

Al and Education Sciences

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Al and Education Sciences

- What is AI?
- Machine Learning
- Natural Language Processing
- Large Language Models
- GPT and ChatGPT
- LLMs and AI in Education
- Morphosis vs Education
- Citizen Morphosis
- Educational Systems Modeling

• Al and University Education

What is AI?



 AI Science and Engineering (AISE) is the interdisciplinary, scientific study and engineering of Artificial Systems that mimic and/or surpass human intelligence in information analysis and human interaction with the world.

- Core AISE disciplines are:
 - Classical (Symbolic) Artificial Intelligence (AI),
 - Machine Learning (ML).





Concepts and ideas (ιδέες).

- Concepts are specific mental constructs residing in our mind (brain?) that refine and abstract ideas.
- Examples: 'Triangle', 'Freedom', 'Love'.
- Concept definition: Triangle consists of three points connected by 3 straight line segments.

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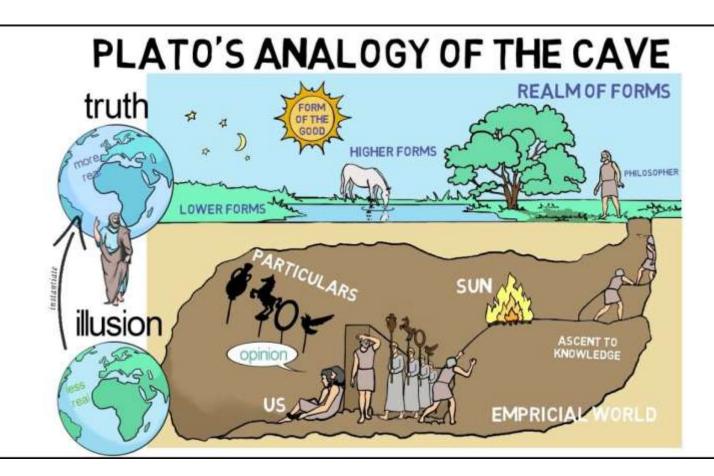
Triangle.



Ideas in Philosophy.

- Plato's cave.
- *Idealism*: reality is a reflection of ideas.
- *Materialism*: ideas are shadows of matter on itself (brain).









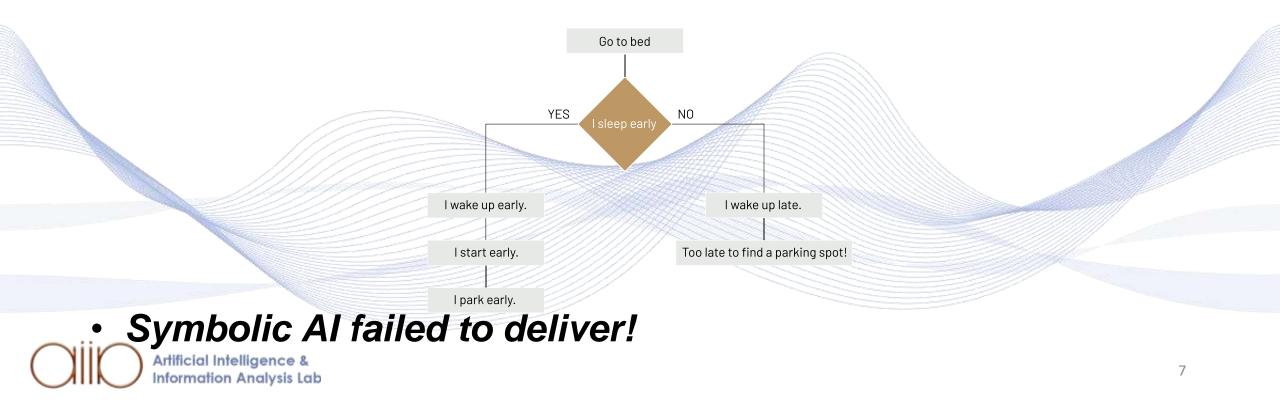
- Symbolic AI operates on concepts and their relations though logic and search.
- It mimics and simulates high-level human intelligence and *reasoning*.
- **Reasoning** is one of the most complex brain activities.
- Symbolic Al employs Mathematical Logic.



• Examples:



'If somebody has high fever and coughs, she/he has flu.' 'If I turn left, I may enter the opposite lane.'





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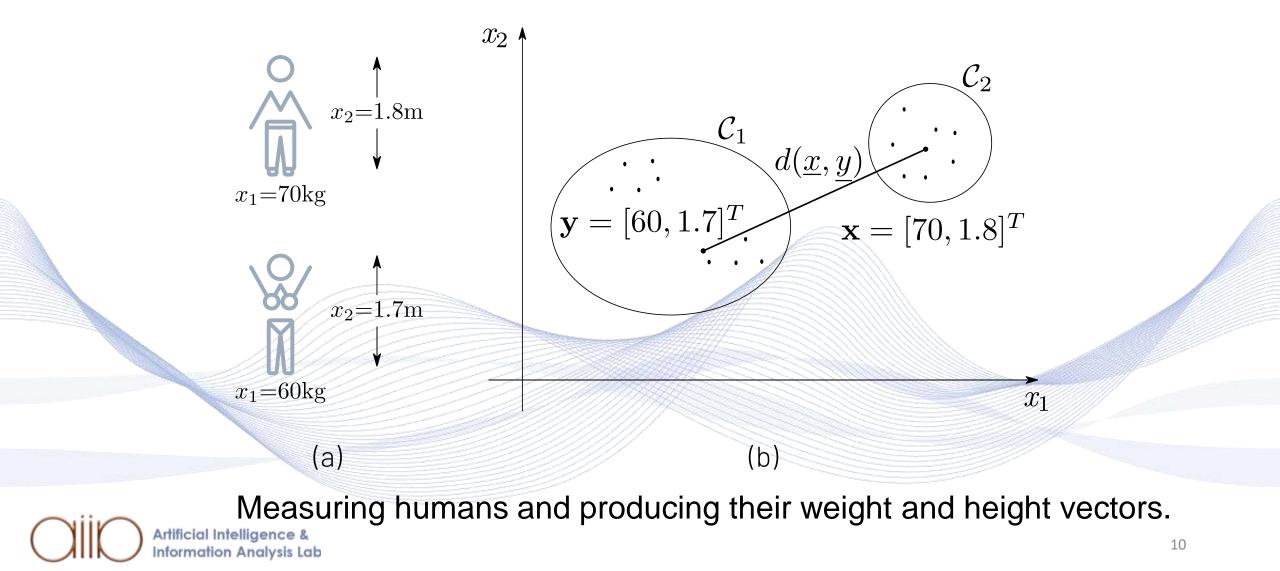


- Data: measured quantities related to nature and/or human activities.
- Data are primarily numbers representing object characteristics (*features*).
 Measured in bits.

• Data can be organized in vectors.









0.90

0.80

0.70

2002 2003 2004 2005 2006 2007 Artificial Intelligence 2

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Data can have *spatiotemporal structure*:

- 1D temporal signals, e.g., music
- 2D spatial signals: images

2008 2009

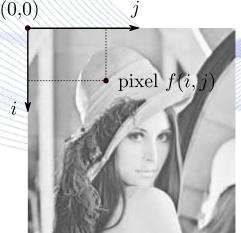
2010

2011

• Data features can be represented by vectors:

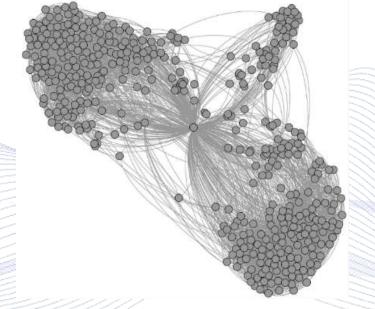
$$\mathbf{x}^{T} = [x_{1}, x_{2}, \dots, x_{n}].$$

Machine Learning algorithms learn from data vectors.



Citizen communities (graphs)

- Citizens are graph nodes connected by relations (graph edges):
 - friendship, political affiliation, etc.



Facebook friendship graph.





Generative AI



Machine Learning Algorithms that learn data and produce new data.

- Large Language Models
 - Text production
- Generative Adversarial Networks, Diffusion Models
 - Multimedia content creation (images, video, audio, computer graphics)



GAN-generated video.





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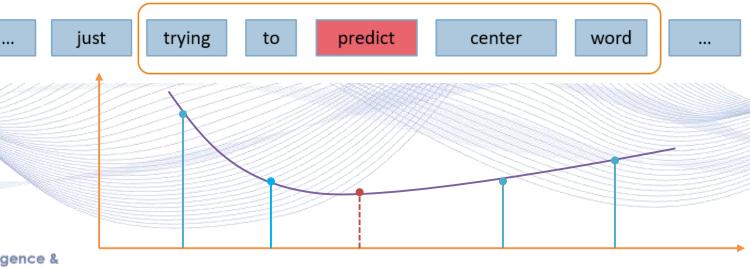
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Natural Language Processing

Word embeddings: *Word2Vec* (example)

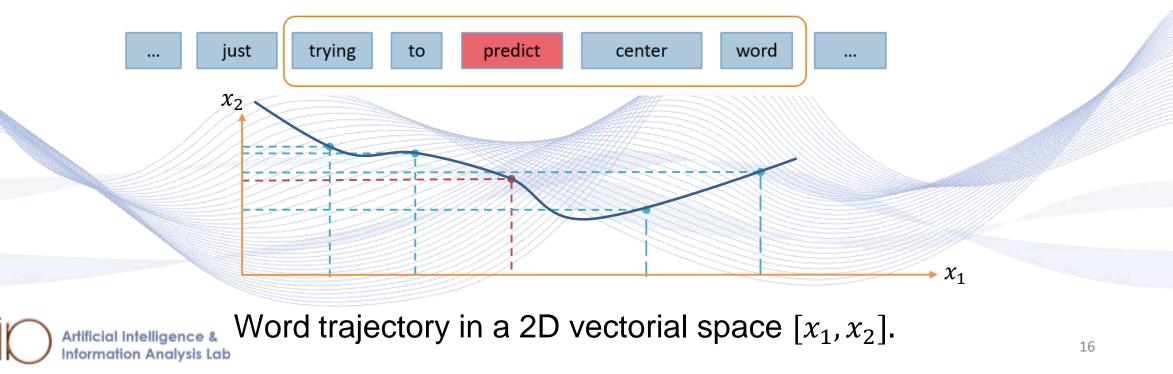
Two-layer NN trained to reconstruct linguistic context of words.

- Training is performed with pairs of context-target words.
- 2 training variations.



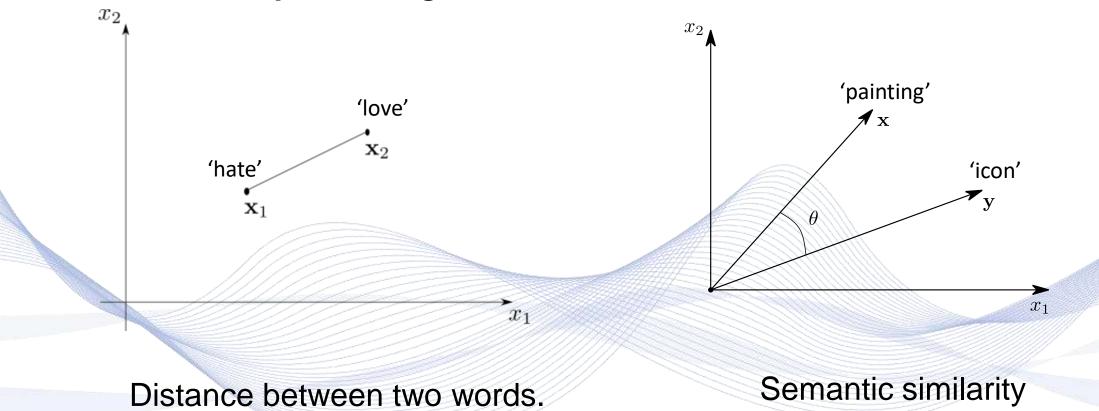


A sentence can be visualized as a curve in the vectorial space over time, connecting all its word embeddings.





Vectors representing words



between two words.

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Natural Language Processing

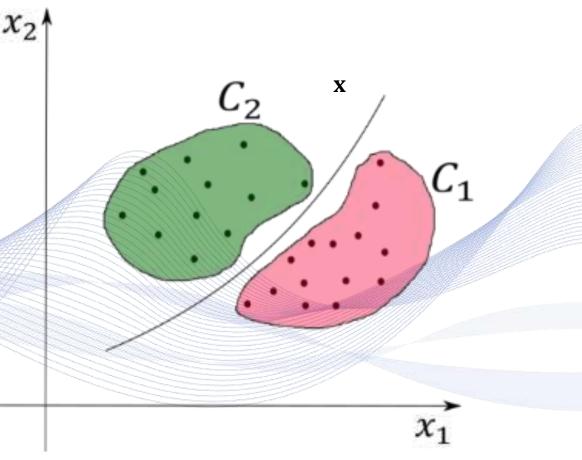
Text Classification

• Does text x belong to class C_1 or class C_2 ?

Examples:

- Text sentiment analysis
 - Is the text 'sad' or 'joyful'?
- Author recognition
 - Is a paper authored by a student or by ChatGPT?

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- ChatGPT is a Large Language Model (LLM) that is finetuned from a Generative Pre-Trained Transformer-3.5 (GPT-3.5) LLM series, produced by OpenAI.
- An LLM is a *Deep Neural Network* (*DNN*) trained to generate smooth text similar to the human-generated one.
 The fine-tuning of the GPT-3.5 is performed using supervised and reinforcement learning with human feedback [OPE2023].





The building blocks of LLMs are [AJI2023] :

- Tokenization: transforming a text in a series of tokens, e.g.,:
 - sub-words, words.

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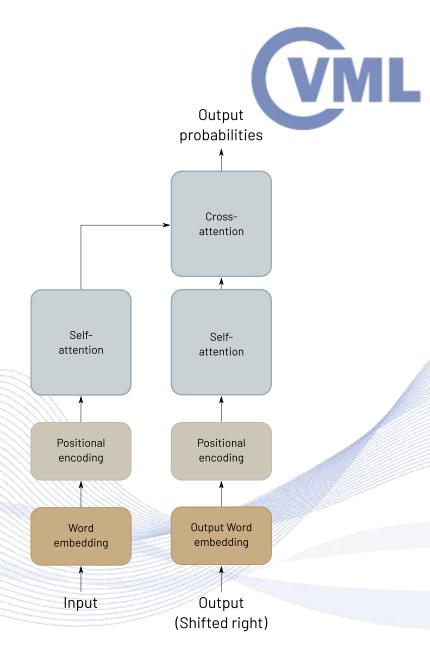
- Text compression, in order to minimize the size of the encoded token, while retaining the ability to represent well text sequences.
- Vector embedding: Token representation by vectors capturing their semantic meaning in a high-dimensional space.
- Vector embeddings are processed by the NN and are learned during the training.

Transformersprovidedatarepresentationsbasedonstatisticalcorrelationsofinputelements(NLPtokens).

- They comprise of the *encoder* and *decoder*.
- Self-attention weighs the importance of input or output tokens.
- **Cross-attention** cross-correlates input and output tokens.

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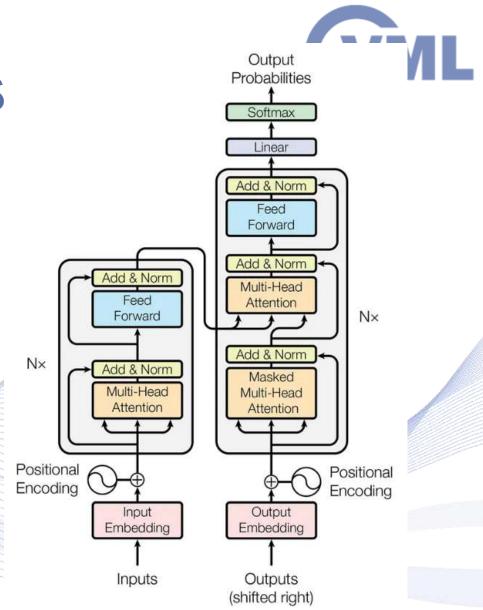
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Transformers

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- **Transformers** comprise of the encoder and decoder and use the self-attention mechanism to weigh the importance of input elements [VAS2017].
- GPT-3.5 is a fine-tuned model of the GPT-3, which is a Transformer DNN.



Transformer architecture [VAS2017].



LLM training and text production example:

- LLMs' reply to the query 'What is the capital of Spain?' would be 'Madrid' rather than 'death penalty', since:
- a) they encountered this semantic association (Spain, Madrid, capital) too many times in their training corpora.
- b) the learned association (Spain, country) helps them disambiguate the meaning of the query word 'capital'.
- Such statistical associations may occasionally be out of context, or semantically wrong or completely





LLM training and text production:

- LLMs search for text patterns and correlations in huge amounts of training data and produce statistically probable output (text).
- They become increasingly better in learning word predictions and relations.
- This is an essential feature in outputting smooth 'humanlike' text.

Is Language all we need?
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LLMs have high expressive and abstraction power.

They are mathematical functions

 $\mathbf{y} = \boldsymbol{f}(\mathbf{x}; \boldsymbol{\theta})$

that learn parameters θ from labeled training text data (x, y).

- Their power is in the *huge number* of parameters in θ .
- Special case of Generative AI.
- Huge expressive and abstraction power compared to classical linguistic approaches.
- Non-explainable operation (so far).



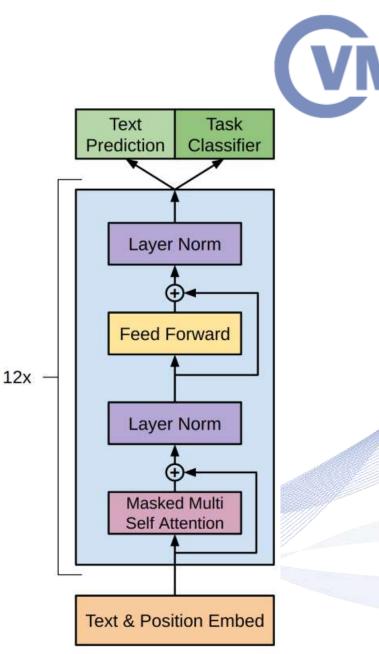
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GPT

- The *Generative Pre-Trained Transformer* (*GPT*) is a *decoderonly Transformer* model that generates one token at a time [RAD2018].
- Semi-supervised training:
 a) Unsupervised pre-training.
 b) Supervised fine-tuning.

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GPT Training stages

Unsupervised Pre-training stage:

- Training dataset: BooksCorpus [ZHU2015].
- Objective: Standard language modelling [RAD2018].

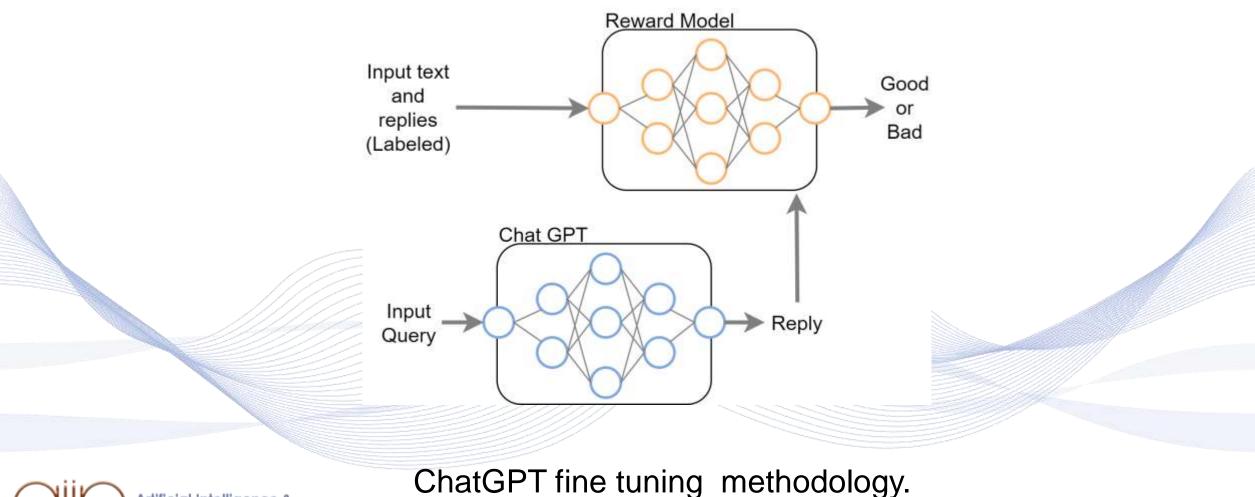
Fine-tuning stage:

- Training dataset: a labelled dataset corresponding to the fine-tuning task
- Objective: GPT model parameters adaptation to the supervised target task and language modelling [RAD2018].



ChatGPT Reward Model





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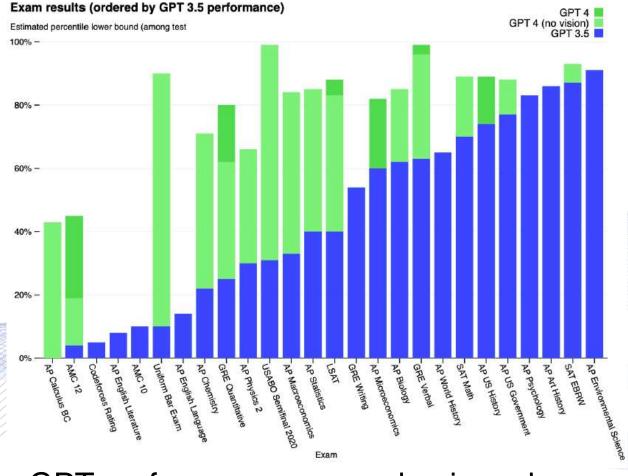
GPT-4

- GPT-4 is a large multimodal model
 Input: Both images and text
 Output: Text
- Trained on next word prediction using public and licensed data.
- Fine-tuned through *Reinforcement Learning with Human Feedback* (RLHF) in order to align the models output with the user's intent [OP2023].
- Models capabilities originate from the pre-training process and not the RLHF [OP2023].



GPT-4

 GPT-4 exhibits human-level performance on various professional and academic benchmarks [OP2023].



VMI

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GPT performance on academic and professional exam [OP2023].

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GPT-4 Capabilities

	GPT-4 Evaluated few-shot	GPT-3.5 Evaluated few-shot	LM SOTA Best external LM evaluated few-shot	SOTA Best external model (incl. benchmark-specific tuning)
MMLU [49]	86.4%	70.0%	70.7%	75.2%
Multiple-choice questions in 57 subjects (professional & academic)	5-shot	5-shot	5-shot U-PaLM [50]	5-shot Flan-PaLM [51]
HellaSwag [52]	95.3%	85.5%	84.2%	85.6
Commonsense reasoning around everyday events	10-shot	10-shot	LLaMA (validation set) [28]	ALUM [53]
AI2 Reasoning Challenge (ARC) [54]	96.3%	85.2%	85.2%	86.5%
Grade-school multiple choice science questions. Challenge-set.	25-shot	25-shot	8-shot PaLM [55]	ST-MOE [18]
WinoGrande [56]	87.5%	81.6%	85.1%	85.1%
Commonsense reasoning around pronoun resolution	5-shot	5-shot	5-shot PaLM [3]	5-shot PaLM [3]
HumanEval [43]	67.0%	48.1%	26.2%	65.8%
Python coding tasks	0-shot	0-shot	0-shot PaLM [3]	CodeT + GPT-3.5 [57]
DROP [58] (F1 score)	80.9	64.1	70.8	88.4
Reading comprehension & arithmetic.	3-shot	3-shot	1-shot PaLM [3]	QDGAT [59]
GSM-8K [60]	92.0%*	57.1%	58.8%	87.3%
Grade-school mathematics questions	5-shot chain-of-thought	5-shot	8-shot Minerva [61]	Chinchilla + SFT+ORM-RL, ORM reranking [62]

Performance of GPT-4 on academic benchmarks [OP2023].

GPT-4 Limitations



GPT-4 suffers from the same limitations as the previous GPT models [OP2023]:

- Hallucinations.
- Bias in its output text.
- Lack knowledge past 2021 and doesn't learn from its experience.
- There is still a risk of generating harmful advice, buggy code and inaccurate information. This risk has been reduced compared to older models through additional signal in the

ChatGPT Capabilities



ChatGPT *text processing* capabilities:

- *Translation*: chatGPT performs well translating in English [BAN2023].
- **Summarization**: Adequate results (similar to GPT3). However, it is outperformed by SOTA works [BAN2023].
- Question Answering: Near perfect scores [BAN2023].
- Sentiment Analysis: It outperforms supervised SOTA works [SCA2022] and zero-shot multilingual LLM [CAH2022] (evaluation metric: F1 score) [BAN2023].



ChatGPT Capabilities



- **Dialogue tasks**: ChatGPT generates high quality fluent human-like responses [BAN2023].
- *Misinformation detection*: ChatGPT detected misinformation at 92% and 73.33% accuracy on covid-scientific and covid-social datasets, containing scientific and social claims related to Covid-19 accordingly [BAN2023].
- Code understanding and generation: ChatGPT achieved higher score on the LinkedIn Python skills assessment than 85% of humans [CFTE].



- ChatGPTs responses sometimes sound plausible, while they are *incorrect or nonsensical* [OPE2023].
- ChatGPT responses are sensitive to tweaks in input phrasing and prompt repetition [OPE2023].
- Training data bias causes excessively verbose responses and overuse of certain phrases [OPE2023].
- In translation, it still lacks excellent ability to successfully translate English in other languages [BAN2023].





- In the case of an ambiguous query, the model *guesses* what the user intended to say, rather than ask for clarifying questions [OPE2023].
- ChatGPT sometimes responds to *harmful instructions or outputs biased answers*.
 - The Moderation API is used to flag certain types of unsafe content [OPE2023].
- ChatGPT has a limited understanding of *low-resource languages*, due to low training data volume [BAN2023].



ChatGPT hallucinations

- Reward functions can induce ChatGPT into hallucinating facts, rather than admitting ignorance.
- Hallucinations can become even more serious when *human-in-the-loop* LLM retraining or fine-tuning is employed.
- Users can trigger hallucinated replies, e.g., that 'the Pope is a pop singer', as the LLM thinks it maximizes its reward.





ChatGPT hallucinations

- Humans make such judgement errors as well:
 - Sensory illusions, wild children's imagination.
- The human mind creates *mental images* of the world that map reality, yet are completely artificial, real, but different from reality.
- Arts can be considered as a form of creative expressed hallucination





ChatGPT hallucinations

- In principle, Generative AI fabricates imaginary outputs.
- They may deviate from the training data and 'common human sense'.
- Depending on their **social use**, we can call them Art or Fake data or Hallucinations.





- Does ChatGPT have access to external resources? No.
 - Yet, if suitably trained ChatGPT can provide lots of factual information.
 - If not, what is its *knowledge storage capacity*?
- Should LLMs have access to external resources? Yes.
 - Knowledge graphs? Algebraic computations (Symbolic Algebra)?
 - This combination has great potential, e.g., in search.





- Can LLMs provide hints on how human memory works?
 - Associative memories, Hopfield networks.
 - CNNs can store some training data information.
 - Transformer-based LLMs are based on *statistical associations*.
- Relation between human imagination and ChatGPT hallucination?
- Kids are particularly good at fabricating facts or stories.





- Does ChatGPT have explicit reasoning mechanisms?
 - No, it has been trained as a pure language model.
 - However, its replies *show* some reasoning capabilities.
- 'Text is all we need' to learn reasoning?
 - Language/text contain many examples of reasoning.
 - Reasoning as a result of learning-by-examples?
 - If proven, it is a Nobel-level breakthrough.
 - It can reconcile Machine Learning and Symbolic AI.





Does ChatGPT have explicit reasoning mechanisms?

- Humans learn from their mothers, relatives, and peers how to think, based on countless everyday discussions.
- An eventual LLM 'inference by example' capacity may hint towards ways that *humans learn to think*.





Causal, approximate reasoning?

- LLM output (statistical event cross-association): 'It has repeatedly been observed (or better, has been found in the literature) that plants thrive, when the sun shines'.
- Causal argumentation:

'Plants thrive when the sun shines, because they use sunlight in their photosynthesis'.





- Do LLM/ChatGPT have abstraction mechanisms?
 - Their internal structure and functionalities are unknown.
 - Clustering and concept creation? Rule creation?
- Can ChatGPT provide explicit language modelling?
 - Derivation of grammar and syntax rules.
- ChatGPT explainability?



VML

ChatGPT Questionmarks

- Do LLMs/ChatGPT have affect?
 - Absolutely not in the human sense.
 - Yet, it is a disgrace that they can create such an impression to unsuspecting public, when texting like 'I love you'.
 - Machines are very good in understanding certain affect signals, e.g., *facial expressions*.



LLM criticism



- 'Human intelligence can work well with few data' (Chomsky, 2023) [CHO2023]: completely wrong.
- The contrary is true: both machine and human learning require massive training, in terms of data, architecture complexity and energy needs.
- Is it possible that similar laws govern both machine and human learning?



LLM criticism



Criticism:

- 'Current LLMs have many deficiencies',
- 'They do just massive plagiarism',
- 'They know nothing about particular domains',
- 'They are not multimodal, e.g., supporting visual perception' (except GPT-4).
- Completely wrong claims. LLMs are only at the start. Great advances are expected.
- Such nihilistic criticism is similar to the ill-fated criticism of Rosenblatt's perceptron by Minsky and Papert that led to the Al winter at the end of the 1960s.



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ChatGPT opportunities.

- LLMs can be used as a new education tool with massive impact in education.
- We have to research how to best use it.
- Its interaction with other teaching modes must be researched.
- Can it be used to trigger creative thinking, while speeding up tedious processes?





IT and AI opportunities in education.

- What is the impact of IT and AI in teaching Mathematics?
- What is the impact of LLMs in teaching languages?
- What is the impact of Deep Arts in Arts Schools?
- What is the *long-term impact of IT and AI* in human memory?
- Will brain be 'restructured' to be, e.g., devoted more to thinking tasks than to memory?

• Can we observe such findings from historical records?



UNESCO guidelines [MIA2023].

- Promote inclusion, equity, linguistic and cultural diversity.
- Protect human agency.
- Monitor and validate GenAl systems for education.
- Develop AI competencies including GenAI-related skills for learners.
- Build capacity for teachers and researchers to make proper use of GenAI.
- Promote plural opinions and plural expressions of ideas.
- Test locally relevant application models and build a cumulative evidence base.
- Review long-term implications in intersectoral and interdisciplinary manner.

• Less than 10% of 450 schools/universities had policies on GenAl (2023). Artificial Intelligence & Information Analysis Lab



Restrictive/regulated use of LLMs in education.

- Plagiarism tools to detect LLM-produced documents.
- Extreme caution when examining student projects
 - Very effort-intensive on Professors and students.
- Extra caution in distance learning environments.
 - Return to old close student-Professor relations.
- Imposition of minimal age to use LLM tools.



ChatGPT in Education



- ChatGPT can change the way we search and retrieve information.
- It has the capacity to help students reply to scientific questions.
- ChatGPT changes:
 - student project execution and examination.
 - educational exams.



ChatGPT in Education



'Scientific' capacity of ChatGPT:

- Good at replying factual questions on known topics.
- It has certain capacity to reply mathematical questions.
- It can solve programming exercises very well (e.g., in Python).
- Currently, it can neither process nor output diagrams and figures.





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- Ancient Greek to the formation of the ideal citizen.
- This process was called *morphosis* (μόρφωσις), which means formation.
- During morphosis, the citizen was expected to acquire paideia ('παιδεία').
- Its outcome should be a beautiful (physically) and morally perfect citizen ('καλός κ' αγαθός').
- Morphosis did not necessary refer to the acquisition of knowledge.
- Knowledge and wisdom were subservient to virtue.





- The striking meaning of word 'paideia': it refers both to 'child' and to mental and/or physical suffering.
- Indeed, the formation of a person is always difficult and needs extra effort and pain.
- Latin word educatio: the act of breeding, rearing, or bringing up.
- Education can have different priorities from morphosis.





- Our society is increasingly based on information and knowledge.
- People must have proper education to handle a data and information flood in an increasingly complex mental world.
- Critical thinking is exactly what is needed to make them good citizens.
- Society cannot progress without the formation of true knowledgeable (and virtuous) citizens.
- Wrong path: societal evolution to a *knowledge aristocracy* (rule of the best and most powerful ones), complemented by an irrational populism.
- Such conditions pave the way to outright authoritarian regimes.



Wrong paths to education

- Educational Systems geared to skill formation.
- Discount of classical studies.
- Discount of foundational knowledge acquisition:
 - Mathematics, language education.
- Reduction of education time:
 - Bologna system of 3-year BSc studies.
 - Too much uncritical focus on technological tools.
- Discount of the conscious effort/pain needed for education.
- Nihilism and anti-intellectualism in educational/moral values.
- Erosion of the notion of *authority in education*.



Role of web and social media

- Nihilism and anti-intellectualism in educational/moral values.
- Erosion of the notion of *authority in education*.

Role of AI and LLMs

- Availability of new disruptive educational tools.
- Improper use may lead to educational confusion.
- Less desire to get educated due to attack on previously well-paid white-collar jobs.





Poor education results

- Formation of technicians, rather than citizens/scientists.
- Poor critical thinking.
- Poor language and communication skills.
- Inability to adapt and to acquire new knowledge.
- Tendency to irrational thinking and outlying social behavior.

Major overhaul of all education levels is needed!





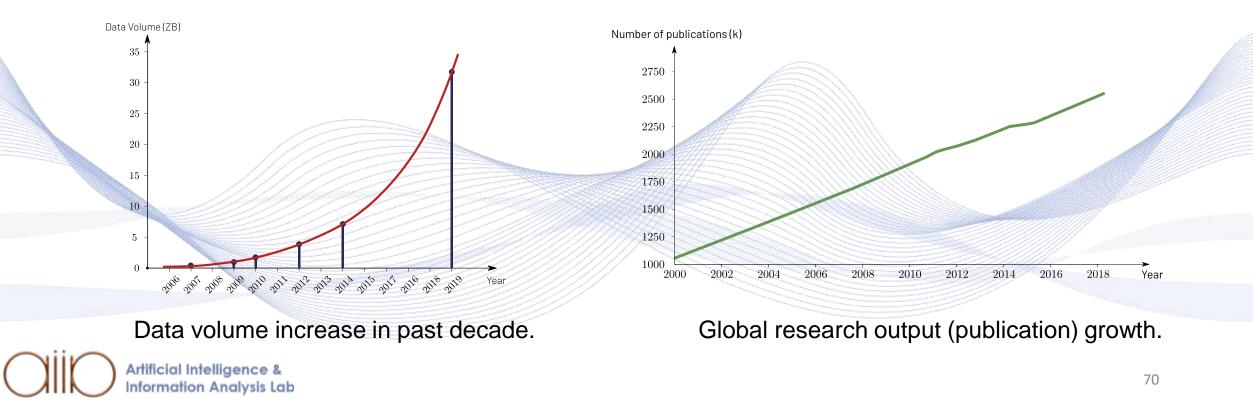
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Information Society

- Exponential increase of data/information,
- Linear increase of knowledge.





Information and Knowledge Society

- Information society: exponential increase of data/information, linear increase of knowledge.
- Knowledge society: exponential increase of knowledge?
- AI, IT and *citizen/scientist morphosis* are our only hope to have a smooth transition from the current Information Society to a Knowledge Society.
- Else, humanity may face a catastrophic social implosion, if proven unable to advance and pass knowledge to new generations (see *start of Medieval Times*).



Citizen morphosis (rather than education) emphasizes the need for conscious citizens:

- with critical thinking, communication precision skills, imagination, and emotional intelligence;
- being able to understand, adapt, and ultimately harness the tremendous new technological and economic possibilities and employment prospects.
- Such a level of education is sought after today in many job positions internationally.





Major overhaul of education at all levels to master knowledge development and uptaking needs.

- The need for such education permeates all levels of education and all social strata.
- A **1/3-2/3 society**, where 1/3 of the population understands and benefits from scientific progress, while the remaining 2/3 lags, being impoverished and technophobic, is simply not sustainable.
- Need to educate women, minorities and Global South to improve the global education level.



The *basic AI and IT concepts* are simple and can be taught at all educational levels:

- Data clustering, similarity, classification etc.
- Educational readjustment for their teaching by *rearranging* the curriculum of Mathematics and Informatics.
- A (partial) mathematization of education is inevitable.
- It is not certain that it is feasible, given the traditional separation of the sciences and the humanities.





- Classical studies are also an ideal tool for developing critical thinking and precision.
- They provide a solid basis for *Ethics, Legal and Social Implications* (ELSI) knowledge.





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Knowledge/information flow.

- Information sources and sinks.
- Teacher/student communication.
- Inter-student communication.
- In-class consensus building.
- Role of books and on-line educational material.
 - Self- and on-line education.

Dialogic education.

- Costly and time-consuming.
- Special role in Al-enabled education.
- Education for dialog.

S2

Teacher

S3

Knowledge/information flow.

S1



- Many different education environments:
 - In-class, synchronous/asynchronous distance learning.
- Distance learning environments:
 - Cheap alternative.
 - Identity and accreditation issues.
 - Poor dialog and consensus building.
 - Poor inter-student communications.





Old educational issues in a new setting

- Discipline and sense of purpose in education:
 - E.g., role of elementary arithmetic routines/algorithms?
 - Why memorizing knowledge/information anymore?
- Role of technical (multimedia) aids
 - Illustrative and captivating student imagination.
 - Role in abstract thinking and concept creation?
 - Is fun enough to educate people?
 - Recent studies are critical on technical aid role in education.
- Role of on-line information flood
 - Great for fast knowledge access and for bridging Digital Divide.
 - Danger of student overconfidence and of eroding education authority.



Merging human and machine learning methodologies Learning-by-examples methodology:

- Classical Machine Learning approach
- Is it viable in human learning vs, e.g., rule learning?
- Negative or positive effects in abstract thinking and generalization?

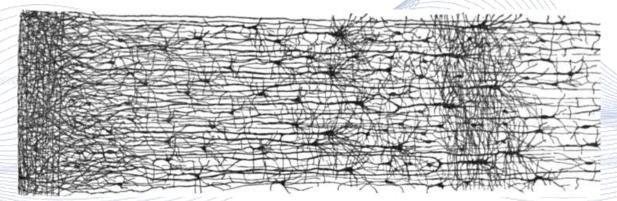
Learning-by-Education framework:

- Mimicking in-class human education having teacher and student machine nodes.
- Important role of teacher as knowledge source.
- When used in Machine Learning:
 - Both teacher and student performance is improved.



Networks

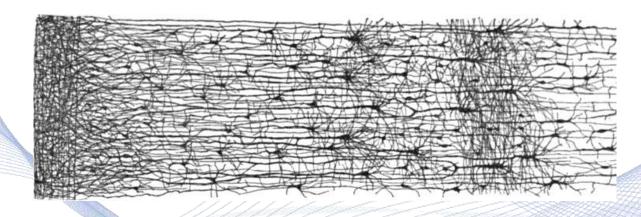
- The human body is a huge biological cell network.
- The human brain is a huge biological neural network.
- Society is a human (person) network.
- Deep Artificial Neural Networks (DNNs) are big networks.

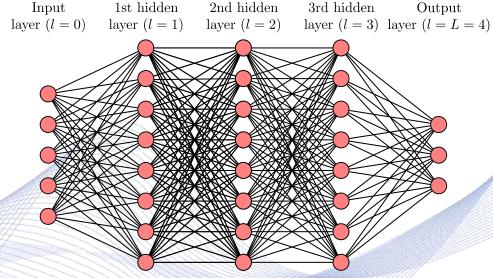


Biological Neural Network Artificial Intelligence & (https://en.wikipedia.org/wiki/Cerebral_cortex)



 Is network complexity the basis of both the biological and artificial intelligence?





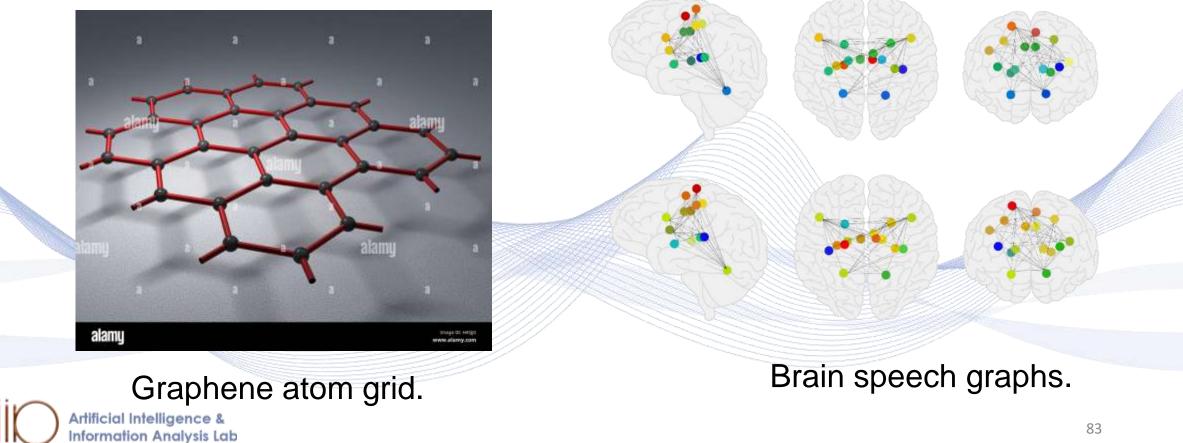
Biological Neural Network (https://en.wikipedia.org/wiki/Cerebral_cortex)

Multilayer perceptron.



How can we define system complexity?

• Graph complexity.





How can we define system complexity?

- Graph complexity measures.
- What about dynamic system complexity?
 - Recursive/feedback systems.
 - Chaotic systems.
- Measuring functionality complexity.
- Correlation between system and functionality complexity.

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Entropy

- Can information entropy serve as a measure of complexity?
- Can we measure matter entropy [VOP2021]?
 - Matter can be encoded using 6×10^{80} bits?
 - Information encoded in each elementary matter particle:1.509 bits?
- Relation between information entropy and thermodynamic entropy?
- Do we live in a Matrix-like simulated Universe?



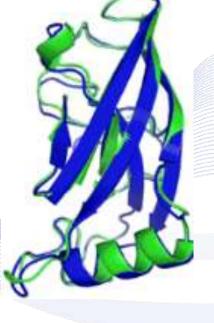


Law of Complexity

- Is *matter/system complexity* the basis of life and intelligence?
- Necessary and sufficient condition?
- Complexity measures?
- Why live matter and social complexity ever increases?
- Contrast to the 2nd thermodynamic law (*thermal death*).

Does non-living matter have complexity?





Complex system theory

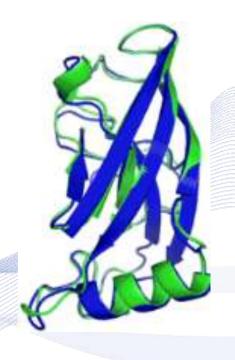
• A complex system, e.g., life, intelligence, society, manmade environment can be modelled as function:

$$\mathbf{y} = \boldsymbol{f}(\mathbf{x}, \mathbf{W}).$$

- Biology, x: trigger (input), W: genotype,
 - y: phenotype.
- Neuroscience, x: stimulus, W: brain structure,
 - y: percepts.

nformation Analysi

 Machine Learning, x: input, W: DNN structure and parameters, y: output.





Learning theory tasks

• During learning, we try to optimize system (e.g., brain, or DNN) structure **W**, so that the system behaves as instructed:

$$\mathbf{y} = \boldsymbol{f}(\mathbf{x}, \mathbf{W}).$$

- Optical character recognition. x: input image \mathcal{A} , output y: character label 'Alpha'.
- Arithmetic. x: input '1+2'), output y: number '3'.



System and Matter Complexity



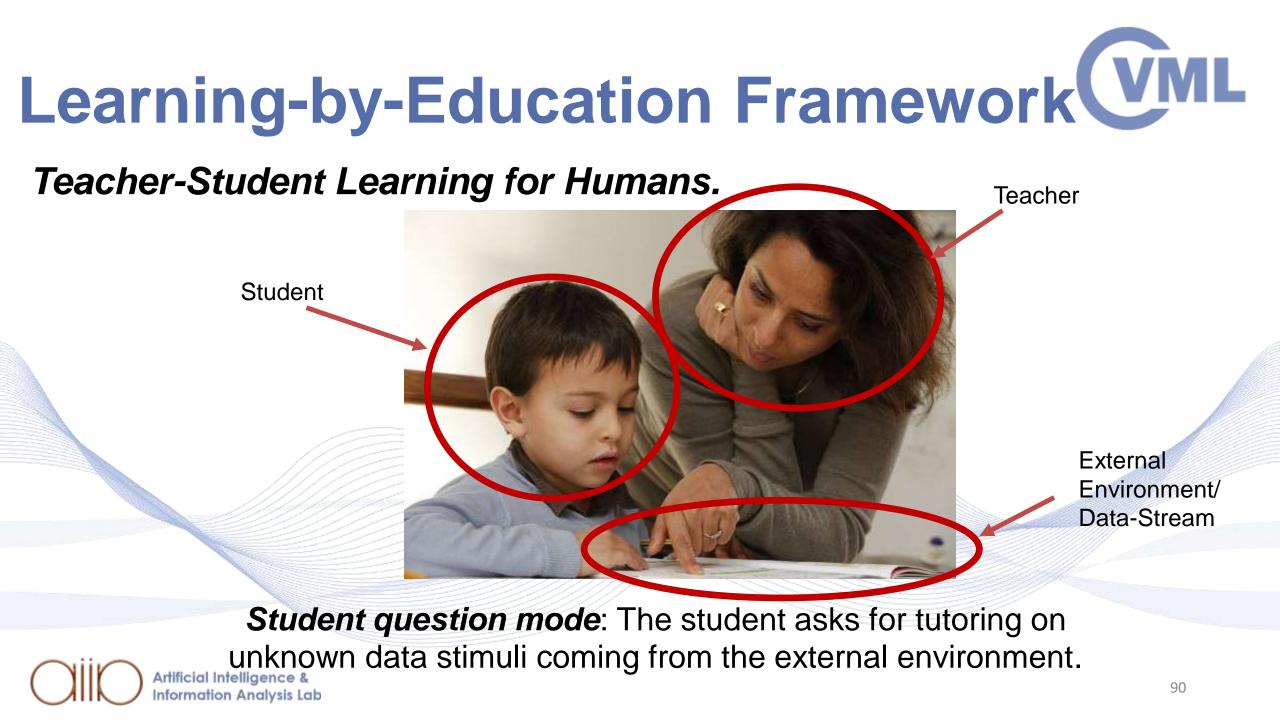
Learning by examples: countless repetition of input \mathbf{x} , so that system structure W learns to produce the correct output $\hat{\mathbf{y}}$:

$$\mathbf{y} = \boldsymbol{f}(\mathbf{x}, \mathbf{W}).$$

- **DNN learning theory**. During repetition, it minimizes error function $\min_{W} J(y, \hat{y}, W)$.
- Human learning. During repetition, student error function $\min_{W} J(\mathbf{y}, \hat{\mathbf{y}}, \mathbf{W})$ is minimized with teacher's

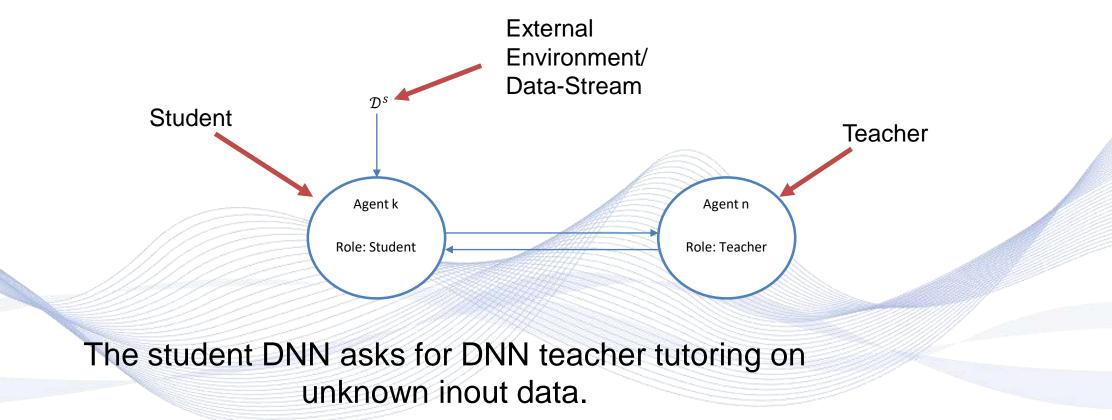
supervision.

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DNN Teacher-Student Learning.







Al and Education Sciences

- What is AI?
- Machine Learning
- Natural Language Processing
- Large Language Models
- GPT and ChatGPT
- LLMs and AI in Education
- Morphosis vs Education
- Citizen Morphosis
- Educational Systems Modeling

• Al and University Education Artificial Intelligence & Information Analysis Lab



- Educational Sciences had a good exposure to IT, primarily as IT technology users.
- They had poor exposure to Mathematics.
- Currently, the Humanities (including Educational Sciences) face the greatest pressure from LLMs and AI.
- The *mathematization of classical subjects* (e.g., Linguistics, Sociology) has advanced significantly.
- Alternative? Creation of Departments for 'Educational Engineering' or 'Social Engineering' in Science/Engineering Schools.



Is the combination of Humanities and AI doable?

- The distinction between Humanities and Natural Sciences/Engineering persists in most countries.
- Women prefer Humanities than Natural Sciences/Engineering.
 - Only 25-30% of engineers are women.





The distinction between Humanities and Natural Sciences/Engineering has deep historical roots.

- Humanities were meant to be for the gentry (ruling class) [BER1946].
- They are very old disciplines.
- Emphasis on character rather than knowledge:
 - 'καλός κ' αγαθός' (in Ancient Greece)
 - Liberal education of 'Piano and French' style.



The distinction between Humanities and Natural Sciences/Engineering has deep historical roots.

- Natural Sciences/Engineering are much younger (16-19th centuries).
- They facilitated the industrial revolution.
- They are much closer to profit making and burgeois ideology.





Does the distinction between Humanities and Natural Sciences/Engineering have biological roots?

Contrasting arguments:

- There is no evidence that women are worse than men in mathematics.
- Women tend to have inclination to humanities, even if they do well in Mathematics (D. Kimura).
- Most people do not perform well in both linguistic and mathematical tests.

Exception: Few people are excellent in all disciplines.



New Language Theory and Education Methodologies

- Understanding of LLM performance.
- Development of new Education Science methodologies.
- Teaching of this new theory and methodology.
- Can we develop a *General Education Theory* for both human and machine learning?
- We are just at the start!





Creation of Departments for '*Educational Science and Engineering*' in Schools of Arts and Humanities.

- Groundbreaking proposal.
- The exact name or form is not important, as long as it serves the transfer of mathematical and programming skills to arts and humanities students.





Alternatives:

- Introduction of 2-3 obligatory Mathematics and Computer Science courses in each Liberal Discipline.
- Double BSc/MSc degrees 'X+AI'
 - X: any Liberal Discipline (major).
 - Al minor





Essential CS courses for AI education (minor in Liberal Studies):

- Mathematical Analysis
- Linear Algebra
- Probabilities and Statistics
- Signals and Systems
- Programming
- Machine Learning/Pattern Recognition
- Neural Networks

• Natural Language Processing.



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Thank you very much for your attention!

More material in http://icarus.csd.auth.gr/cvml-web-lecture-series/

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