

# Drone Communication Networks summary



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# Drone Communication Networks

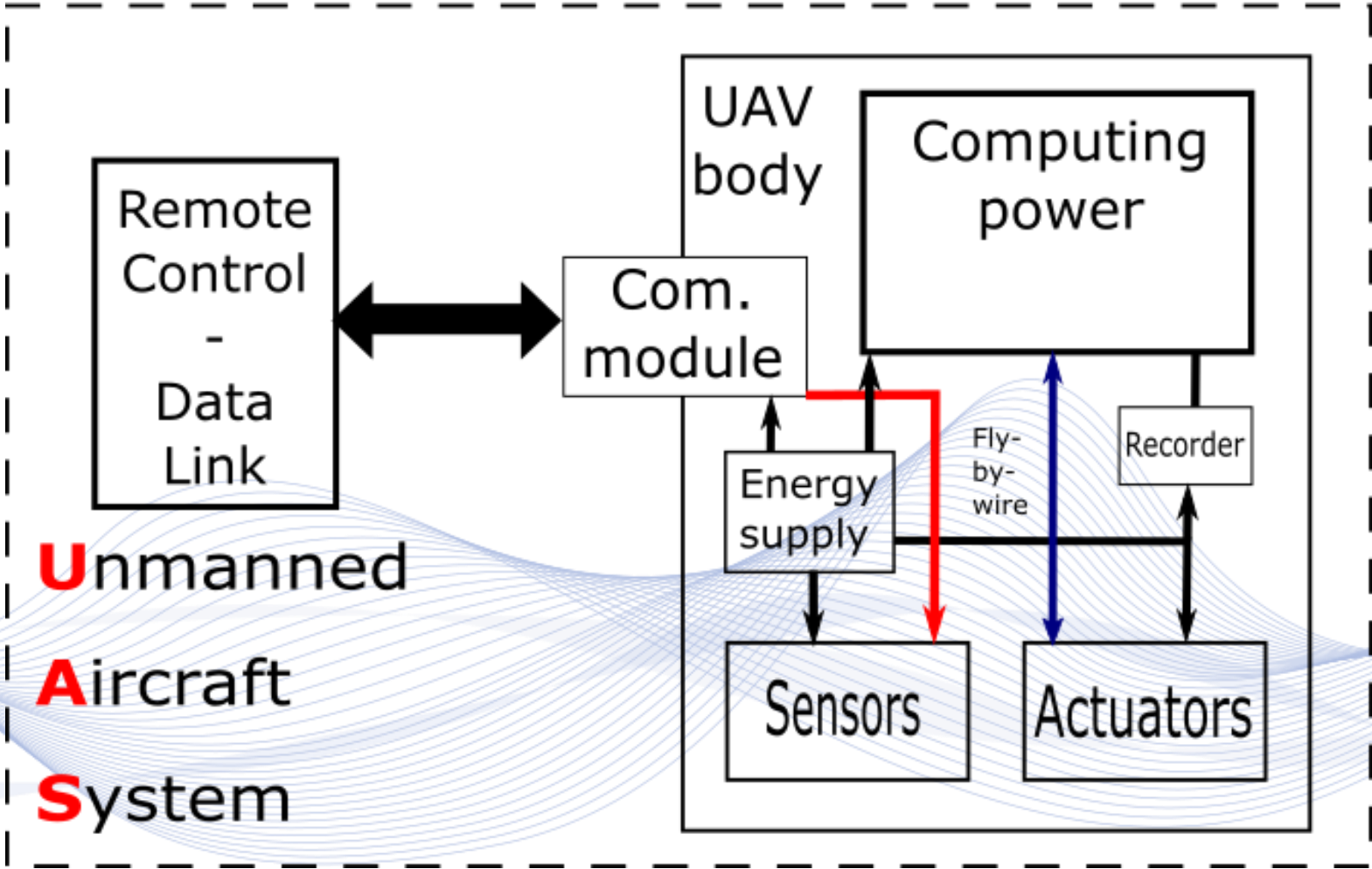
- Drones
- FANET
- FANET Features
- FANET Architectures
- Mobility Models
- FANET Routing Protocols
- Civilian Drones: Safety and Security Aspects
- Open issues and challenges

# Drones

- An UAV (Unmanned Aerial Vehicle) is an aerial vehicle that can fly without any crew or pilot on board.
- UAV belongs to a system called Unmanned Aircraft System (UAS).
- Unmanned Aircraft System (UAS) consist of:
  - At least one UAV.
  - A Ground Station.
  - A communication system among them (UAV to UAV or UAV to UAS).
- UAVs can do "dull, dirty or dangerous" jobs.

# Drones

## UAV parts



# Comparison of Single UAV & Multi-UAVs Systems



| Features           | Multi-UAVs  | Single UAV       |
|--------------------|-------------|------------------|
| Antenna            | Directional | Omni-directional |
| Bandwidth          | Medium      | High             |
| Control complexity | High        | Low              |
| Cost               | High        | Medium           |
| Coordinate failure | Present     | Low              |

| Features      | Multi-UAVs | Single UAV |
|---------------|------------|------------|
| Failures      | Low        | High       |
| Mission speed | Fast       | Slow       |
| Scalability   | High       | Limited    |
| Survivability | High       | Poor       |

# Drones

Categories of UAVs

Fixed wings



[HT]

# Drones

Categories of UAVs

Multicopters (Multirotors)

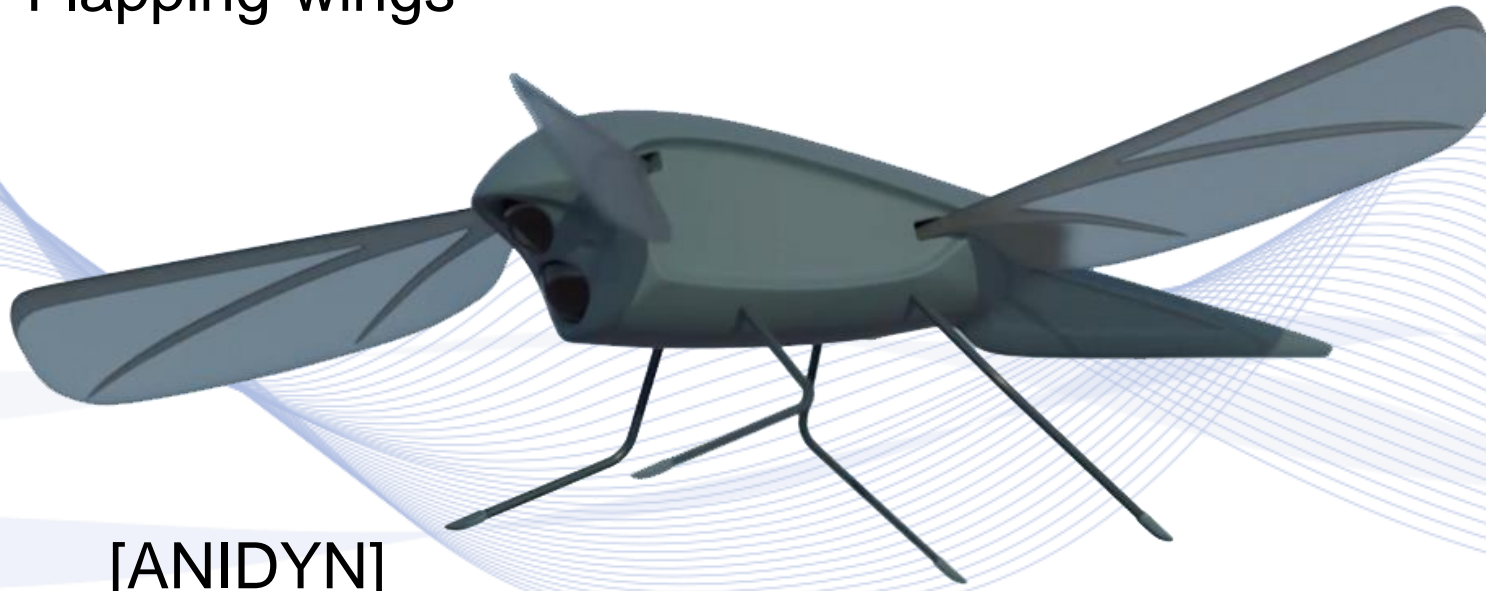


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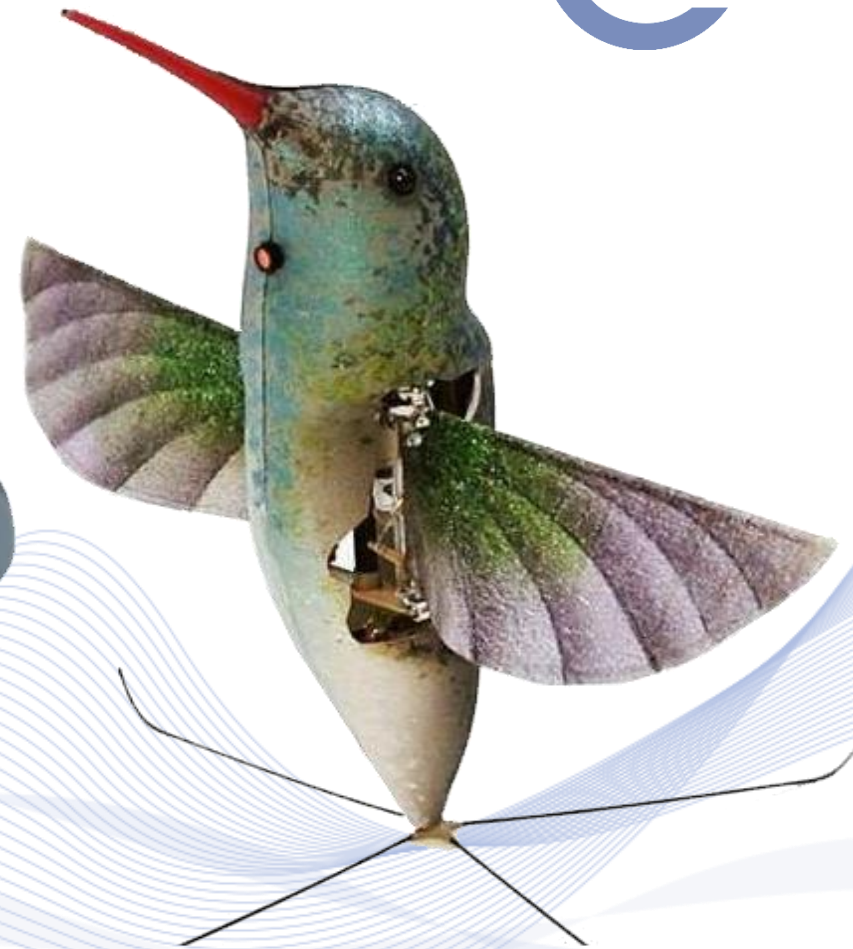
# Drones

Categories of UAVs

Flapping-wings



[ANIDYN]



[RGFW]



# FANET



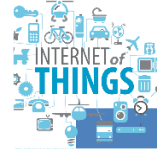
## 4G/LTE

- What is 4G/LTE
- Quality of Service for 4G/LTE



## 5G

- What is 5G
- 5G Types
- How 5G works
- How is 5G better than 4G?
- 5G technology components
- Quality of Service



## Internet of Things

- What is IoT
- Characteristics
- Applications
- Baseline Technologies
- Sensors

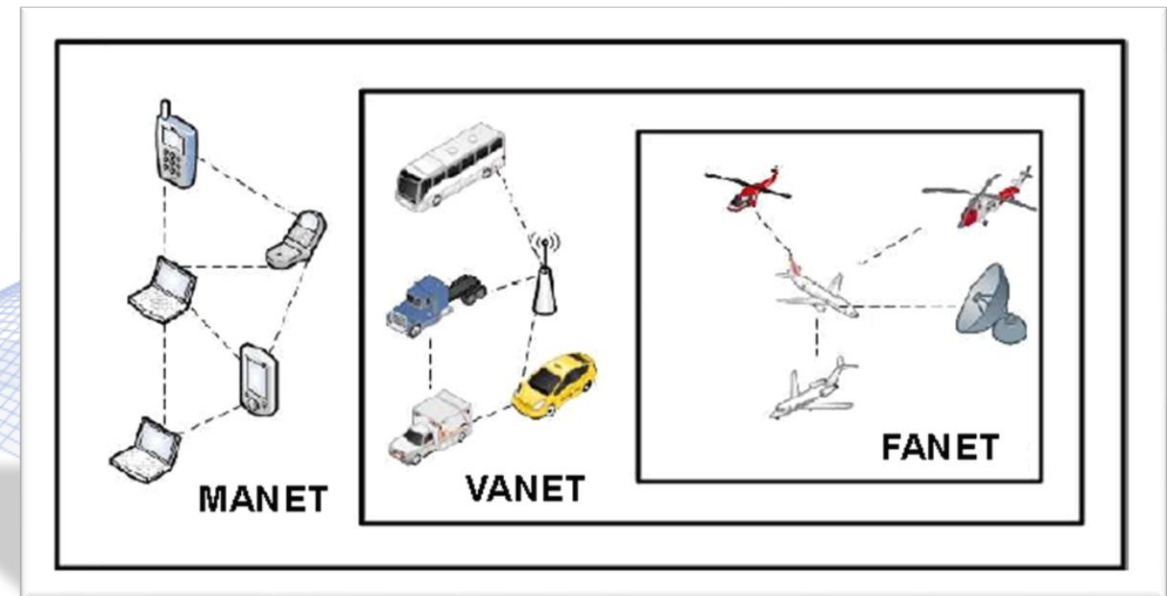


## FANET

- Drones
- Features
- Architectures
- Mobility Models
- Routing Protocols
- Safety and Security Aspects

# Ad-Hoc networks

- Ad-hoc networks
  - Signifies a solution designed for a specific problem or task and it not generalize.
- 3 kinds of Ad-hoc networks
  - MANET (Mobile Ad-hoc NETWORKs)
  - VANET (Vehicle Ad-hoc NETWORKs)
  - FANET (Flying Ad-hoc NETWORKs)



# FANET features

- Mobility features: Nodes in FANET can move in 3D space instead of MANET and VANET.
- FANET's nodes mobility schemes can be different than the other.
- Number of nodes: FANET has smaller number of nodes. This is caused because the distance between UAVs of a swarm can span up to several kilometers. So the transmitter must have similar transmission range.

# FANET features

- Transmission speed: The information must be transmitting in a certain delay bound among the UAVs, especially the information which is about real-time applications or collisions avoidance, etc.
- Line of Sight: The line of sight (LoS) in FANETs is easiest to exist, instead of MANETs or VANETs.

# MANET vs VANET vs FANET



| Node Characteristics    | MANET                | VANET                | FANET  |
|-------------------------|----------------------|----------------------|--|
| Network Connectivity    | High                 | Medium               | Low  |
| Density                 | Low                  | High                 | Very Low   |
| Mobility Model          | Random               | Regular              | Predetermined Paths – Regular; Autonomus UAV – Special Model |
| Topology Change         | Very Less Change     | Frequent             | Very Frequent  |
| Radio Propagation Model | Very Close To Groung | Very Close To Groung | High Above The Groung  |

# MANET vs VANET vs FANET



| Node Characteristics | MANET                           | VANET           | FANET                |
|----------------------|---------------------------------|-----------------|----------------------|
| Energy Utilization   | Low, Energy Efficient Protocols | Not Required    | Very High            |
| Computational Power  | Low                             | High            | High                 |
| Scalability          | Average                         | High            | Low                  |
| QoS                  | Low                             | High            | High                 |
| Localization         | GPS                             | GPS, AGPS, DGPS | GPS, AGPS, DGPS, IMU |

# Technical specifications



| Communication Technology | IEEE Standard | Frequency/Medium | Network Typology           | Latency | Theoretical Data rate | Range Indoor/Outdoor | Spectrum Type | Device Mobility | Advantages              | Limitations   |
|--------------------------|---------------|------------------|----------------------------|---------|-----------------------|----------------------|---------------|-----------------|-------------------------|---------------|
| Wi-Fi                    | 802.11        | 2,4GHz IR        | Ad-hoc, hybrid, mesh, star | < 5ms   | Up to 2 Mbps          | 20 m – 100 m         | Unlicensed    | Yes             | High speed and low cost | Limited range |
|                          | 802.11a       | 5 GHz            | Ad-hoc, hybrid, mesh, star |         | Up to 54 Mbps         | 35 m – 120 m         | Unlicensed    | Yes             |                         |               |
|                          | 802.11b       | 2,4 GHz          | Ad-hoc, hybrid, mesh, star |         | Up to 11 Mbps         | 35 m – 140 m         | Unlicensed    | Yes             |                         |               |
|                          | 802.11g       | 2,4 GHz          | Ad-hoc, hybrid, mesh, star |         | Up to 54 Mbps         | 70 m – 250 m         | Unlicensed    | Yes             |                         |               |
|                          | 802.11n       | 2,4/5 GHz        | Ad-hoc, hybrid, mesh, star |         | Up to 600 Mbps        | 38 m – 140 m         | Unlicensed    | Yes             |                         |               |
|                          | 802.11ac      | 5 GHz            | Ad-hoc, hybrid, mesh, star |         | Up to 3466 Mbps       | 35 m – 120 m         | Unlicensed    | Yes             |                         |               |



# Technical specifications

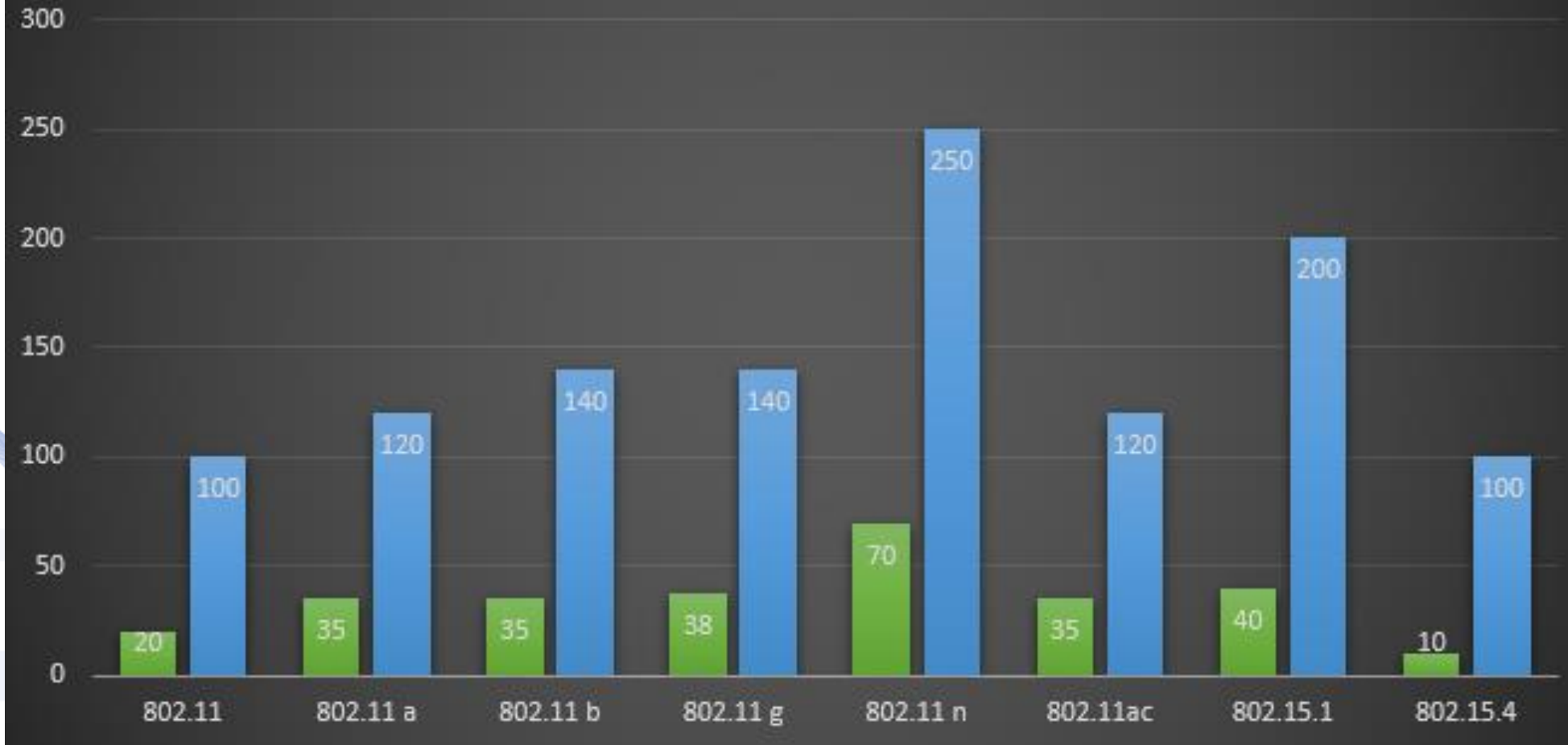


| Communication Technology | IEEE Standard | Frequency/<br>Medium | Network Typology                  | Latency | Theoretical Data rate | Range Indoor/Outdoor | Spectrum Type | Device Mobility | Advantages       | Limitations              |
|--------------------------|---------------|----------------------|-----------------------------------|---------|-----------------------|----------------------|---------------|-----------------|------------------|--------------------------|
| Bluetooth 5              | 802.15.1      | 2,4 GHz              | Ad-hoc, piconet                   | 3 ms    | Up to 2 Mbps          | 40 m – 200 m         | Unlicensed    | Yes             | Energy efficient | Low data rate            |
| ZigBee                   | 802.15.4      | 2,4 GHz              | Ad-hoc, cluster, mesh, star, tree | 15 ms   | 250 Kbps              | 10 m – 100 m         | Unlicensed    | Yes             | Low cost         | Low data rate            |
| WiMAX                    | 802.16a       | 2 to 11 GHz          | Wide area, wireless backhaul      | 30 ms   | Up to 75 Mbps         | Up to 48 Km          | Licensed      | Yes             | High throughput  | Interference issues      |
| LTE                      | LTE           | Up to 20 GHz         | Flat, IP based                    | 5 ms    | Up to 300 Mbps        | Up to 100 Km         | Licensed      | Yes             | High bandwidth   | Expensive                |
| 5G                       | 5G (eMBB)     | 28 GHz               | IP based                          | 1 ms    | Up to 20 Gbps         | Wide area            | Licensed      | Yes             | High data rate   | Expensive                |
| Satellite                | Satellite     | Up to 40 GHz         | -                                 | 550 ms  | Up to 1 Gbps          | World wide           | Licensed      | Yes             | Wide coverage    | High delay and Expensive |

# Technical specifications



Εμβέλεια εκδόσεων πρωτοκόλλων Wi-Fi



# FANET Architectures

# FANET Architectures

- Communication Architecture
- Application Architecture

# FANET Architectures

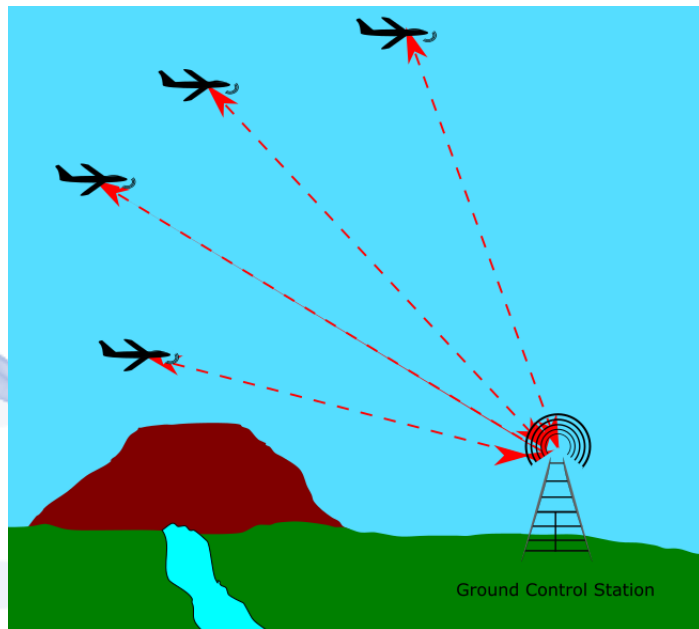
## Communication Architecture

- Centralized
- Single Layer – Single Group
- Single Layer – Multi Group
- Multi Layer – Multi Group

# FANET Architectures

## Communication Architecture

### Centralized Architecture



### Communications Technologies

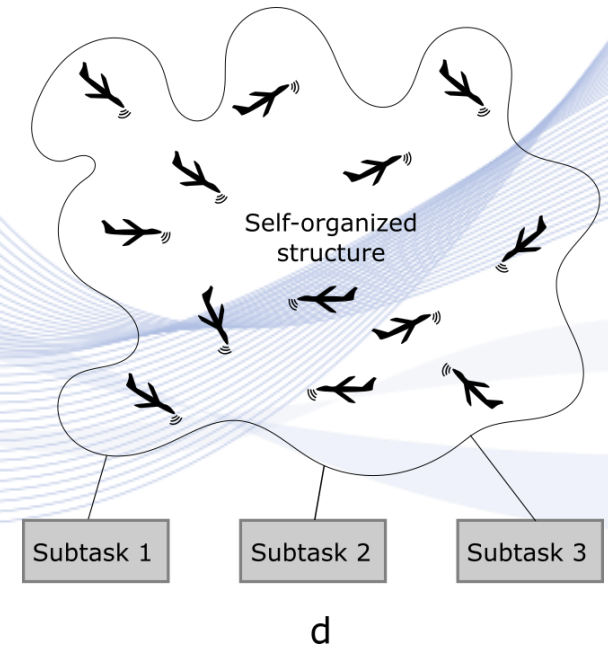
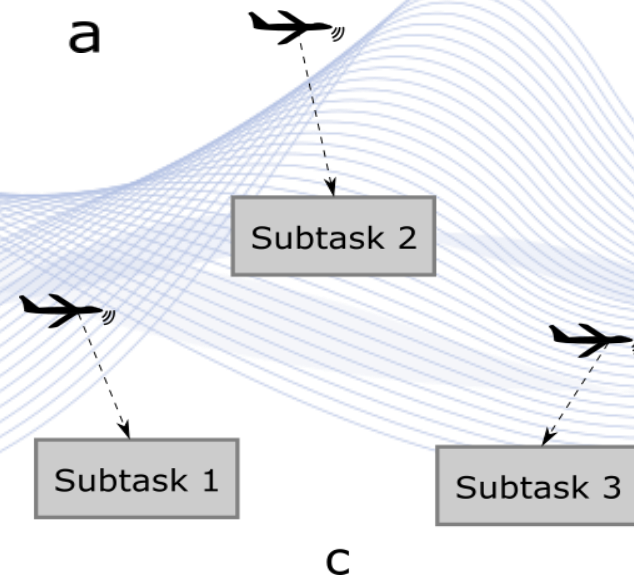
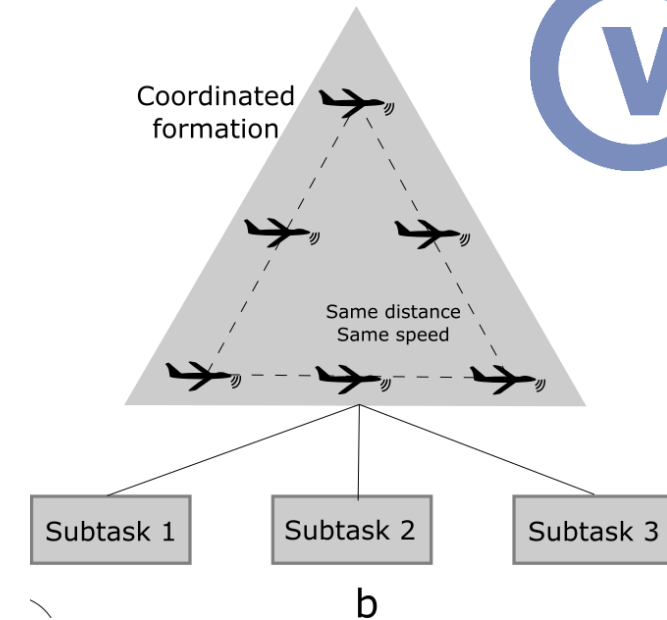
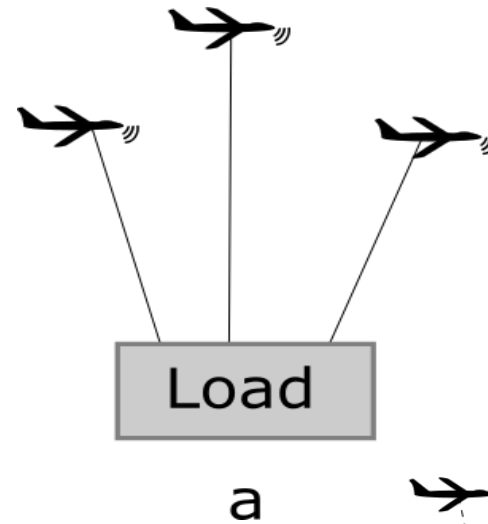
- IEEE 802.11 n/b/g/a
- IEEE 802.14.4
- IEEE 802.15.4
- WAVE

Last two technologies provides a less complicated and low power consumption.

# FANET Architectures

## Application Architectures

- Tightly Coupled Nodes
  - Physically – Linked (a)
  - Formation – Based (b)
- Loosely Coupled Nodes
  - Labor Division (c)
  - Swarm Cooperation (d)



# Applications

- Forest Fire Monitoring
- Search And Rescue (SAR)
- Cooperative Aerial Surveillance
- Load transportation



# Mobility Models

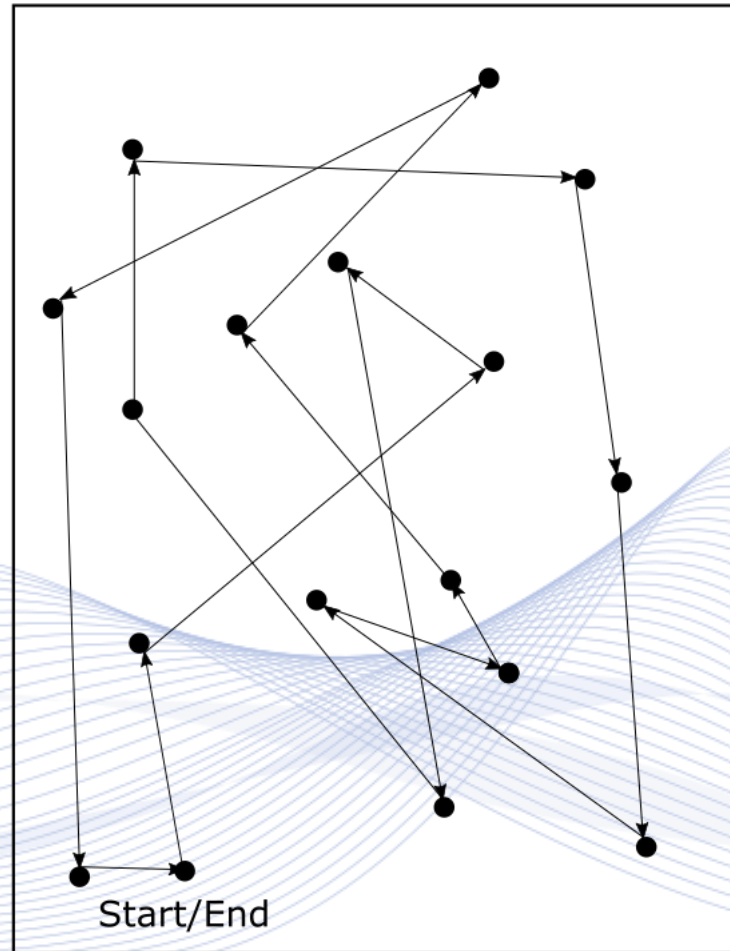
# Mobility Models

- Characterize the movements of mobile users with respect to their location, velocity and direction over a period of time.
- Play vital role in the design of Flying Ad-Hoc Networks (FANET).
- Simulators like (NS, QualNet, etc) allow the users to choose the mobility models as these models represent the movements of nodes or users.

# Mobility Models

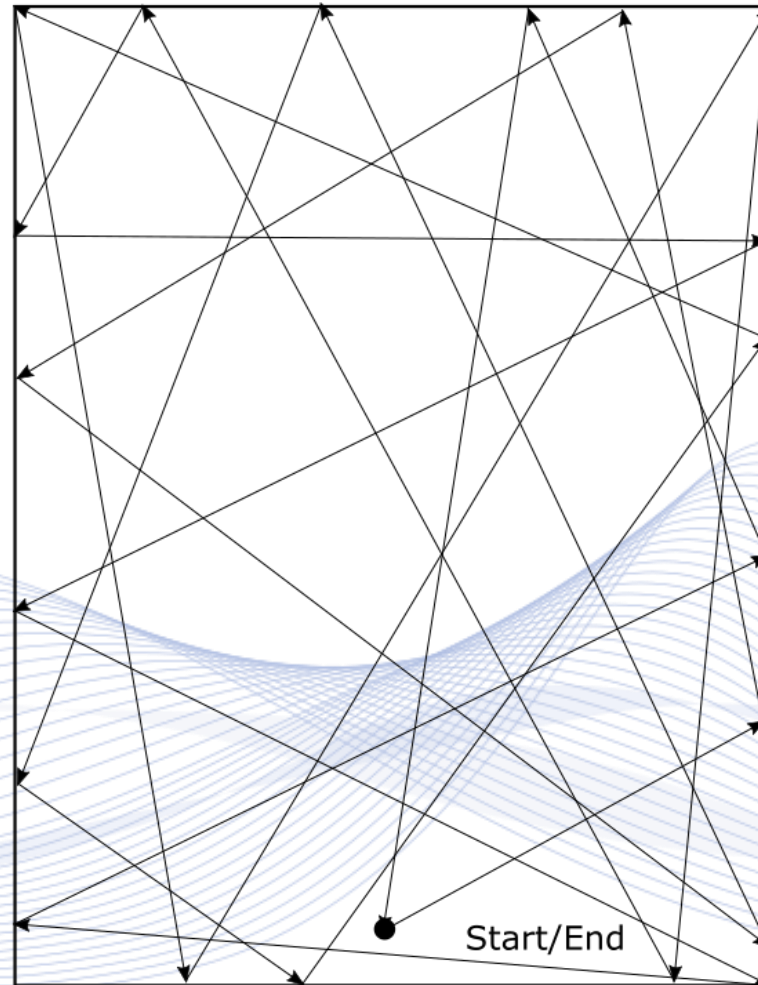
- Random WayPoint (RWP)
- Random Direction (RD)
- Gauss – Markov (GM)
- Distributed Pheromone Repel (DPR)
- Smooth Turn (ST)
- Semi-Random Circular Movement (SRCM)
- Spring Mobility Model (SMM)

# Mobility Models



Random WayPoint  
Mobility Model

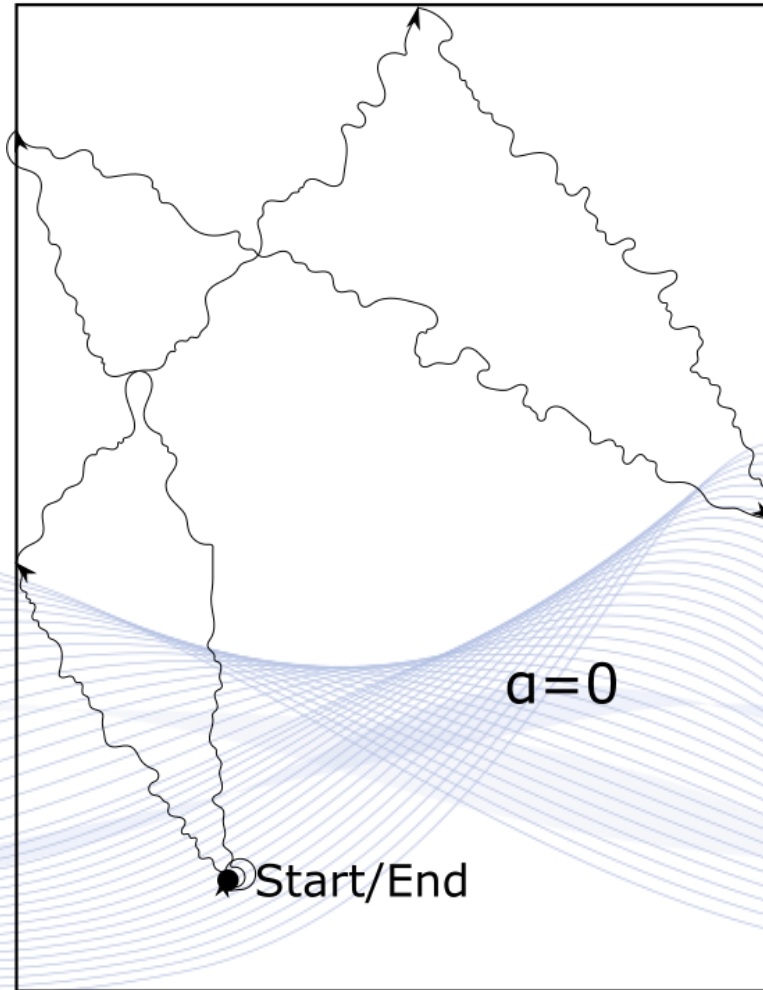
# Mobility Models



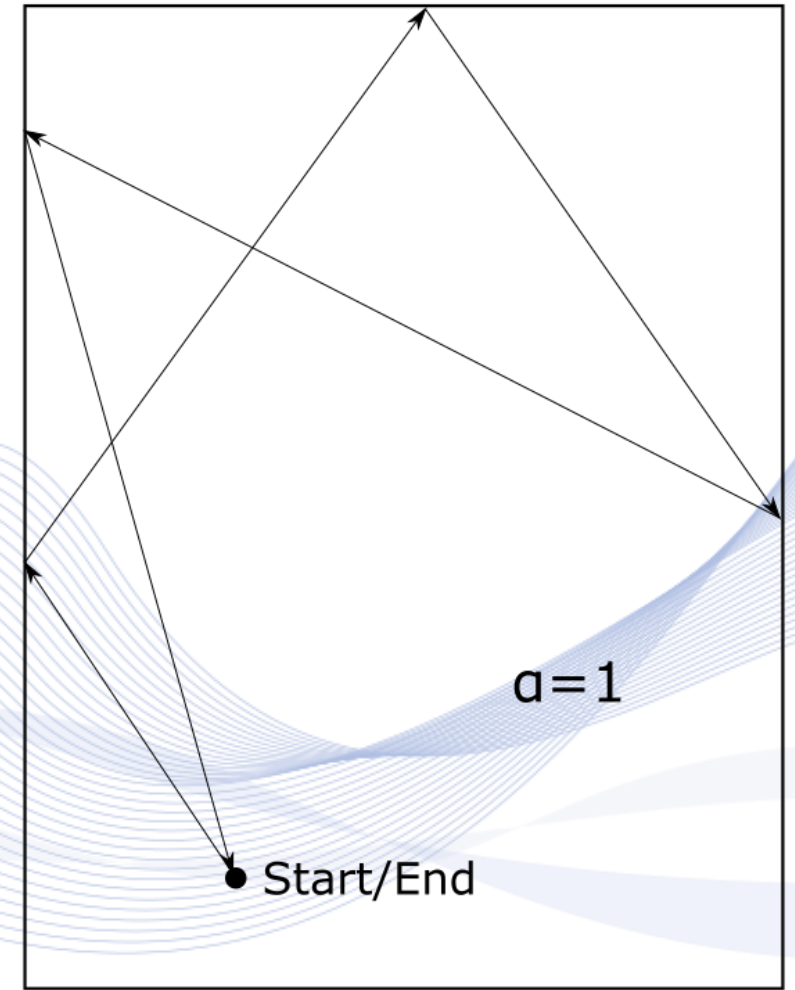
Random Direction  
Mobility Model

# Mobility Models

Parameter **alpha ( $\alpha$ )** in Gauss-Markov Mobility Model determine the amount of **memory** and **variability** in node movement.

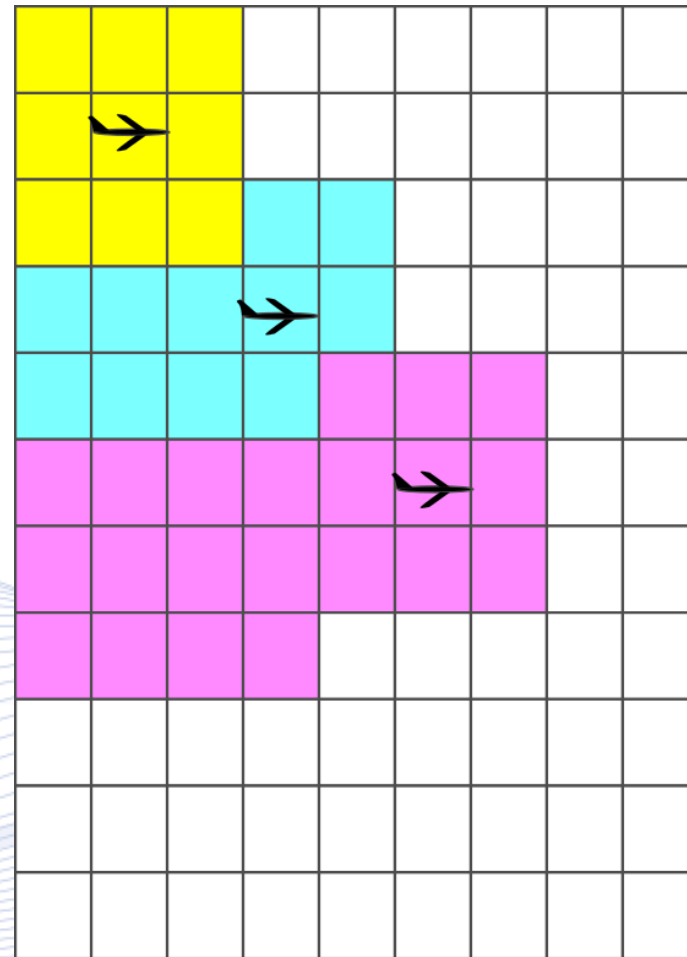


Gauss-Markov  
Mobility Model



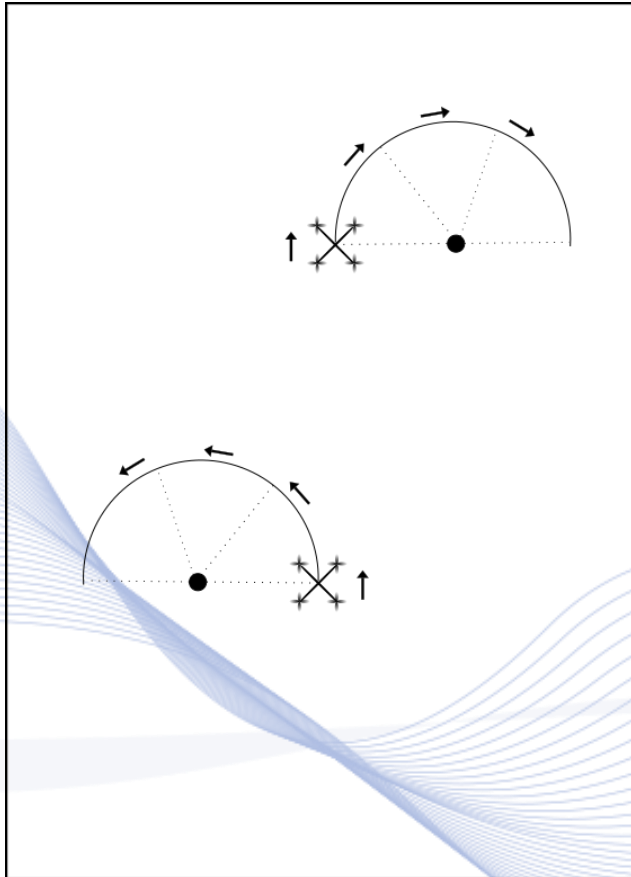
Gauss-Markov  
Mobility Model

# Mobility Models

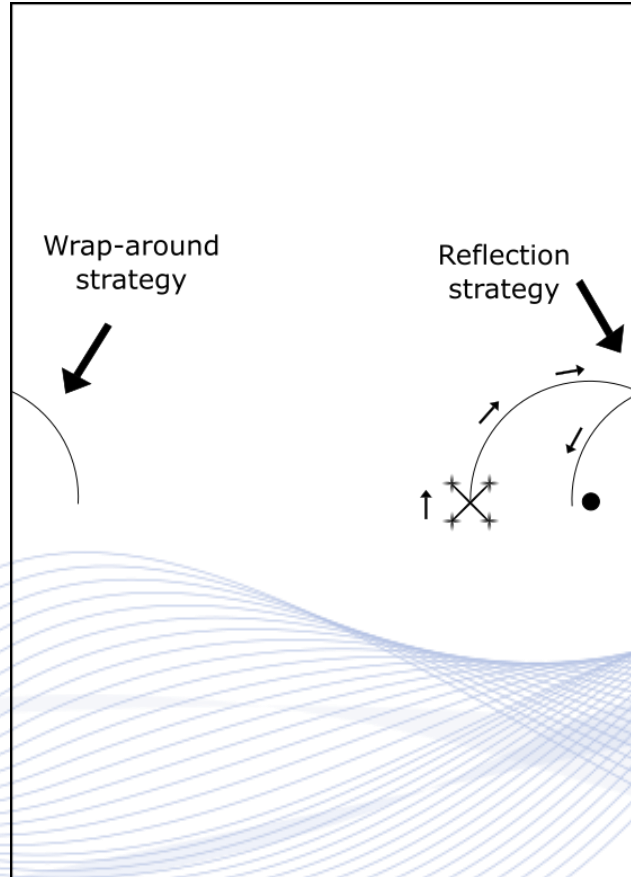


Distributed Pheromone Repel  
Mobility Model

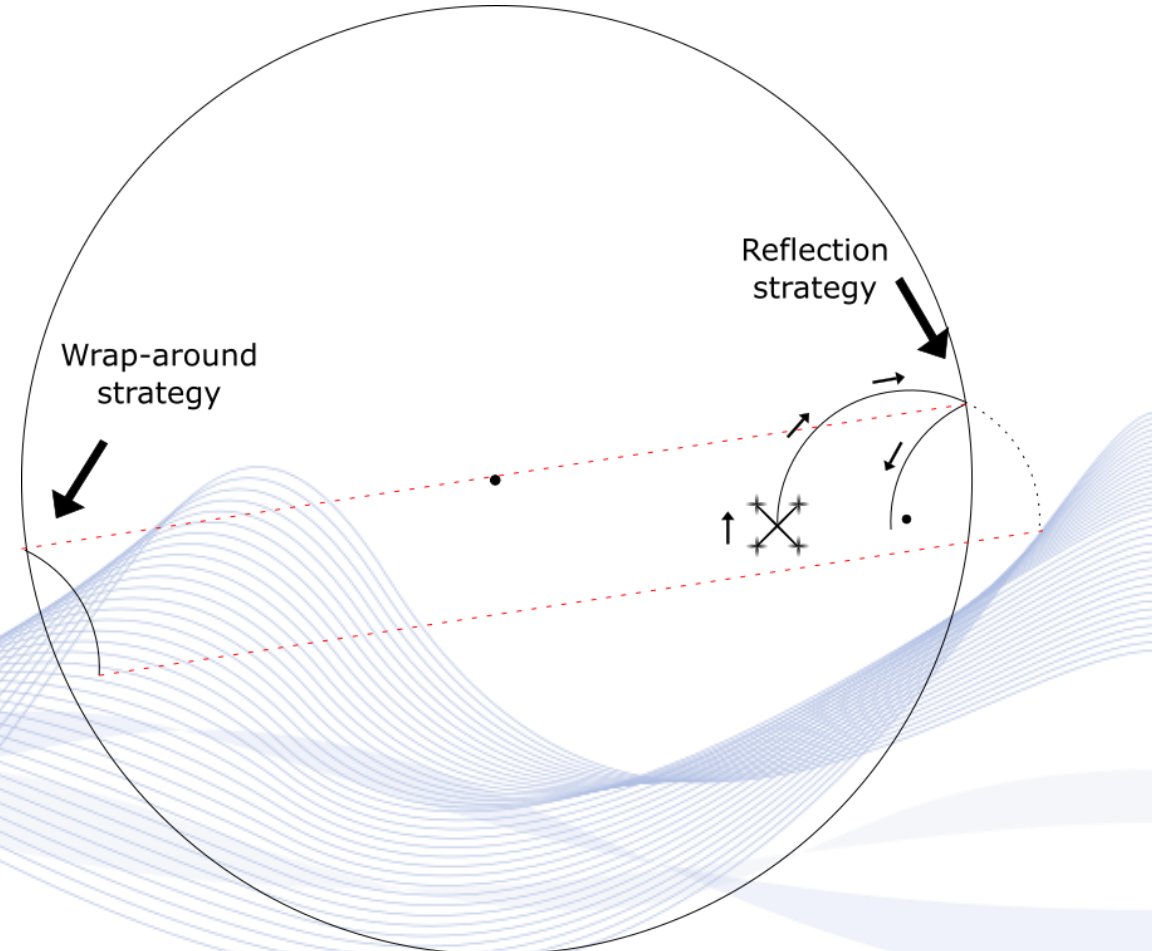
# Mobility Models



Smooth Turn  
Mobility Model



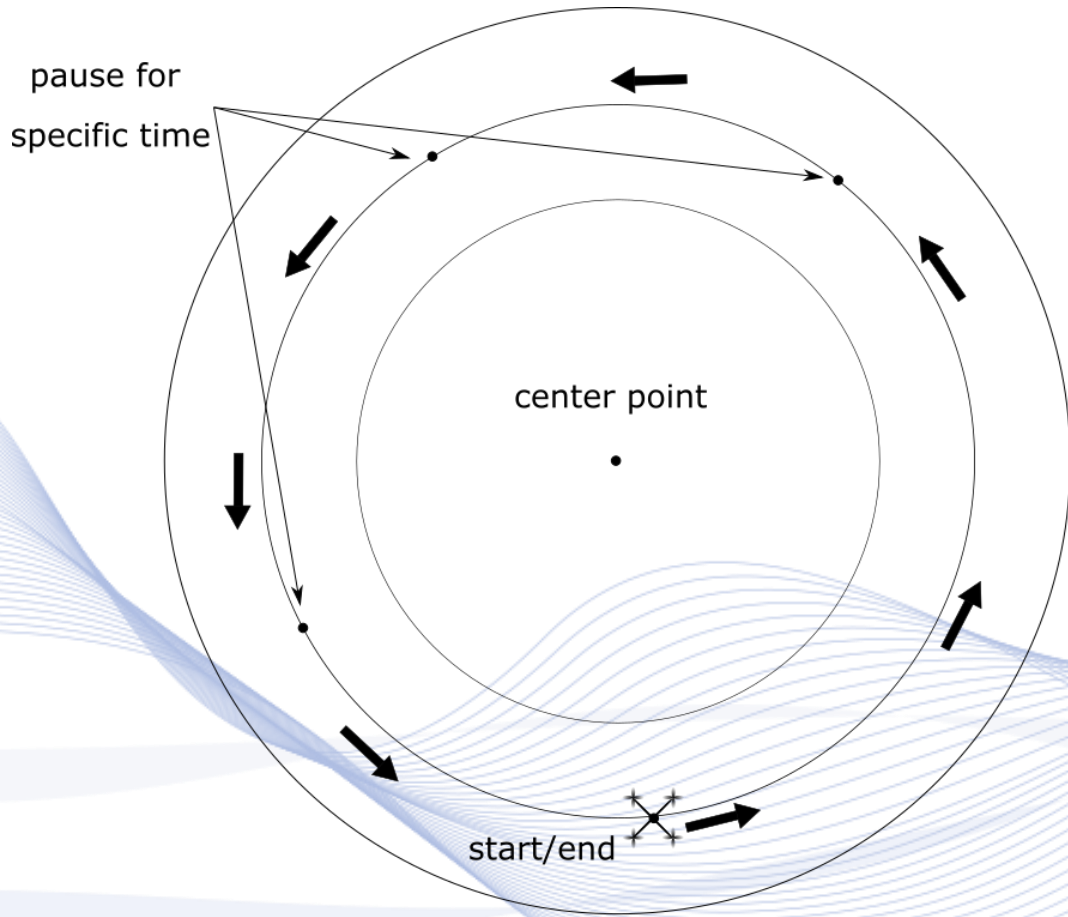
Smooth Turn  
Mobility Model



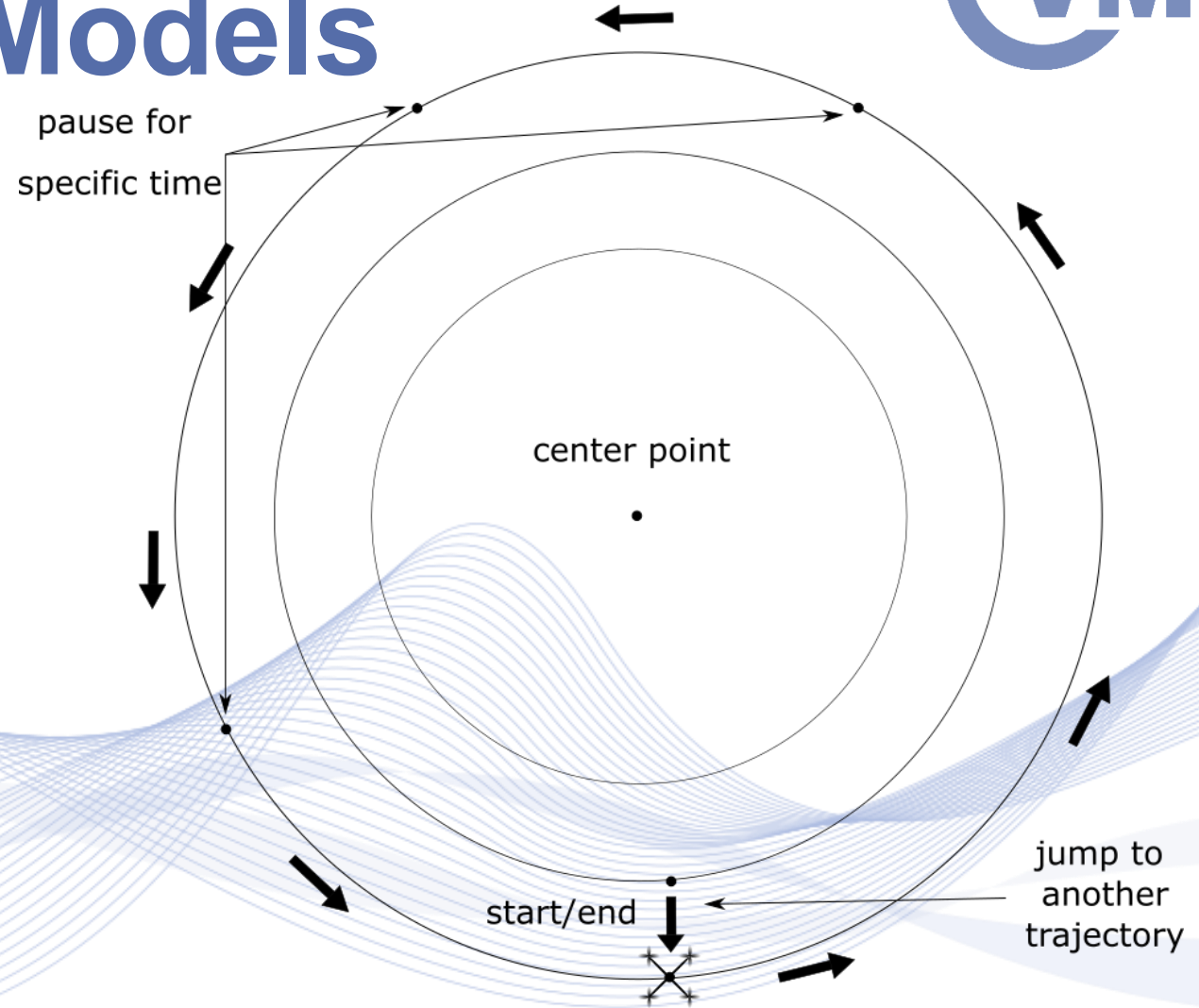
Smooth Turn  
Mobility Model



# Mobility Models

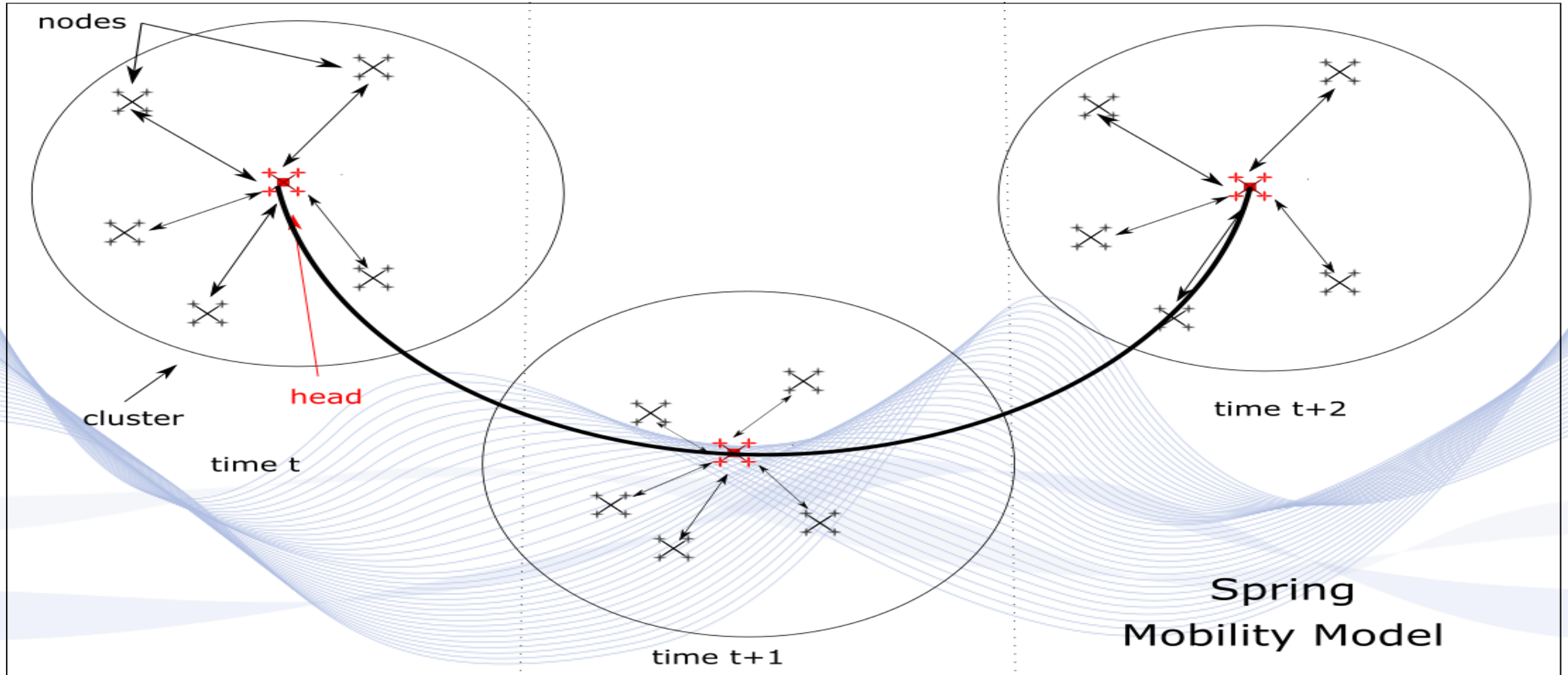


Semi-Random Circular Movement  
Mobility Model



Semi-Random Circular Movement  
Mobility Model

# Mobility Models

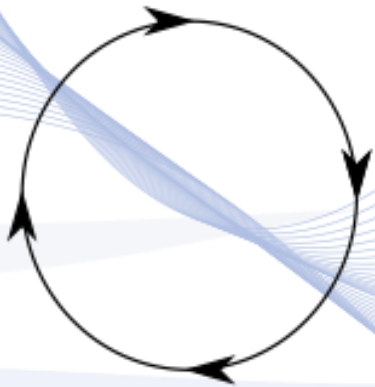


# Mobility Models

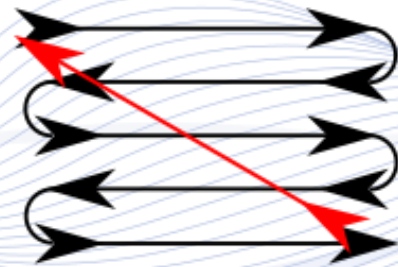
## Paparazzi Mobility Model (PPRZM)

- Imitates paparazzi's movement and contains five possible UAVs' movements.

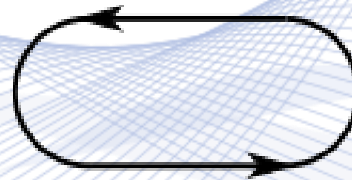
Stay-at movement



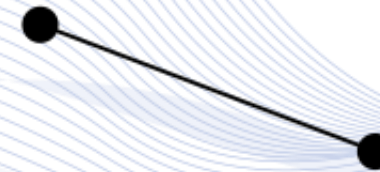
Scan movement



Oval movement



Way-point movement



Eight movement



# FANET Routing Protocols

# FANET Routing Protocols

## Swarm-Intelligence based

- Inspired from behavior of various insects like firefly, ants, bees, fishes etc, routing protocols of this category provides optimal solutions for UAV routing.
- The algorithms that we commonly meet in this category are **Ant Colony Optimization** and **Bee Colony**. Routing protocols belonging to this category are **APAR** and **BeeAdHoc**

# FANET Routing Protocols

- Topology based
  - Proactive Routing
  - Reactive Routing
  - Hybrid Routing

| Criteria              | Types of Protocols |                 |                    |                                    |
|-----------------------|--------------------|-----------------|--------------------|------------------------------------|
|                       | Static             | Proactive       | Reactive           | Hybric Protocols                   |
| Main idea             | Static Table       | Table Driven    | On Demand          | Proactive and Reactive combination |
| Complexity            | Less               | Moderate        | Average            | Average                            |
| Route                 | Static             | Dynamic         | Dynamic            | Dynamic                            |
| Topology Size         | Small              | Small           | Large              | Small or Large                     |
| Memory Size           | Extensive          | Extensive       | Least Memory Space | Medium Memory Space                |
| Fault Tolerant        | Missing            | Missing         | Missing            | Mostly Present                     |
| Bandwidth Utilization | Best possible      | Least           | Best possible      | Moderate                           |
| Convergence Time      | Quicker            | Slower          | Mostly fast        | Medium                             |
| Signaling Overhead    | Missing            | Existing        | Existing           | Existing                           |
| Communication Latency | Less               | Less            | High               | High                               |
| Mission Failure Rate  | High               | Low             | Low                | Very low                           |
| Popularity            | Least              | Medium          | Medium             | Best                               |
| Operation             | Fixed Mission      | Dynamic Mission | Dynamic Mission    | Dynamic Mission                    |

# Civilian Drones: Safety and Security Aspects



# Civilian Drones: Safety and Security Aspects



- Cyber-Physical Threats
- Vulnerabilities and Physical Challenges
- Security

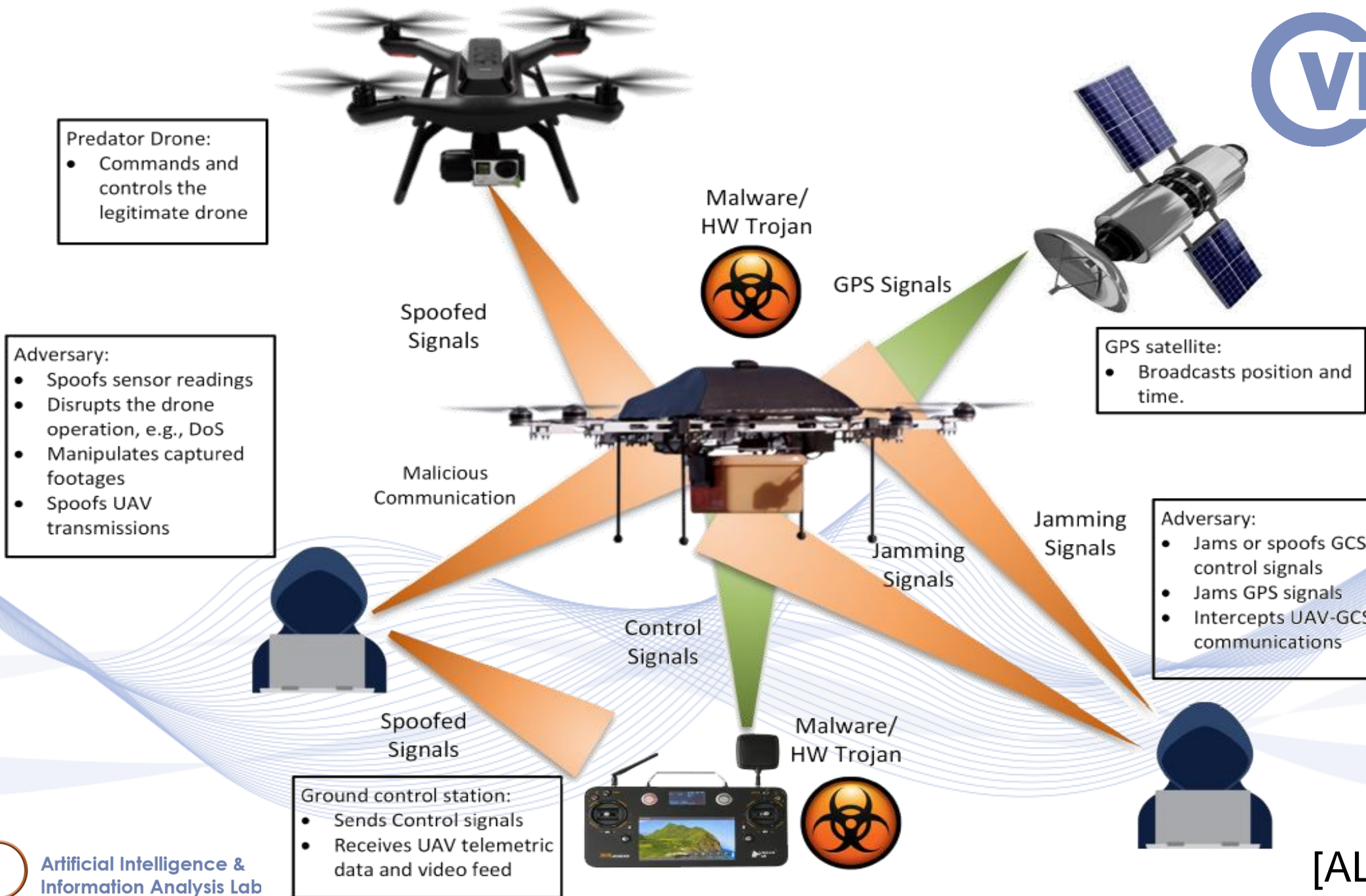
# Civilian Drones: Safety and Security Aspects



## Cyber-Physical Threats

There are three generally categories of Cyber-Physical attacks.

- **Disruption capabilities:** Allows to the attacker to interrupt the normal operation of the system.
- **Revelation capabilities:** Gives the ability to the invader to reveal all the unencrypted information which are sending to the data link.
- **Knowledge capability:** Refers to the ability of the invader to gain access to the onboard flight controller as authorized person.



**Predator Drone:**

- Commands and controls the legitimate drone

**Adversary:**

- Spoofs sensor readings
- Disrupts the drone operation, e.g., DoS
- Manipulates captured footages
- Spoofs UAV transmissions

**GPS satellite:**

- Broadcasts position and time.

**Adversary:**

- Jams or spoofs GCS control signals
- Jams GPS signals
- Intercepts UAV-GCS communications

**Ground control station:**

- Sends Control signals
- Receives UAV telemetric data and video feed

# Civilian Drones: Safety and Security Aspects



## Vulnerabilities and Physical Challenges

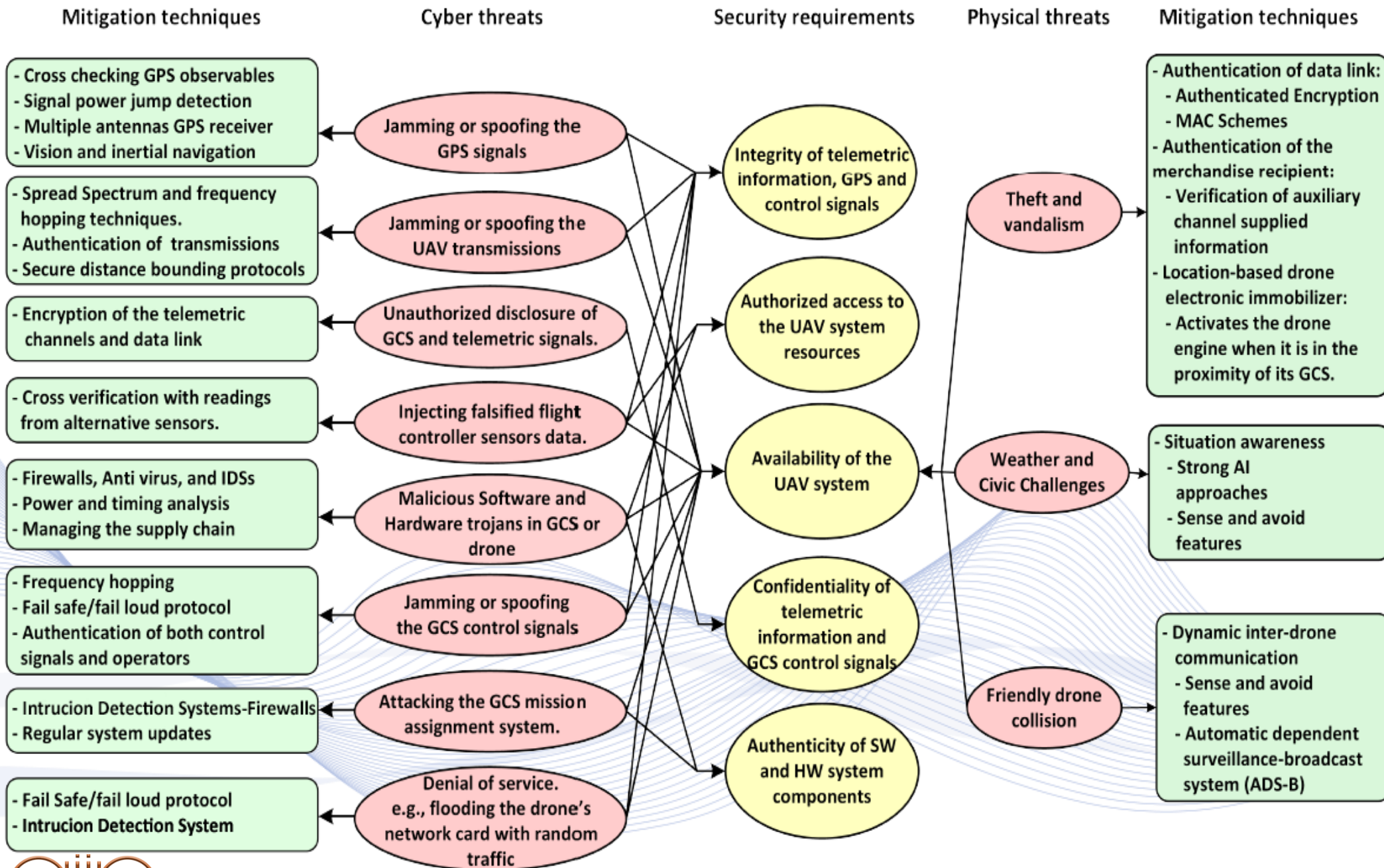
- Civic Challenges
- Friendly Drones Collision
- Theft
- Vandalism
- Weather

# Civilian Drones: Safety and Security Aspects



## Security

- Authorized access
- Information confidentiality
- Information integrity
- Record actions
- System integrity



# Open issues and challenges

# Open issues and challenges

- National Regulations
- Routing
- Path Planning
- Quality of Service (QoS)
- Integration with a Global Information Grid (GIG)
- Coordination of UAVs and manned aircrafts
- Standardize FANETs
- UAV mobility and placement



# Q & A

**Thank you very much for your attention!**

**More material in  
<http://icarus.csd.auth.gr/cvml-web-lecture-series/>**

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[pitass@csd.auth.gr](mailto:pitass@csd.auth.gr)**