

Graph-Based Pattern Recognition summary

A. Iosifidis, O. Platias, Prof. Ioannis Pitas
Aristotle University of Thessaloniki
pitass@csd.auth.gr
www.aiaa.csd.auth.gr
Version 1.1

Graph-Based Dimensionality Reduction



- Graph-based Clustering
- Locality Preserving Projections
- Locally Linear Embedding
- ISOMAP
- Laplacian Embedding
- Linear Discriminant Analysis
- Marginal Fisher Analysis
- Local Fisher Discriminant Analysis
- Semi-supervised Discriminant Analysis
- Laplacian Support Vector Machines

Dimensionality Reduction

Problem:

- Let n be the data (feature vector) dimensionality: $\mathbf{x} \in \mathbb{R}^n$.
- If it is high,
 - there are performance problems in data classification/clustering.
 - there are high computational costs in data classification/clustering
- Solution:
 - Feature vector ***Dimensionality Reduction (DR)*** to $d \ll n$.
 - DR must capture/retain the discriminative information of the data.

Dimensionality Reduction

- Applications:
 - Removal of irrelevant and noisy features.
 - Extraction of the most important features.
 - Data Visualization.
 - Data search and retrieval.
 - Coupled use with various ML techniques:
 - Data classification
 - Data clustering

Dimensionality Reduction

- Given a sample $\mathbf{x} \in \mathbb{R}^n$, the ML model computes a new sample representation $\hat{\mathbf{x}} = \boldsymbol{\phi}(\mathbf{x}; \boldsymbol{\theta})$.
- $\boldsymbol{\phi}: \mathbb{R}^n \rightarrow \mathbb{R}^d$ is a function, mapping \mathbf{x} to a lower dimensionality space d , $d \ll n$,
- $\boldsymbol{\theta}$ are the learnable parameters of the model.
- The representation $\hat{\mathbf{x}}$ is meant:
 - to capture relevant high level information from the initial sample \mathbf{x} ;
 - provide abstraction from detail
 - increase robustness to noise.

Dimensionality Reduction

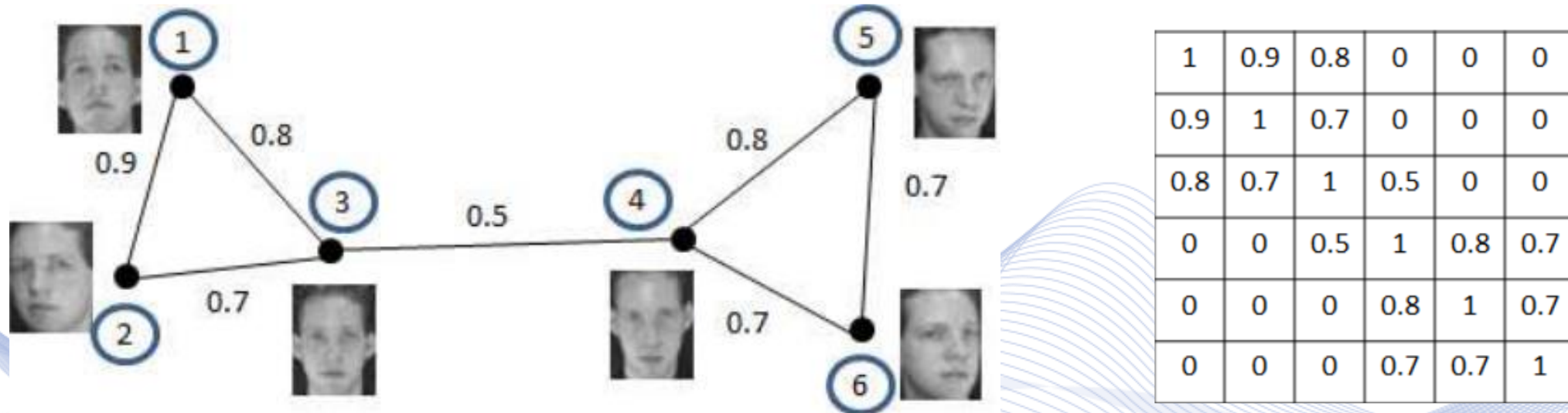
- Unsupervised Methods
- Supervised Methods
- Semi-Supervised Methods

Graph-based Clustering

Similarity graph, Adjacency/Similarity matrix:

- Let $\mathcal{D} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$ be the data set where $\mathbf{x}_i \in \mathbb{R}^n$.
- Construct a graph $\mathcal{G}(\mathcal{V}, \mathcal{E})$ where each graph vertex corresponds to a point $\mathbf{x}_i, i = 1, \dots, N$.
- Graph is weighted connected and undirected.
- Graph $N \times N$ **adjacency matrix** $\mathbf{A} \in \{0,1\}^{N \times N}$.
- Similarity (weight) matrix $\mathbf{W} = [W_{ij}] \in \mathbb{R}^{N \times N}$.

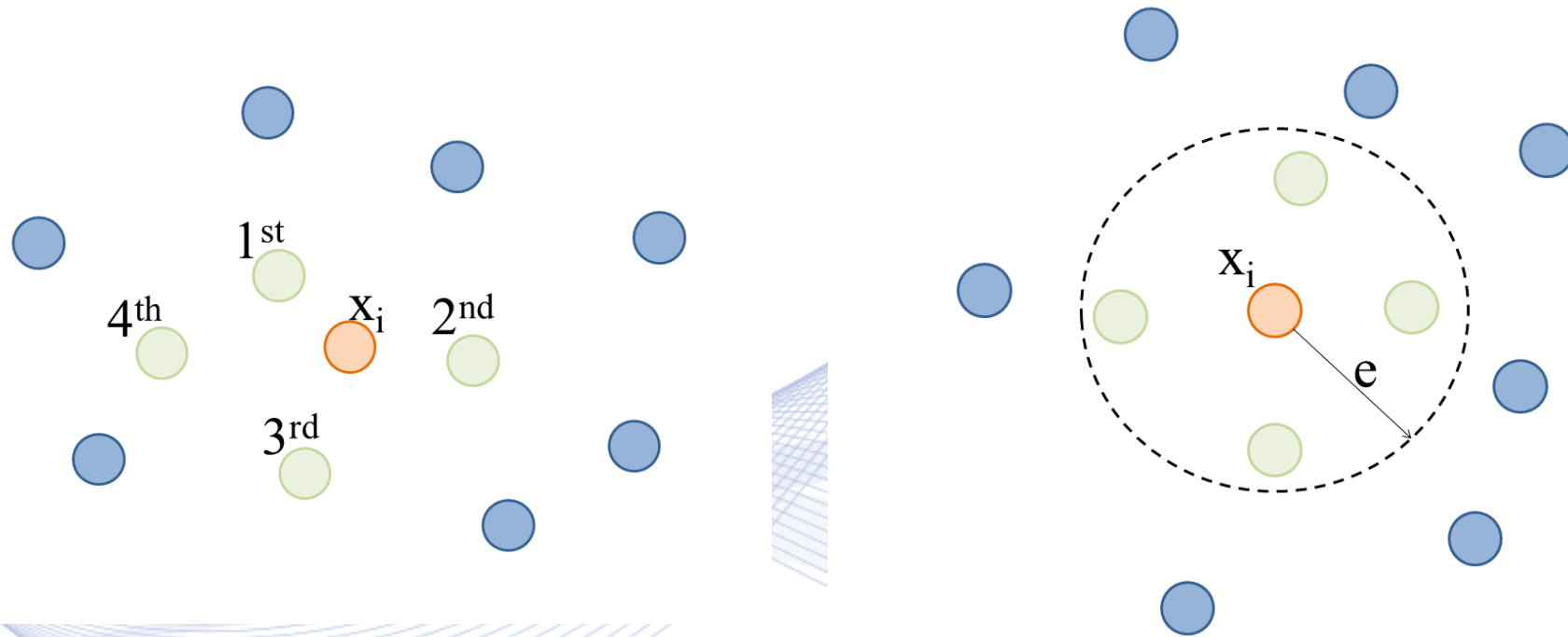
Graph-based Clustering



a) Similarity graph; b) Similarity matrix.

Graph-based Clustering

Nearest neighbor graphs



a) k -nearest neighbors graph; b) e -neighborhood graph.

Unsupervised Learning

- no class labels only geometric data relationship
- partition the graph vertex set into smaller clusters (graph clustering)
- embed graph vertices in a low-dimensional feature space, while preserving geometrical data properties

Semi-supervised Learning

- Some data have class - labels, the rest do not.

Classification approaches:

- **Transductive:** Use the geometric data relationships and the labels to assign labels to the unlabeled data items
- **Inductive:** Use the geometric data relationships and the labels to learn a function that maps new items or unlabeled data to classes.

Supervised Learning

- All data have class – labels.
- Each graph vertex \mathbf{x}_i is accompanied by a class label $\mathcal{C}_i \in \mathcal{C}$ where $\mathcal{C} = \{\mathcal{C}_1, \mathcal{C}_2, \dots, \mathcal{C}_m\}$.
- Learn a mapping $f(\mathbf{x}): \mathbb{R}^n \rightarrow \mathcal{C}$.
- Once learned, this mapping can be used to map a new test sample \mathbf{x} (not belonging to the training set \mathcal{V}) to one of the classes in \mathcal{C} .

Locality Preserving Projections

- Locality Preserving Projections (LPP) finds a low-dimensional embedding of the original data $\mathbf{x}_i \in \mathbb{R}^n$, so that nearby samples in the high-dimensional space \mathbb{R}^n **remain placed nearby** in the low dimensional space \mathbb{R}^d ($d \ll n$).
- It finds K nearest neighbors of each sample \mathbf{x}_i based on Euclidean distances
- Constructs a neighborhood graph $\mathcal{G}(\mathcal{V}, \mathcal{E})$ and the graph weight matrix $\mathbf{W} \in \mathbb{R}^{N \times N}$:

$$W_{ij} = \begin{cases} 1, & i \in \mathcal{N}_j \text{ or } j \in \mathcal{N}_i \\ 0, & \text{otherwise.} \end{cases}$$

- \mathcal{N}_i : neighborhood of \mathbf{x}_i .

Locally Linear Embedding

- Difference from LPP is that LLE employs a **weighted** graph, while LPP employs a **unweighted** graph.
- A local fitting step is performed. Each sample \mathbf{x}_i is approximated by its neighbour $\mathbf{x}_j, j \in \mathcal{N}_i$ according to fitting weights w_{ij} by solving:

$$\min_{\sum_{j \in \mathcal{N}_i} w_{ij}} \left\| \mathbf{x}_i - \sum_{j \in \mathcal{N}_i} w_{ij} (\mathbf{x}_j - \mathbf{x}_i) \right\|_2^2.$$

ISOMAP

ISOMAP determines a low – dimensional embedding of the original data \mathbf{x}_i so that the pairwise **geodesic** distances between the data are preserved in the low dimensional space. ISOMAP constructs a neighborhood graph vertices. Then the elements of the graph weight \mathbf{W} are set to:

$$w_{ij} = \|\mathbf{x}_i - \mathbf{x}_j\|^2.$$

The shortest path distances calculate the distance matrix \mathbf{D} :

$$\mathbf{D}_{ij} = \min \left(\|\mathbf{x}_j - \mathbf{x}_{t_1}\|_2 + \dots + \|\mathbf{x}_{t_{k-1}} - \mathbf{x}_j\|_2 \right)$$

Laplacian Embedding

- LE compute a low – dimensional embedding of the original data \mathbf{x}_i with the property that nearby samples in the high-dimensional space \mathbb{R}^d remain placed nearby in the low dimensional space.
- After constructing the graph , the graph weight matrix \mathbf{W} is constructed as:

$$W_{ij} = \exp\left(-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|_2^2}{2\sigma}\right).$$

- After eigenanalysis, this method can exploit **both local and global** geometric information, depending on the value of the parameter σ .
- This is an advantage in the cases where a smooth low-dimensional embedding is searched for.

Diffusion Maps

- This method is focused on the analysis of the geometry of general datasets based on the definition of **Markov chains**. For a fixed value ε , the isotropic diffusion kernel can be defined as:

$$k_{\varepsilon}(\mathbf{x}_i, \mathbf{x}_j) = \exp\left(-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|_2^2}{4\varepsilon}\right).$$

Linear Discriminant Analysis

- Minimize within-class data scatter :

$$\mathbf{S}_w = \sum_{k=1}^m \sum_{\mathbf{x}_i \in \mathcal{C}_k} (\mathbf{x}_i - \boldsymbol{\mu}_k)(\mathbf{x}_i - \boldsymbol{\mu}_k)^T$$

- Maximize the between-class data scatter :

$$\mathbf{S}_b = \sum_{k=1}^m N_m (\mathbf{x}_i - \boldsymbol{\mu}_m)(\mathbf{x}_i - \boldsymbol{\mu}_m)^T$$

Marginal Fisher Analysis

- Similar as Marginal Analysis but here LFDA focuses more on local relationships.

$$W_{ij} = \begin{cases} 1, & \mathcal{C}_i = \mathcal{C}_j \text{ and } j \in \mathcal{N}_i \\ 1, & \mathcal{C}_i = \mathcal{C}_j \text{ and } i \in \mathcal{N}_j \\ 0, & \text{otherwise.} \end{cases}$$

- Penalty W matrix :

$$W_{ij}^{(p)} = \begin{cases} 1, & \mathcal{C}_i \neq \mathcal{C}_j \text{ and } j \in \mathcal{N}_i \\ 1, & \mathcal{C}_i \neq \mathcal{C}_j \text{ and } i \in \mathcal{N}_j \\ 0, & \text{otherwise.} \end{cases}$$

Local Fisher Discriminant Analysis

LDFA defines the within-class and between-class relationships by using graph relationships. There is an intrinsic graph and a penalty graph.

The matrix $\mathbf{W}_{ij}^{(w)}$ expresses local relationships between data belonging to the same class.

$$\mathbf{W}_{ij}^{(w)} = \begin{cases} \frac{S_{ij}}{N_{C_i}}, & C_i = C_j \\ 0, & \text{otherwise} \end{cases}$$

Local Fisher Discriminant Analysis

The matrix $\mathbf{W}_{ij}^{(b)}$ expresses local relationships between data placed at the borders of different classes

$$W_{ij}^{(b)} = \begin{cases} S_{ij} \left(\frac{1}{N} - \frac{1}{N_{c_i}} \right), & c_i = c_j \\ 0, & \text{otherwise.} \end{cases}$$

Graph Embedding

- Here the graph is undirected weighted where we assume that the training samples \mathbf{x}_i reside on graph vertices and \mathbf{W} is the corresponding graph weight matrix. Let us denote L_x the graph Laplacian matrix describing a certain criterion X .

$$\mathbf{S}_X = \mathbf{X} \mathbf{L}_T \mathbf{X}^T$$

Semi-supervised Discriminant Analysis

This method uses :

- discriminant information inferred from the labelled data
- Local geometrical information from both the labelled and the unlabelled data.

Weight matrix \mathbf{W} expresses the local relationship between unlabelled and labelled data :

$$\mathbf{W}_{ij} = \begin{cases} w_{ij} , & i \in \mathcal{N}_j \text{ and } j \in \mathcal{N}_i \\ 0 , & \text{otherwise} \end{cases}$$

Laplacian Support Vector Machines



The K – nearest neighbour based on the heat kernel is usually employed. The following regularizer is incorporated in the SVM formulation.

That leads to the following optimization problem:

$$\min_{\mathbf{w}, b} \|\mathbf{w}\|_2^2 + c_1 \sum_{i=1}^N \xi_i + \frac{c_2}{N^2} \mathbf{w}^T (\mathbf{X}\mathbf{L}\mathbf{X}^T)$$

Where \mathbf{L} is the Laplacian matrix calculated by using both the labelled and the unlabelled data.

Bibliography

- [IOS2016] A.Iosifidis and I.Pitas, "Graph-Based Pattern Classification and Dimensionality Reduction" in Graph-Based Social Media Analysis, edited by: I. Pitas, pp. 163-186, CRC Press, 2016.
- [PIT2021] I. Pitas, "Computer vision", Createspace/Amazon, in press.
- [PIT2017] I. Pitas, "Digital video processing and analysis ", China Machine Press, 2017 (in Chinese).
- [PIT2013] I. Pitas, "Digital Video and Television ", Createspace/Amazon, 2013.
- [NIK2000] N. Nikolaidis and I. Pitas, 3D Image Processing Algorithms, J. Wiley, 2000.
- [PIT2000] I. Pitas, "Digital Image Processing Algorithms and Applications", J. Wiley, 2000.

Q & A

Thank you very much for your attention!

**More material in
<http://icarus.csd.auth.gr/cvml-web-lecture-series/>**

**Contact: Prof. I. Pitas
pitass@csd.auth.gr**