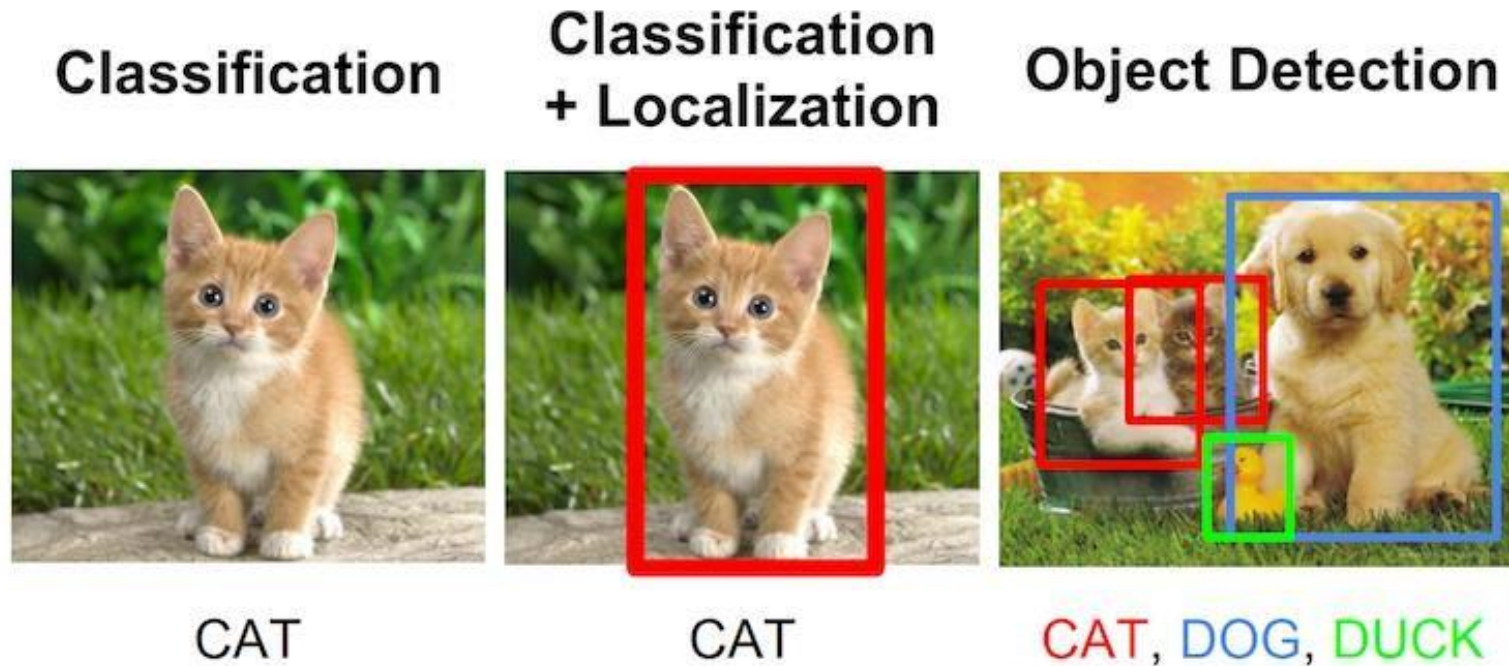


Figure: [http://cs231n.stanford.edu/slides/2016/winter1516\\_lecture8.pdf](http://cs231n.stanford.edu/slides/2016/winter1516_lecture8.pdf)

# Object Detection



- **Input:** an image.
- **Output: bounding boxes** containing depicted objects.
  - Each image may contain a different number of detected objects.
- Old approach: train a specialized classifier and deploy in **sliding-window style** to detect all object of that class.
  - Very inefficient, quite ineffective.
- **Goal:** combine classification and localization into a **single architecture for multiple, multiclass object detection.**



# Classification/Recognition/ Identification

- Given a set of classes  $\mathcal{C} = \{\mathcal{C}_i, i = 1, \dots, m\}$  and a sample  $\mathbf{x} \in \mathbb{R}^n$ , the ML model  $\hat{\mathbf{y}} = f(\mathbf{x}; \boldsymbol{\theta})$  predicts a class label vector  $\hat{\mathbf{y}} \in [0, 1]^m$  for input sample  $\mathbf{x}$ , where  $\boldsymbol{\theta}$  are the learnable model parameters.
- Essentially, a probabilistic distribution  $P(\hat{\mathbf{y}} | \mathbf{x})$  is computed.
- Interpretation: likelihood of the given sample  $\mathbf{x}$  belonging to each class  $\mathcal{C}_i$ .
- Single-target classification:
  - classes  $\mathcal{C}_i, i = 1, \dots, m$  are mutually exclusive :  $\|\hat{\mathbf{y}}\|_1 = 1$ .
- Multi-target classification:
  - classes  $\mathcal{C}_i, i = 1, \dots, m$  are not mutually exclusive :  $\|\hat{\mathbf{y}}\|_1 \geq 1$ .

# Regression

- **Regression:**
  - Example: In object detection, localize the object:
  - regress object ROI parameters: ROI center  $(x_c, y_c)$ , width  $w$ , height  $h$ ).
  - **Function approximation:** it is essentially regression, when the function  $y = f(x)$  is known.

# Object Detection

Object detection is a ***multitask machine learning*** problem:

- combination of classification and regression.
- Given a set of classes  $\mathcal{C} = \{C_i, i = 1, \dots, m\}$  and an image sample  $\mathbf{x} \in \mathbb{R}^n$ , the model predicts (for one object instance only) an output vector  $\hat{\mathbf{y}} = [\hat{\mathbf{y}}_1^T | \hat{\mathbf{y}}_2^T]^T$  consisting of:

- A class vector  $\hat{\mathbf{y}}_1 \in [0, 1]^m$  and
- A bounding box parameter vector  $\hat{\mathbf{y}}_2 = [x, y, w, h]^T$  corresponding to object ROI.

- Optimization of a joint cost function:

$$\min_{\theta} J(\mathbf{y}, \hat{\mathbf{y}}) = \alpha_1 J_1(\mathbf{y}_1, \hat{\mathbf{y}}_1) + \alpha_2 J_2(\mathbf{y}_2, \hat{\mathbf{y}}_2)$$

- The above vector pair will be computed for every possible target detected in the image sample  $\mathbf{x}$ .

# Non-Maximum Suppression (NMS)



**Challenge:** Object detectors often output many overlapping detections.

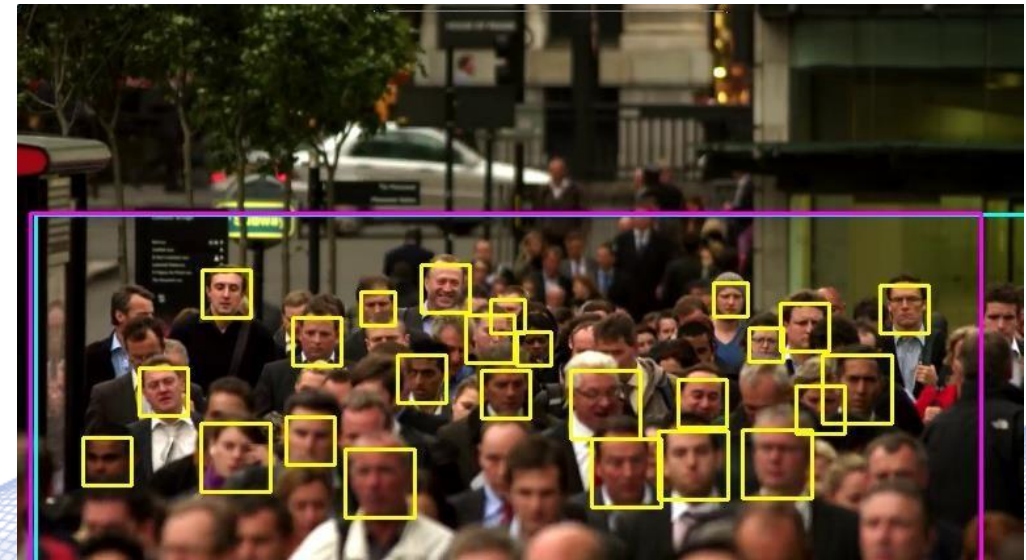
**Solution:** Raw detection postprocessing using **Non-Maximum Suppression** (NMS):

- For each detection:
  - Select next highest-scoring box
  - Eliminate lower-scoring boxes with  $\text{IoU} > \text{threshold}$  (e.g., 0.5)
  - If remaining boxes, go to first step.

# Object Detection Inference Examples



Bicycle Detection.



Face Detection.

# CNN-Object Detection

## ***Region proposal-based detectors***

- R-CNN, Fast R-CNN, Faster R-CNN
- R-FCN

## ***Single Stage Detectors***

- YOLO
- SSD
- YOLO v2, v3, v4
- RetinaNet, RBFnet
- CornerNet, CenterNet

## ***Transformer Detectors***

- DETR.

# CNN-Object Detection Architectures

**Backbone** is a CNN used for image feature extraction:

- ResNet, MobileNet, VGG etc.

**Neck** is an extra object detector layer that goes on top of the backbone.

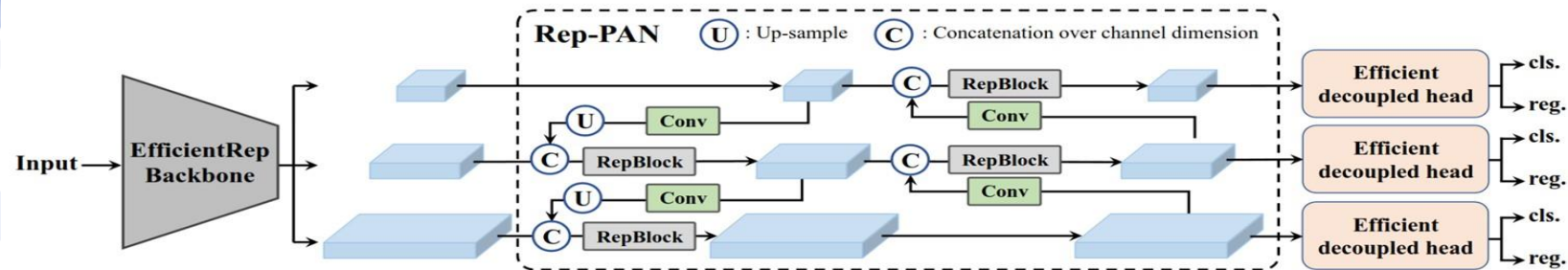
- It extracts different feature maps from different backbone stages.
- FPN, PANet, Bi-FPN etc.

**Head** network performs actual object detection:

- classification in  $m + 1$  classes and
- regression of object RoI parameters  $(x, y, h, w)$ .

# YOLO v6

- **EfficientRep Backbone:** RepVGG and CSPStackRep blocks are combined to optimize speed and accuracy across model sizes.
- **Rep-PAN Neck:** RepVGG and CSPStackRep blocks are used to enhance feature integration at multiple scales.
- **Efficient Decoupled Head:** a hybrid-channel strategy is used to reduce the computation costs.





# YOLO Models

YOLO versions have evolved significantly, each uniquely enhancing the single-stage detector architecture:

- ***YOLOX***
- ***YOLOv7***
- ***YOLOv8***
- ***YOLOv9***
- ***YOLOv10***
- ***YOLOv11.***

Each model improves detection accuracy, speed, and robustness for various applications.

# DETR

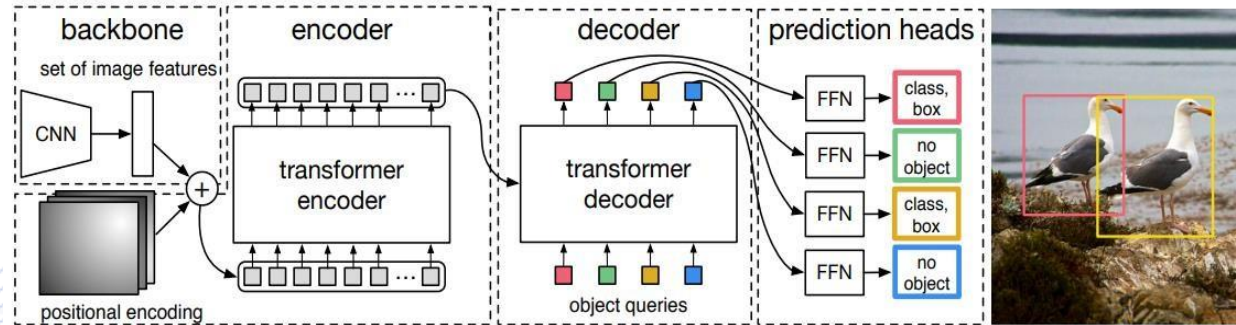
**Detection Transformer (DETR)** views object detection as a direct set prediction problem, while removing many hand-designed components like Non-Maximum Suppression (NMS) or anchor generation.

- DETR utilizes an encoder-decoder sequence processing model called **Transformer** [VAS2017] and a bipartite matching loss.

# DETR

DETR architecture has three main components:

- A ResNet50/101 CNN backbone for feature extraction.
- An **encoder-decoder transformer** model.
- A feed-forward head network makes the final detection predictions.



DETR architecture [CAR2020].

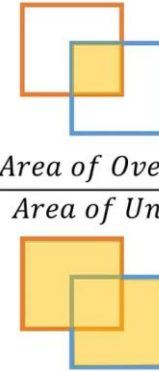
# Evaluating Performance with IoU

- **Intersection over Union (IoU):**

$$J(\mathcal{A}, \mathcal{B}) = \frac{|\mathcal{A} \cap \mathcal{B}|}{|\mathcal{A} \cup \mathcal{B}|}$$

$$\text{Intersection over Union (IoU)} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$

— Prediction  
— Ground-truth



- $\mathcal{A}, \mathcal{B}$ : estimated, ground truth ROIs (sets, bounding boxes).
- $|\mathcal{A}|$ : set cardinality (area counted in pixels).
- Also called **Jaccard Similarity Coefficient** or **Overlap Score**.

# Object Detection Performance Metrics

- Object detection on images  $i = 1, \dots, N_t$ : bounding boxes  $\mathcal{A}_{ij}$  and confidence scores  $s_{ij}$ .
- If  $\mathcal{A}_{ij}$  is matched to a ground truth box  $\mathcal{B}_{ik}$ :

$$J(\mathcal{A}_{ij}, \mathcal{B}_{ik}) > T(\mathcal{B}_{ik}), \quad \text{then } z_{ij} = 1.$$

- The threshold  $T(\mathcal{B}_{ik})$  depends on the box size:

$$T(\mathcal{B}_{ik}) = \min(0.5, hw / (h + 1)(w + 1)).$$

# Object Localization Performance Metrics Example



Object localization performance: a)  $J(\mathcal{A}, \mathcal{B}) = 0.67$ ; b)  $J(\mathcal{A}, \mathcal{B}) = 0.27$ .

# Object Detection Performance Metrics

For  $M$  ground truth object ROIs on all  $N_t$  images:

- Let  $n_{ij} = 1$  for a successful classification at **confidence threshold**  $t$  ( $s_{ij} \geq t$ ):
- **Recall, Precision** definitions (modified):

$$r(t) = \frac{\sum_{ij} n_{ij} z_{ij}}{M},$$

$$p(t) = \frac{\sum_{ij} n_{ij} z_{ij}}{\sum_{ij} n_{ij}}.$$

# Object Detection Performance Metrics

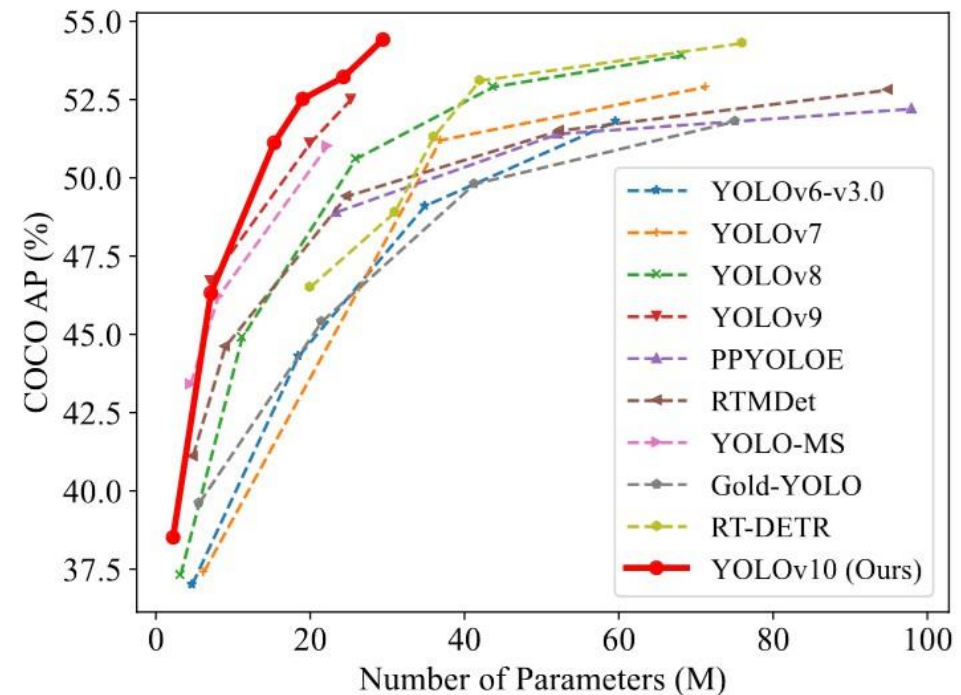
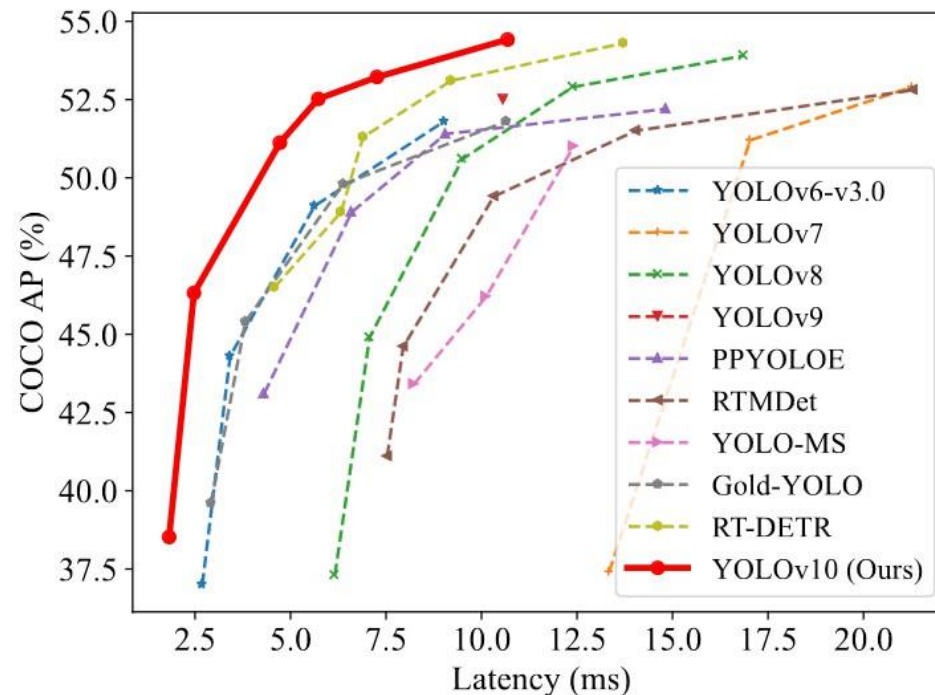
## ***Mean Average Precision (mAP):***

- It is calculated over  $N$  levels of confidence threshold  $t_n, n = 1, \dots, N$ :

$$mAP = \frac{1}{N} \sum_n p(t_n).$$



# Real-Time Object Detectors



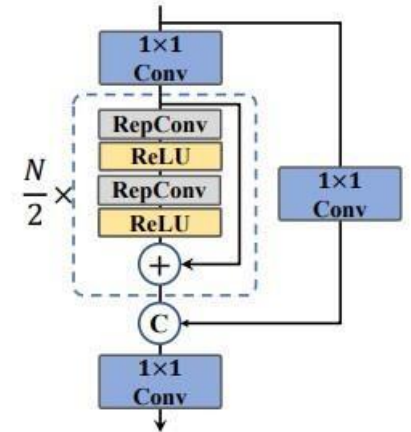
Real time object detectors comparison on COCO dataset [WAN2024].

# Flood Image Analysis

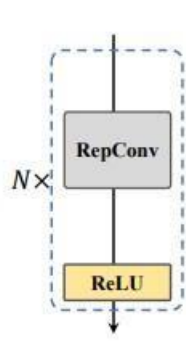
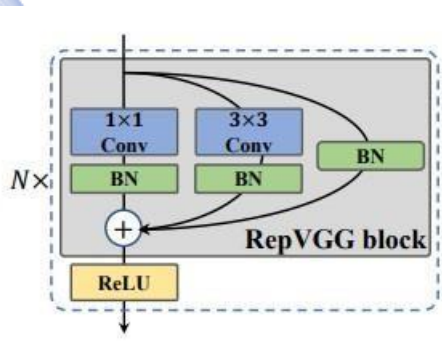
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# Person/Vehicle Detection

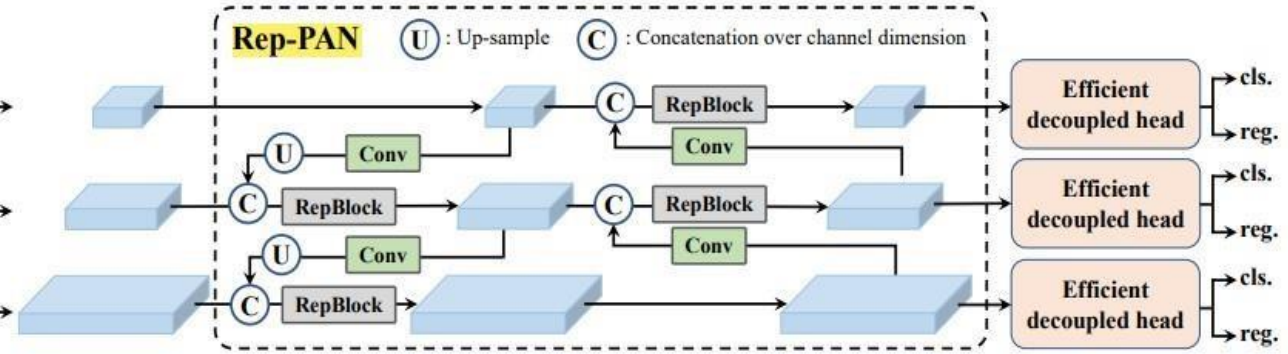
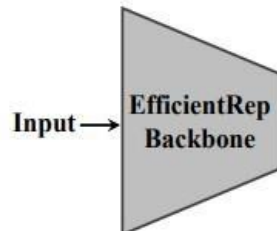
- Vanilla approach of using a DNN model pretrained on COCO dataset.
- Yolov6 [LI2023] is a state-of-the-art model in real-time object detection.
- Small and Large Yolov6 models were selected and compared.



CSPStackRep building block.



RepVGG [DING2021] building block.



Yolov6 small model architecture.

# Person/Vehicle Detection Results

The DNN detectors were evaluated using a novel manually annotated ***submerged objection detection test set***.

- It consists of many images depicting objects, such as persons, cars, trucks that are ***submerged in water*** and possibly in danger.

mAP object detection results.

	$mAP_{50:95}$	$mAP_{50}$	Latency (ms)	FPS
YOLOv6-S	0.53	0.73	13.8	72.6
YOLOv6-L	<b>0.61</b>	<b>0.80</b>	30.3	33

Person detection results.

	Person $AP_{50:95}$	Person $mAP_{50}$
YOLOv6-S	0.92	0.63
YOLOv6-L	<b>0.94</b>	<b>0.69</b>

Car detection results.

	Car $AP_{50:95}$	Car $mAP_{50}$
YOLOv6-S	0.84	0.59
YOLOv6-L	<b>0.88</b>	<b>0.64</b>

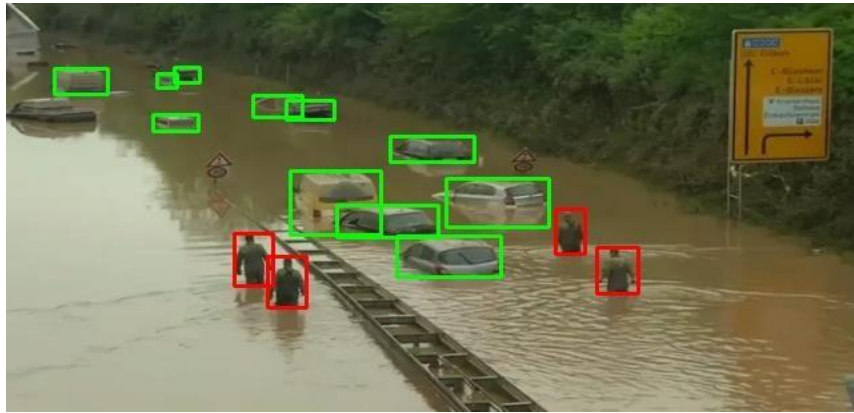
# Object Detection and Tracking in Floods

DNN models, pretrained on COCO dataset were used to detect classes of interest (***cars, persons***) that may be in danger.



YOLOv6s 4.0 person, car detections in Thessaly floods, Greece (2023).

# Detection Results Visualized



Person and car detections.

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# Datasets

Three main datasets have been used:

- **FloodNet.**
- **Giannitsa** (images of the city of Giannitsa, Macedonia, Greece).
- **RedRoofs** (Google Maps Images).

The following datasets were created:

- **FRG** (**F**loodnet + **R**edRoofs + **G**iannitsa).
- **MixedAreas** (images from the FRG dataset and internet-sourced images depicting flooded houses).
- **NoWater:**
  - images without flooded regions for training
  - Images with flooded regions for testing.



# Datasets

FloodNet



Giannitsa



RedRoofs

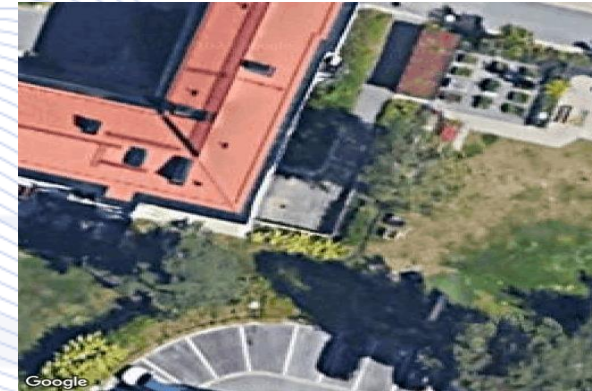
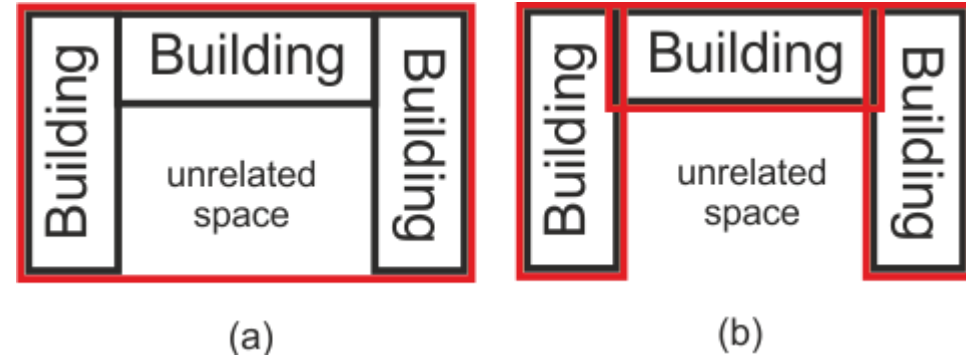


Image samples from the three main datasets.

Two ways for **roof region annotation**:

- a) One bounding box
- b) Multiple bounding boxes.



Example of annotating a C-shaped building.

Advantages of (b):

- Improved Object Description
- Fewer unrelated pixels
- Reduced false detections.

Disadvantages of (b):

- Higher number of bounding boxes
- Longer annotation time.

# Inference Time

Roof detector inference speed.



Models	Roof detection inference time	
	MixedAreas test dataset	NoWater test dataset
YOLOv6n Finetuned	7.48 ms	8.42 ms
YOLOv6s Finetuned	8.17 ms	9.20 ms
YOLOv6m Finetuned	15.27 ms	16.73 ms
YOLOv6m6 Finetuned	19.38 ms	21.18 ms
YOLOv6l Finetuned	21.11 ms	22.48 ms
DETR	105.1 ms	108.5 ms
DETR	103.6 ms	180.9 ms
DETR	104.5 ms	111.0 ms

# Results

Models	Detector trained on FRG dataset			
	MixedAreas test dataset		NoWater test dataset	
	mAP 0.5	mAP 0.5:0.95	mAP 0.5	mAP 0.5:0.95
YOLOv6m Finetuned	83.0%	64.4%	82.6%	62.7%
<b>YOLOv6l Finetuned</b>	<b>84.2%</b>	<b>66.7%</b>	<b>83.5%</b>	<b>64.7%</b>

Table 10. Performance of YOLOv6 Finetuned Models.

Best detector: YOLOv6l Finetuned.

Suitable detector for our drone: YOLOv6m Finetuned.

# Inference Example

DETR



YOLOv6m



DETR and YOLOv6m Inference Results.

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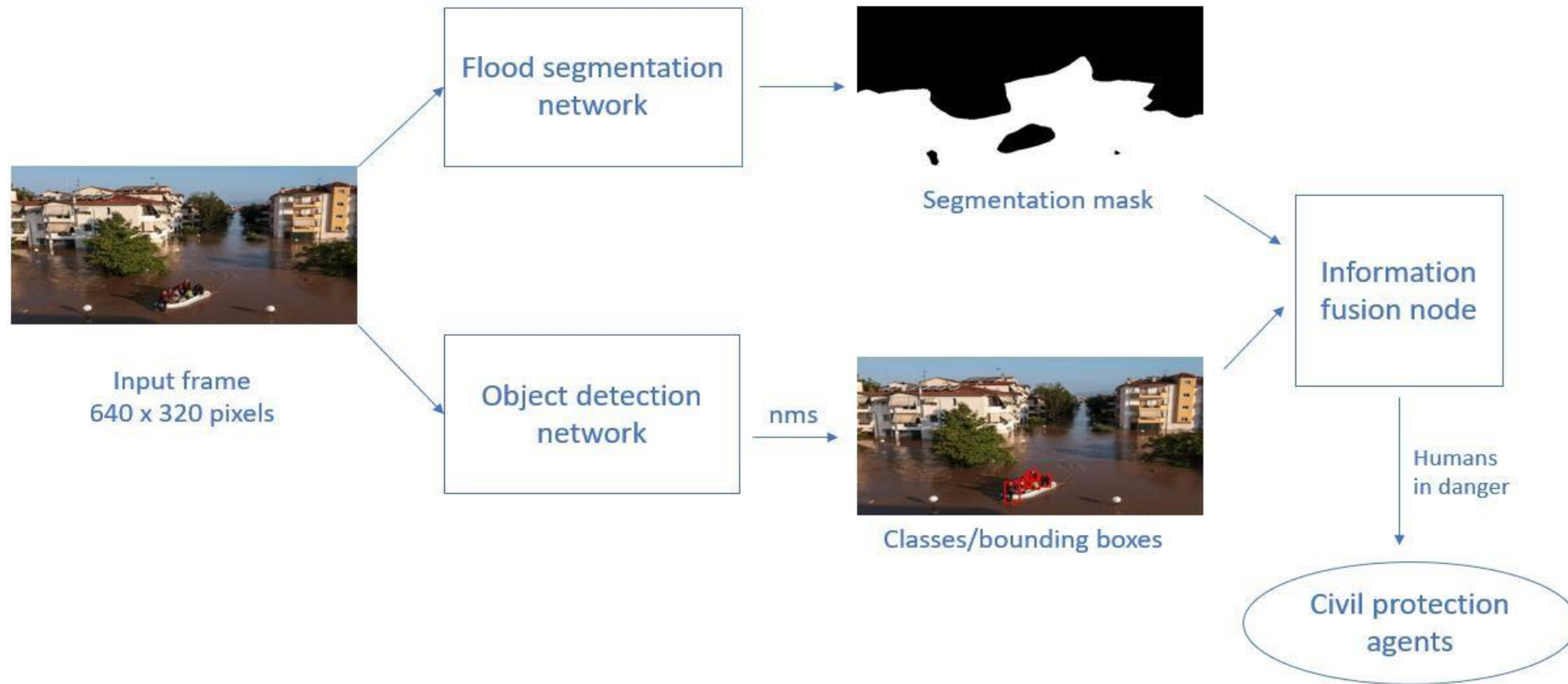
# Flood Monitoring System



## ***DNN Flood Monitoring System***

- Precise flood segmentation.
  - human and/or vehicle detection in a flood context, even when they are partially submerged in the water.
  - Fusion the two outputs to generate a rescue alert, if the detected person/car is in danger of the flood.
- 
- It can be deployed for edge computing.
  - Near real time visual data analysis.

# Flood Monitoring System



Flood monitoring system architecture.



# Flood Monitoring System



Rescue alert examples, Thessaly, Greece (2023).

# Flood Monitoring System



Rescue alert examples, Thessaly, Greece (2023).

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# Q & A

**Thank you very much for your attention!**

**More material in  
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